# Summary: feature engineering

- Feature engineering is often crucial to get good results
- Strategy: overshoot and regularize
  - Come up with lots of features: better to include irrelevant features than to miss important features
  - Use regularization or feature selection to prevent overfitting
  - Evaluate your feature engineering on DEV set.
     Then, when the feature set is frozen, evaluate on TEST to get a final evaluation (Daniel will say more on evaluation next week)

## Summary: feature selection

#### When should you do it?

- If the only concern is accuracy, and the whole dataset can be processed, feature selection not needed (as long as there is regularization)
- If computational complexity is critical (embedded device, web-scale data, fancy learning algorithm), consider using feature selection
  - But there are alternatives: e.g. the Hash trick, a fast, non-linear dimensionality reduction technique [Weinberger et al. 2009]
- When you care about the feature themselves
  - Keep in mind the correlation/causation issues
  - See [Guyon et al., Causal feature selection, 07]

•Filtering

- $\bullet L_1$  regularization
- (embedded
- methods)
- •Wrappers

•Forward selection

- •Backward selection
- •Other search
- Exhaustive

#### •Filtering

•L<sub>1</sub> regularization (embedded methods) •Wrappers •Forward selection Backward selection Other search Exhaustive

- Good preprocessing step
- Fails to capture relationship between features

- •Filtering
- •L<sub>1</sub> regularization (embedded methods)
- •Wrappers
  - •Forward selection
  - •Backward selection
  - •Other search
  - Exhaustive

- Fairly efficient
  - LARS-type algorithms now exist for many linear models.

- •Filtering (embedded methods) • Wrappers
- •L<sub>1</sub> regularization
  - •Forward selection Backward selection
  - •Other search
  - Exhaustive

- Most directly optimize prediction performance
- Can be very expensive, even with greedy search methods
- Cross-validation is a good objective function to start with

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- •Filtering •L<sub>1</sub> regularization (embedded methods) •Wrappers •Forward selection Backward selection Other search Exhaustive
- Too greedy—ignore relationships between features
- Easy baseline
- Can be generalized in many interesting ways
  - Stagewise forward selection
  - Forward-backward search
  - Boosting

Computational cost

•Filtering •L<sub>1</sub> regularization (embedded methods) •Wrappers •Forward selection Backward selection •Other search Exhaustive

• Generally more effective than greedy

- •Filtering
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  (embedded methods)
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- The "ideal"
- Very seldom done in practice
- With cross-validation objective, there's a chance of over-fitting
  - Some subset might randomly perform quite well in cross-validation