## Fingerprinting the datacenter: automated classification of performance crises

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## Crisis identification is difficult, time consuming and costly

### Frequent SW/HW failures cause downtime

×		Timeline of a typical crisis
	3:00 AM	<ul> <li>detection: automatic, easy</li> </ul>
RISIS	3:15 AM	<ul> <li>– identification: manual, difficult</li> <li>takes minutes to hours</li> </ul>
Ū	4:15 AM	- resolution: depends on crisis type
ð	next day	<ul> <li>root cause diagnosis, documentation</li> </ul>
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Web apps are complex and large-scale – app used for evaluation: 400 servers, 100 metrics

### Insight: performance metrics help identify recurring crises

- **Performance crises recur** 
  - incorrect root cause diagnosis
  - takes time to deploy the fix
    - other priorities, test new code

System state is similar during similar crises – but not easily captured by fixed set of metrics – 3 operator-selected metrics not enough

# Contribution: crisis identification as it happens, via classification

- Fingerprint = compact representation of system state
  - uniquely identifies a crisis
  - robust to noise
  - intuitive visualization
- 2. Using fingerprints to identify crises as they happen
  - goal: operator receives email about crisis
  - "Crisis similar to DB config error from 2 weeks ago"
- 3. Evaluation on data from a real commercial service deployed on hundreds of servers
  - 80% identification accuracy

# Outline

- Definition of performance crises
- Crisis fingerprints
- Evaluation results
- Related work
- Conclusion

### Definition and examples of performance crises

### Performance crisis = violation of service-level objective (SLO)

- based on business objectives
- captures performance of whole cluster
- example: >90% servers have latency < 100 ms during 15-minute epoch

### **Crises we analyzed**

- app config, DB config, request routing errors
- overloaded front-end, overloaded back-end

# Fingerprints capture state of performance metrics during crisis

### Metrics as arbitrary time series

– OS, resource utilization, workload, latency, app, …



### Step 1: Using feature selection to pick relevant metrics

what would • all 100 metrics
not work • 3 operator-selected metrics



### Logistic regression with L1 constraints

- fit accurate linear more with only few metrics
- selected metrics that operators didn't consider



### Step 2: Summarize selected metrics across servers using 3 quantiles



- robust to outliers
- can efficiently compute even for datacentersized clusters

what would • mean, variancenot work • only median

### Step 3: Map metric quantiles into hot/normal/cold

**Based on historic values** 

### **Epoch fingerprints**

- differentiate among crises
- compact
- intuitive
- what would not work
- raw metric values
- time series model



overloaded back-end



DB config error

app config error

### Step 4: Averaging over time

### **Different crises have different durations**

- what would all epoch fingerprints
  - not work 1 epoch fingerprint

### **Crisis fingerprint**

- average epoch fingerprints over time
- compare by computing Euclidean distance

epoch fingerprints



crisis fingerprint is a vector

## Crisis identification in operational setting

Crisis detected automatically via SLO violation

### During first hour of crisis

- update fingerprint of current crisis
- if found similar crisis P, emit label P else emit ? – "previously-unseen crisis"



### When crisis is over

- automatically update relevant metrics, fingerprints
- ideally, operators enter supplied label into crisis DB

**S** 

**CRISIS** 

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# System under study

#### 24 x 7 enterprise-class user-facing application at Microsoft

- 400 machines
- 100 metrics per machine, 15-minute epochs
- operators: "Correct label useful during first hour"

### Definition of a crisis

- operators supplied 3 latency metrics and thresholds
- 10% servers have latency > threshold during 1 epoch

#### 19 operator-labeled crises of 10 types

- 9 of type A, 2 of type B, 1 each of 8 more types
- 4-month period

# **Evaluation results**

#### Identification stability = stick to first label

- unstable: ??A??, AABBB
- stable: ????, AAAAA, ??AAA

#### **Previously-seen crises:**

- identification accuracy: 77%
- identified when detected or one epoch later

#### For 77% of crises, average time to ID 10 minutes

- could potentially save up to 50 minutes
- more with shorter epochs

#### Accuracy for previously-unseen crises: 82%

# More results in the paper

### **Comparison to other approaches**

- using all metrics
- 3 operator-specified metrics
- failure signatures [SOSP '05]

### **Updating fingerprints**

Sensitivity analysis

### **Online-clustering approach**

- model evolution of fingerprint during crisis
- doesn't assume 100% correct labeling of crises

# **Closest related work**

- Capturing, indexing, clustering, and retrieving system history, SOSP '05
  - authors: Cohen, Zhang, Goldszmidt, Symons, Kelly, Fox
- Failure signatures
  - signature for individual servers
  - build and manage per-crisis classification models
  - detailed comparison in the paper

# Conclusion

#### **Crisis fingerprint**

- compact representation of system state
- scales to large clusters
- intuitive visualization

Use of Machine Learning crucial for metric selection

#### **Correct identification for 80% crises**

- on average after 10 minutes
- rigorous evaluation on production data

Selection of relevant metrics used at Microsoft

# Thank you!