# Extracting a mobility model from real user traces

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# Simulating user mobility

- Wireless-network usage is increasing
  - Mobile systems or applications need be aware of people's mobility
  - Not feasible to test in real environment
  - Thus, resort to simulations
- To simulate people's movements
  - Trace-driven: limited parameter space
  - Model-based: no realistic models





# Need a new mobility model

- Current models aren't realistic
  - Variation of random-walk models
  - Based on intuition of designer



- Goal: Develop mobility model using real traces
- Mobility traces
  - Physical mobility traces aren't available
  - Use network mobility traces: syslog
  - Why syslog? Easy to collect, readily available

# Syslog traces

- Dartmouth has campus-wide wireless network
   Around 560 access points, on 1km<sup>2</sup> main campus
- Access points (APs) collect syslog traces
  - Record client events (associate, authenticate,...)
  - Each entry: time stamp, AP, client, event type
- Two types of models can be developed
  - Model of AP-association patterns

( Model of physical mobility ) — Our goal

# Focus on always-on devices

- On-and-off devicesLaptops
- Always-on devices
  Vocera communicators
  Cisco VoIP phones



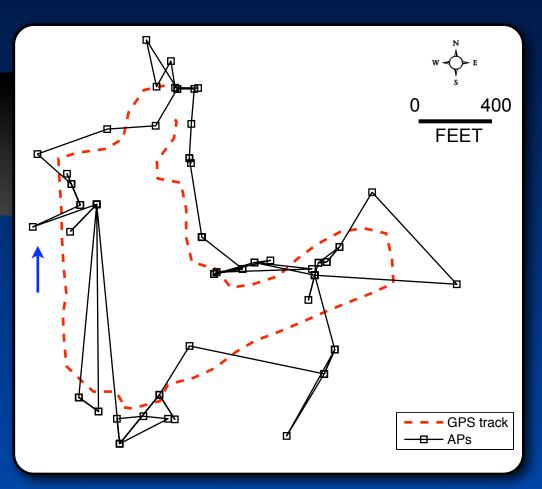
- Usage patterns are different
  - Not enough path information for laptops
  - Focus on always-on devices

# **Estimating physical location**

- <u>Problem</u>: Syslogs don't contain users' physical location, only sequence of AP locations
- *<u>Challenge</u>*: How to estimate physical location?

#### Sample walk

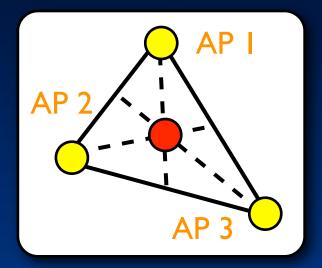
User walked for 20 min, carrying GPS and Vocera



# **Estimating physical location**

Estimate physical location using filters

Centroid filters
<u>Triangle centroid</u>
use three associations
<u>Time-based centroid</u>
use associations within 60s



Kalman filter: estimate position given knowledge on system's behavior and measurements with noise

Kalman filter performed the best

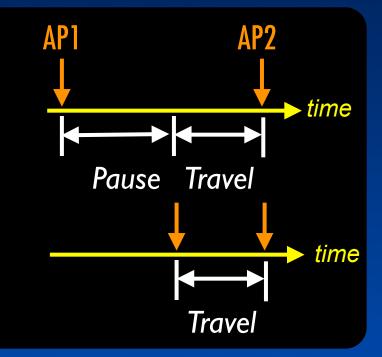
# Extracting pause time

<u>Problem</u>: Syslogs have only association time stamps

- <u>Challenge</u>: Separate time into travel and pause
- For given distance, expected travel time is known
  - If elapsed time is longer than expected, user probably paused and then moved

Let s=distance/elapsed

- If s < 0.5m/s user paused and then moved
- If s is in normal range [0.5-10m/s] user didn't pause



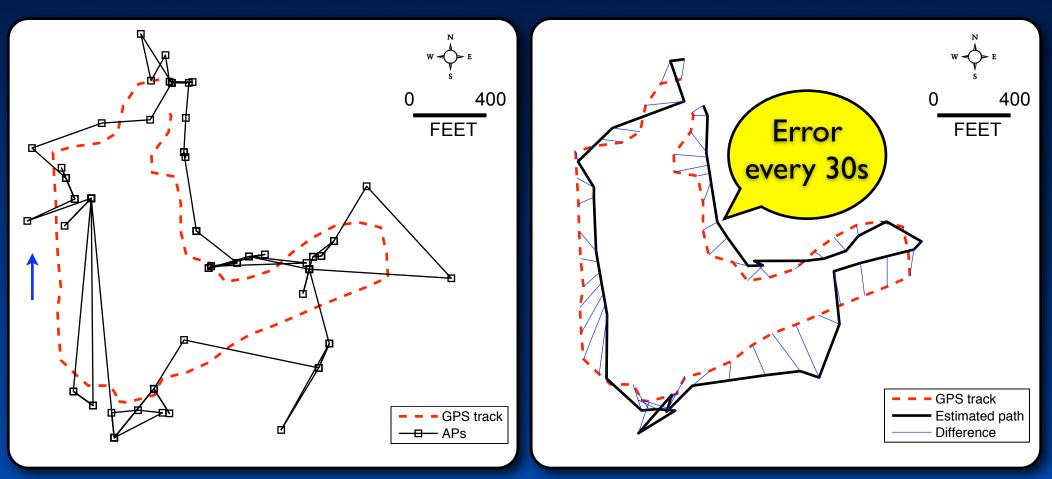
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## **Evaluation method**

Four people walked, carrying GPS, Vocera, and Cisco phone
Each walk lasted 30 min with a 10 min pause
Four Vocera traces, four Cisco traces

#### **Raw AP associations**

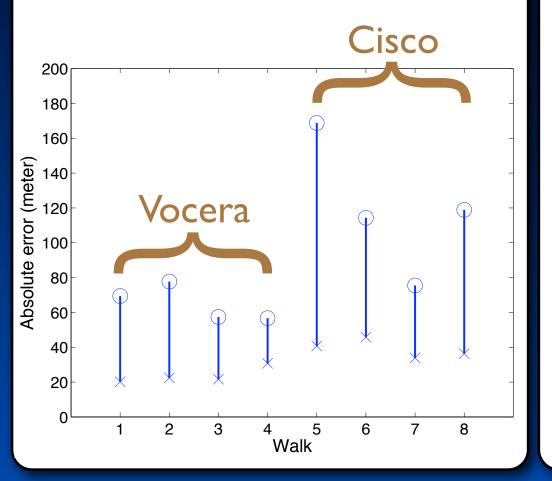
#### **Filtered user path**



## **Evaluation result**

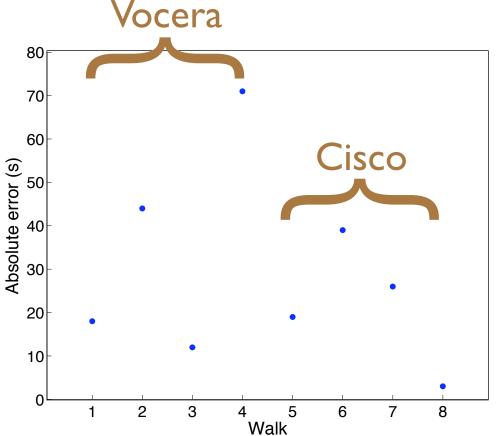
#### Path extractor (Kalman filter)

Error computed every 30s per walk Ground truth: GPS Median error: 20m - 46m



#### Pause extractor

Error computed for a 600s pause Ground truth: user recorded Error: 3s - 71s



### **Network traces**

- June 2003 June 2004
- 198 always-on devices (existing users)
- To remove diurnal effects, considered 8am-6pm
- Divide workday traces based on
  - Diameter: maximum distance between any two APs visited by user during workday

Set	Diameter	Workdays
Mobile	>= 100 m	3,252 (46%)
Stationary	< 100 m	3,876

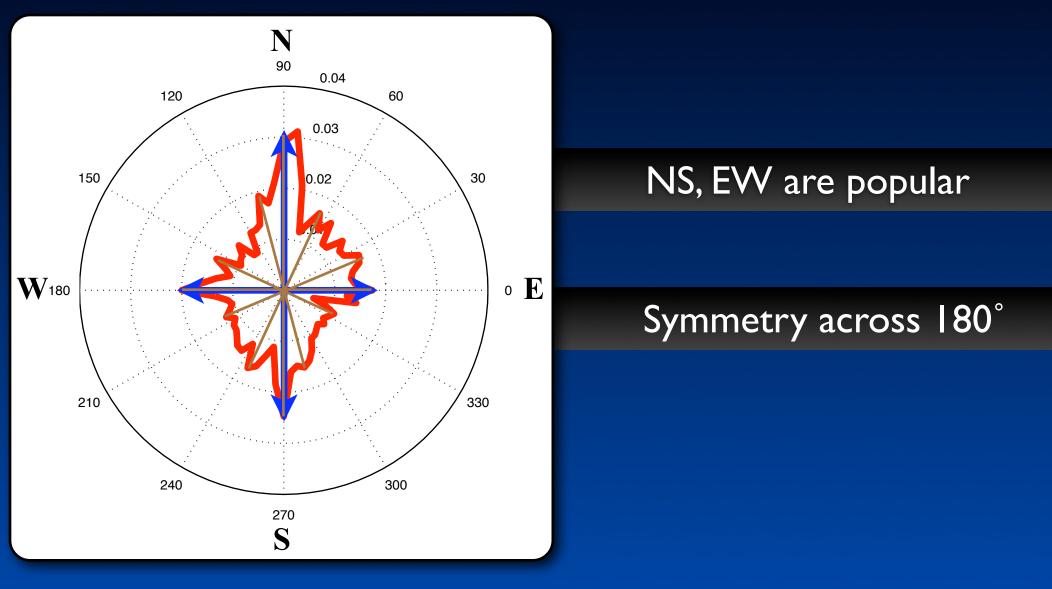
## **Temporal characteristics**

Characteristic	Distribution	Mean	Median
Pause	log-normal	1,677s	163s
Speed	log-normal	I.65m/s (	I.26m/s
Start time 08:00-	exponential	09:54	09:06
End time - <i>18:00</i>	exponential	16:30	17:06

\* Human walking speed: 3mile/h = 1.34m/s

### **Movement direction**

Histogram with 5° bin weighted by duration of movement

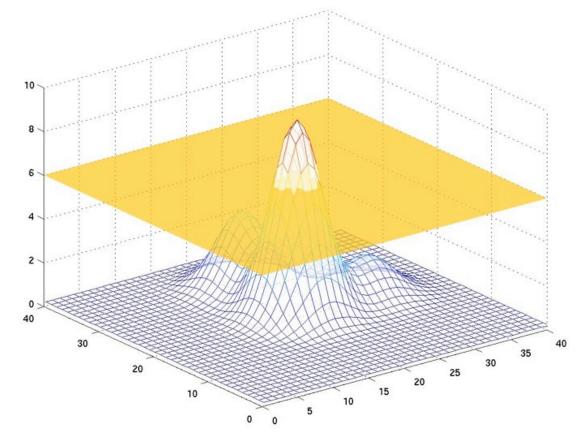


## Hotspots on campus map

- <u>Problem</u>: Estimated user location, with error
- Challenge: How to define popular regions?

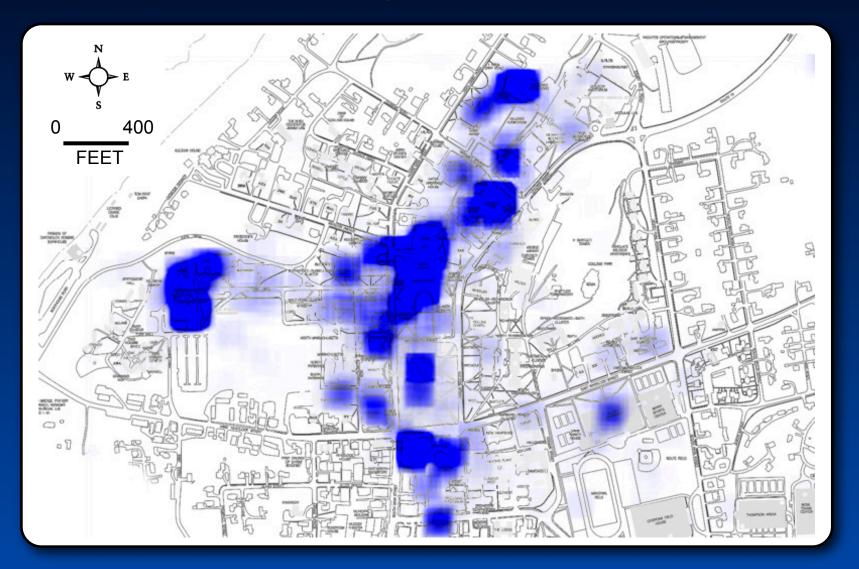
- Align the center of unit Gaussian with visit location
- At each location, sum up Gaussian distributions
- **3**. Regions above threshold considered as hotspots

#### Threshold applied



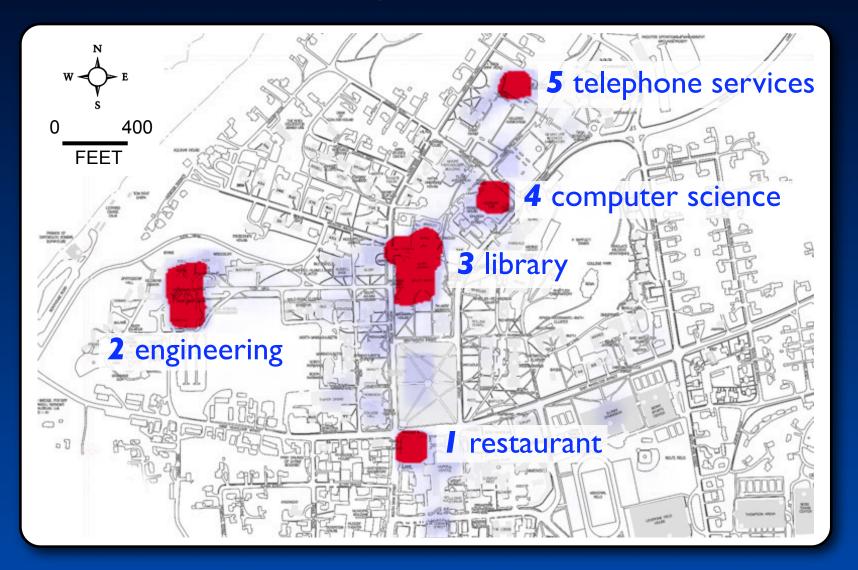
## Gaussian applied

#### Before cut



## Gaussian applied

#### After cut

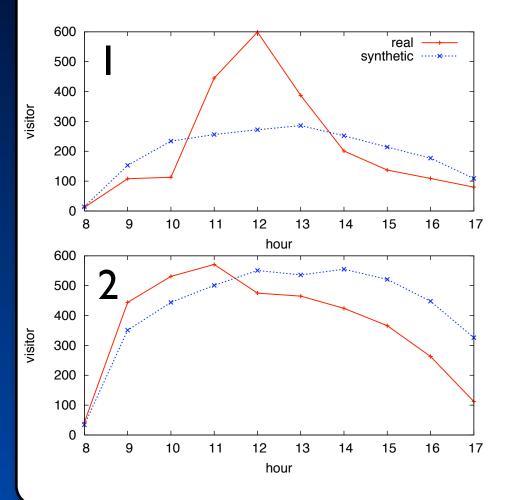


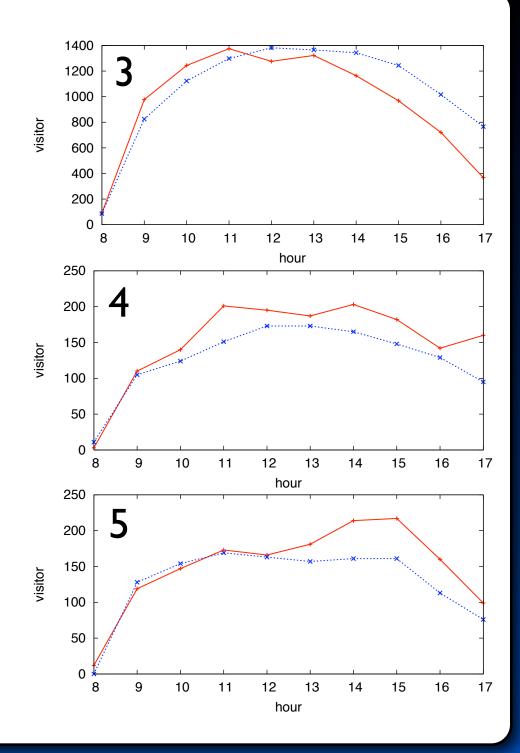
# Mobility model

- Model describes how users move between regions
  - 5 hotspots, 1 coldspot, 1 offstate
- For each user
  - Insert a new user using start time distribution
  - Choose start location using initial region distribution
- For each movement
  - Choose destination region using transition probability matrix
  - Choose speed and pause from distribution

# Model validation

#### Hourly visitors





## Conclusion

#### • In this work, we found that...

- We can effectively extracted physical paths from syslog traces using Kalman filter
- Commonly used mobility assumptions are incorrect
- Our model generates realistic movements
- In the future, we plan to work on...
  - Time variation over a course of day
  - Metric for mobility models

### Thank you

For related papers and more info http://www.cs.dartmouth.edu/~minkyong/



For traces used in this paper http://crawdad.cs.dartmouth.edu/



Center for Mobile Computing http://cmc.cs.dartmouth.edu/