

- The present form of support vector machine (SVM) was largely developed at AT&T Bell Laboratories by Vapnik and co-workers.
- Known as a maximum margin classifier.
- Originally proposed for classification and soon applied to regression and time series prediction.
- One of the most efficient supervised learning methods.

Problem

• Given a set of training samples

$$(x_1, y_1), (x_2, y_2), \cdots, (x_N, y_N), x_i \in \mathbb{R}^n, y_i \in \{-1, 1\},\$$

find a function $f(x, \alpha)$ to classify the samples, such that

$$f(x_i, \alpha) \begin{cases} > 0, & \forall y_i = +1; \\ < 0, & \forall y_i = -1, \end{cases}$$

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where α denotes the parameters.

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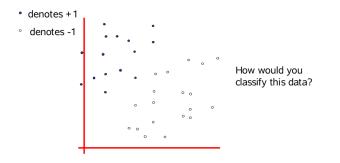
where α denotes the parameters.

- For a testing sample x, we can predict its label by sign[f(x, α)].
- $f(x, \alpha) = 0$ is called the separation hyperplane.

Linear hyperplane

$$f(x, w, b) = \langle x, w \rangle + b = 0$$

Consider the linearly separable case, there are infinite number of hyperplanes that can do the job.

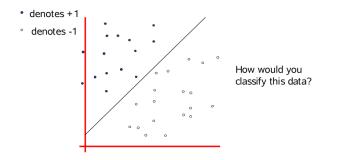


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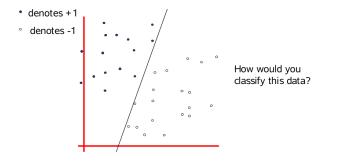


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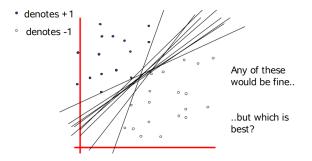


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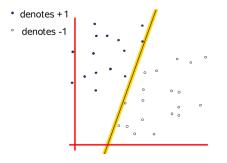
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Margin of a linear classifier

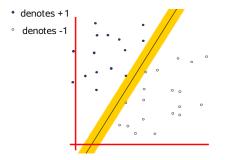


Definition: the width that the boundary could be increased by before hitting a data point.

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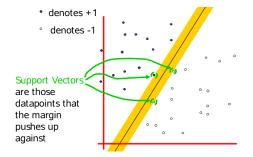
Maximum margin linear classifier



Definition: the linear classifier with the maximum margin.

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Support vectors



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Problem formulation

To formulate the margin, we further requires that for all samples

$$f(\mathbf{x}_i, \alpha) = \langle \mathbf{x}_i, \mathbf{w} \rangle + b \begin{cases} \geq +1, & \forall \mathbf{y}_i = +1; \\ \leq -1, & \forall \mathbf{y}_i = -1. \end{cases}$$

or

$$y_i(\langle x_i, w \rangle + b) \geq 1, \quad i = 1, \dots, N.$$

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Problem formulation

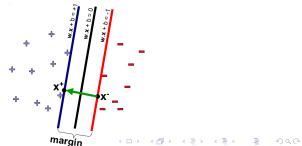
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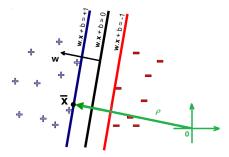
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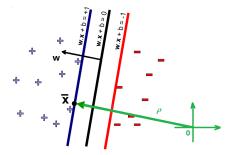
$$y_i(\langle x_i, w \rangle + b) \geq 1, \quad i = 1, \dots, N.$$

• We have introduced two additional hyperplanes $\langle x, w \rangle + b = \pm 1$ parallel to the separation hyperplane $\langle x, w \rangle + b = 0$



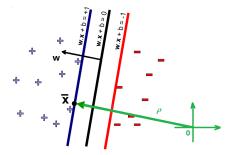




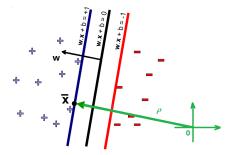


• The minimum distance between the hyperplane $\langle x, w \rangle + b = 1$ and the origin is $\rho_1 = \frac{1-b}{||w||}$. (why?)

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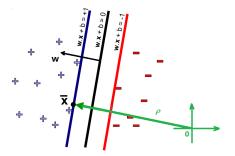


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- The minimum distance between the hyperplane $\langle x, w \rangle + b = -1$ and the origin is $\rho_2 = \frac{-1-b}{||w||}$.



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- The minimum distance between the hyperplane $\langle x, w \rangle + b = -1$ and the origin is $\rho_2 = \frac{-1-b}{\|w\|}$.
- The margin is $|\rho_1 \rho_2| = 2/||w||$.

How to calculate ρ_1 and ρ_2 ?



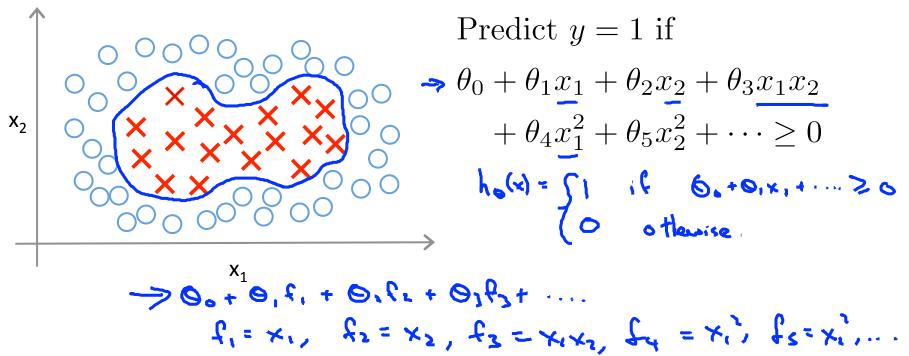
Note $\bar{x} = \rho_1 w / ||w||$, where w / ||w|| is the unit vector along the direction w. Since \bar{x} is on the blue hyperplane, then

$$\langle \rho_1 w / \| w \|, w \rangle + b = 1$$

which follows $\rho_1 = \frac{1-b}{\|w\|}$. Similarly, we obtain $\rho_2 = \frac{-1-b}{\|w\|}$.

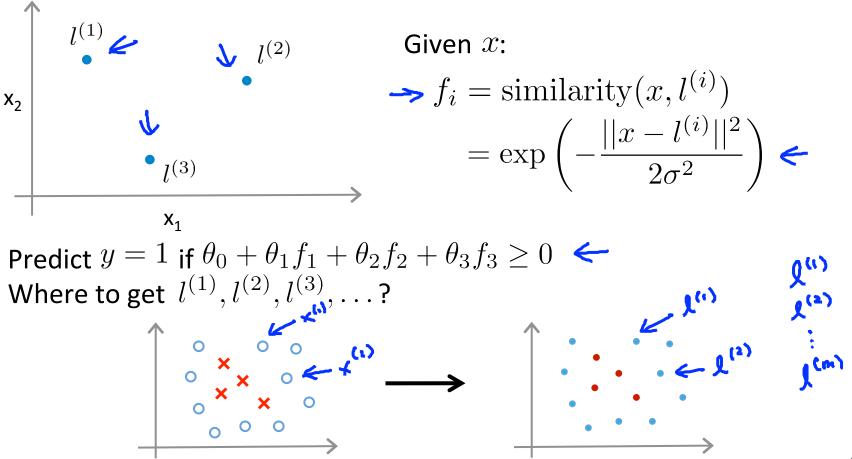
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Non-linear Decision Boundary



Is there a different / better choice of the features f_1, f_2, f_3, \ldots ?

Choosing the landmarks



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The kernel-based function is exactly equivalent to preprocessing the data by applying similarity function to all inputs, then learning a linear model in the new transformed space.

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SVM with Kernels

→ Given $(x^{(1)}, y^{(1)}), (x^{(2)}, y^{(2)}), \dots, (x^{(m)}, y^{(m)}),$ → choose $l^{(1)} = x^{(1)}, l^{(2)} = x^{(2)}, \dots, l^{(m)} = x^{(m)}$

Given example \underline{x} :

$$f_1 = \text{similarity}(x, l^{(1)})$$

$$f_2 = \text{similarity}(x, l^{(2)})$$

For training example $(x^{(i)}, y^{(i)})$: $x^{(i)} \rightarrow f_{1}^{(i)} = sin(x^{(i)}, x^{(i)})$ $x^{(i)} = e_{xp}(-\frac{1}{2e^{x}}) = (x^{(i)} - \frac{1}{2e^{x}}) = (x^{(i)} - \frac{1}{2e^{x}})$ Commonly used kernels

• Homogeneous polynomials

$$k(x,y) = (\langle x,y \rangle)^d$$

• Inhomogeneous polynomials

$$k(x,y) = (\langle x,y \rangle + 1)^d$$

Gaussian Kernel

$$k(x,y) = \exp\left(-\frac{\|x-y\|^2}{2\sigma^2}\right)$$

Sigmoid Kernel

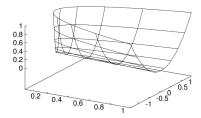
$$k(x,y) = \tanh(\eta \langle x,y \rangle + v)$$

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Polynomial kernel

$$k(x,y) = (\langle x,y \rangle)^d$$

Example: $n = 2, d = 2, x = (x_1, x_2)$ • $\Phi(x) = (x_1^2, \sqrt{2}x_1x_2, x_2^2)$

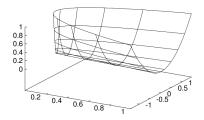


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Polynomial kernel

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• Neither the mapping Φ nor the feature space is unique

•
$$\Phi(x) = (x_1^2, x_1x_2, x_1x_2, x_2^2)$$

• $\Phi(x) = \frac{1}{\sqrt{2}} (x_1^2 - x_2^2, 2x_1x_2, x_1^2 + x_2^2)$

Logistic regression vs. SVMs

n = number of features ($x \in \mathbb{R}^{n+1}$), m = number of training examples \rightarrow If n is large (relative to m): (e.g. $n \ge m$, $n = 10 \dots 1000$) Use logistic regression, or SVM without a kernel ("linear kernel") (n= 1-1000, m=10-10,000) ← If n is small, m is intermediate:
 Use SVM with Gaussian kernel If n is small, m is large: (n = 1 - 1000, m = 50000+)Create/add more features, then use logistic regression or SVM without a kernel > Neural network likely to work well for most of these settings, but may be slower to train.