

A Brief Introduction to Machine Translation

Excerpt from CS224N, Natural Language Processing with Deep Learning, Stanford
& CMSC 723, Computational Linguistics I, UMIACS

Historical Background

Rule-based & Statistical Machine Translation

Machine Translation

- **Machine Translation (MT)** is the task of translating a sentence x from one language (the source language) to a sentence y in another language (the target language).

x : *L'homme est né libre, et partout il est dans les fers*



y : *Man is born free, but everywhere he is in chains*

Early Machine Translation

- Early 1950s
 - **Rule-based Machine Translation:** Build dictionaries to map words in one language into their counterparts in another language

- Approach:
 - Build dictionaries
 - Write transformation rules
 - Refine, refine, refine

Statistical Machine Translation (SMT)

- 1990s – 2010s
 - Statistical Machine Translation (SMT)**: Learn a **probabilistic model** from data
 - We want to find **best English sentence y , given French sentence x**

$$\operatorname{argmax}_y P(y|x)$$

- Use Bayes Rule to break this down into **two components** to be learnt separately:

$$= \operatorname{argmax}_y P(x|y)P(y)$$

Translation Model*

Models how words and phrases should be translated (fidelity).
Learnt from parallel data.

Language Model

Models how to write good English (fluency).
Learnt from monolingual data.

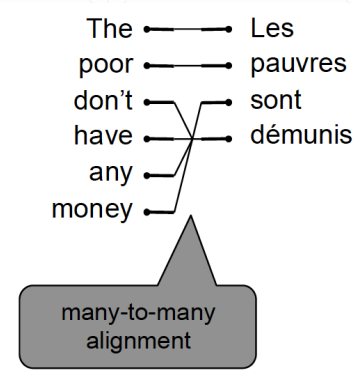
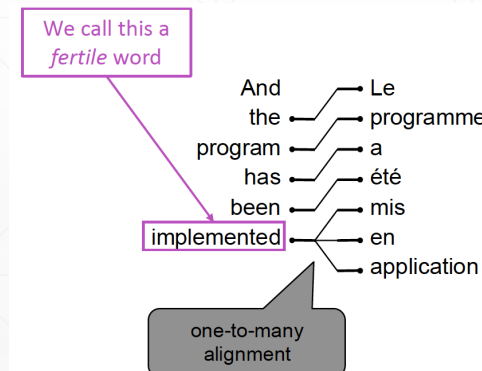
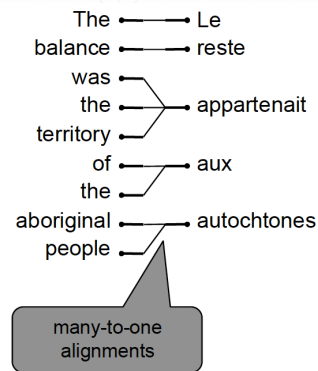
* Translation Model does not consider order of words.

Learning Alignment for SMT

- Question: How to learn translation model $P(x|y)$ from the parallel corpus?
- Break it down further: we actually want to consider

$$P(x, a|y)$$

- where a is the **alignment**, i.e. word-level correspondence between French sentence x and English sentence y
- alignment can be one-to-one, one-to-many or many-to-many



Statistical Machine Translation (SMT)

- SMT was a **huge research field**
- The best systems were **extremely complex**
 - Hundreds of important details we haven't mentioned here
 - Systems had many **separately-designed subcomponents**
 - Lots of **feature engineering**
 - Need to design features to capture particular language phenomena
 - Require compiling and maintaining **extra resources**
 - Like tables of equivalent phrases
 - Lots of **human effort** to maintain
 - Repeated effort for each language pair!

Neural Machine Translation

Sequence-to-sequence model

Neural Machine Translation (NMT)

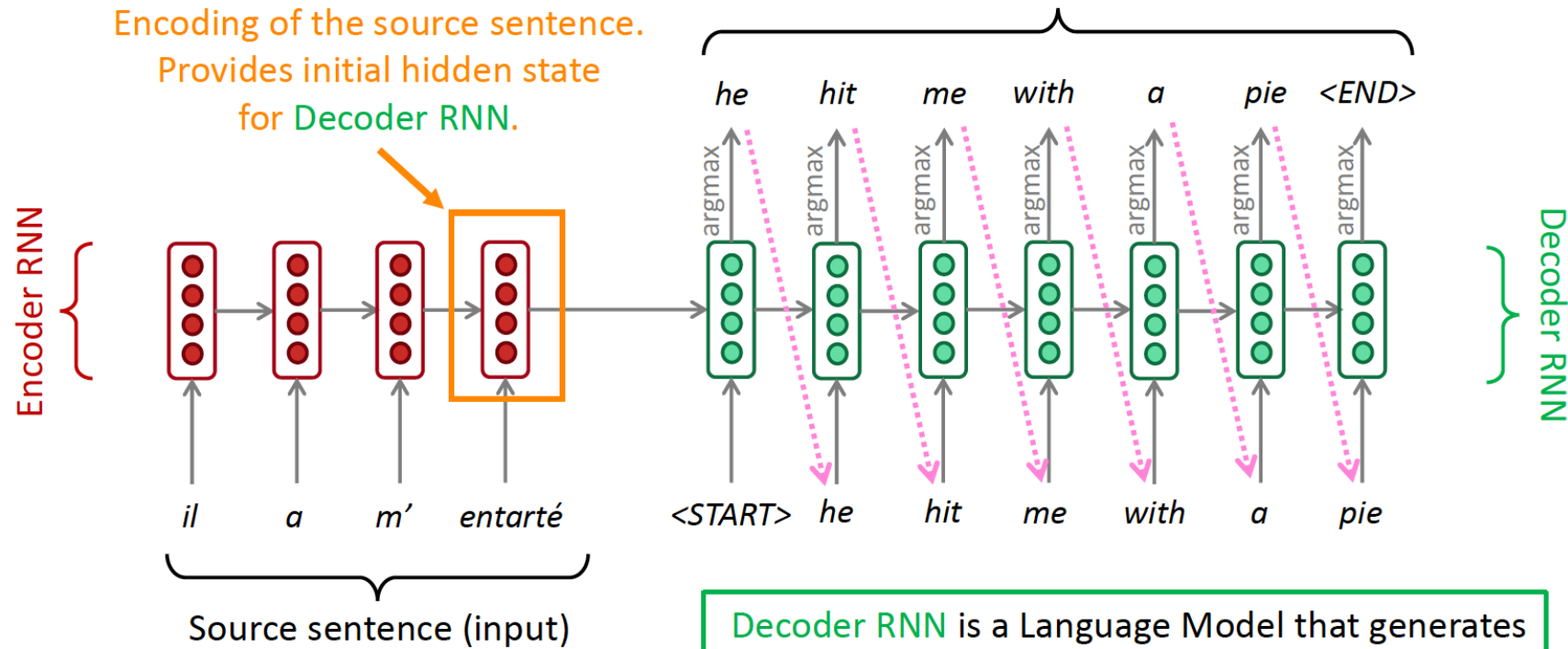
- **Neural machine translation** (NMT) is an approach to **machine translation** that uses an **artificial neural network** to predict the likelihood of a sequence of words, typically modeling entire sentences in a single integrated model.
- Sutskever, I., O. Vinyals, and Q. V. Le. "Sequence to sequence learning with neural networks." *Advances in NIPS* (2014).
- The neural network architecture is called **sequence-to-sequence** (aka seq2seq) and it involves two RNNs.



- Sometimes called encoder-decoder network

Sequence to Sequence Model

The sequence-to-sequence model



Encoder RNN produces an **encoding** of the source sentence.

Decoder RNN is a Language Model that generates target sentence, *conditioned on encoding*.

Note: This diagram shows **test time** behavior: decoder output is fed in as next step's input

Sequence to Sequence Model

- Ideally we want to find a (length T) translation y that maximizes

$$P(y|x) = P(y_1|x)P(y_2|y_1, x) \dots \underbrace{P(y_T|y_1, \dots, y_{T-1}, x)}_{\text{Probability of next target word, given target words so far and source sentence } x}$$
$$= \prod_{t=1}^T P(y_t|y_1, \dots, y_{t-1}, x)$$

- We could try computing **all possible sequences y**
 - Far too expansive!
- Beam search decoding*
 - On each step of decoder, keep track of the **k most probable partial translations** (which we call hypotheses)
 - k is the beam size (in practice around 5 to 10)

* Check CS224N Course for more details of beam search

Neural Machine Translation (NMT)

- **Advantages** of NMT
 - Better **performance**
 - More **fluent**
 - Better use of **context**
 - Better use of **phrase similarities**
 - A **single neural network** to be optimized end-to-end
 - No subcomponents to be individually optimized
 - Requires much **less human engineering effort**
 - No feature engineering
 - Same method for all language pairs

Neural Machine Translation (NMT)

- **Disadvantages** of NMT?
 - NMT is **less interpretable**
 - Hard to debug
 - NMT is **difficult to control**
 - For example, can't easily specify rules or guidelines for translation

NMT: success story of NLP Deep Learning

- Neural Machine Translation went from a fringe research activity in **2014** to the leading standard method in **2016**
 - 2014: First seq2seq paper published
 - 2016: Google Translate switches from SMT to NMT
- SMT systems, built by **hundreds** of engineers **over many years**, outperformed by NMT systems trained by a **handful** of engineers in **a few months**
- However, many difficulties still remain
 - Out-of-vocabulary words
 - Domain mismatch between train and test data
 - Maintaining context over longer text
 - Low-resource language pairs

Evaluation

How good is a translation?

Precision & Recall of Words

SYSTEM A: Israeli officials responsibility of airport safety

REFERENCE: Israeli officials are responsible for airport security

Precision

$$\frac{\text{correct}}{\text{output-length}} = \frac{3}{6} = 50\%$$

Recall

$$\frac{\text{correct}}{\text{reference-length}} = \frac{3}{7} = 43\%$$

F-measure

$$\frac{\text{precision} \times \text{recall}}{(\text{precision} + \text{recall})/2} = \frac{.5 \times .43}{(.5 + .43)/2} = 46\%$$

Precision & Recall of Words

SYSTEM A: Israeli officials responsibility of airport safety

REFERENCE: Israeli officials are responsible for airport security

SYSTEM B: airport security Israeli officials are responsible

Metric	System A	System B
precision	50%	100%
recall	43%	100%
f-measure	46%	100%

Flaw: no penalty for **re-ordering**

How do we evaluate Machine Translation?

- **BLEU (Bilingual Evaluation Understudy) Metric**
 - Papineni, Kishore, et al. "*BLEU: a method for automatic evaluation of machine translation.*" Proceedings of the 40th annual meeting on association for computational linguistics. Association for Computational Linguistics, 2002.
- BLEU compares the machine-written translation to one or several human-written translation(s), and computes a **similarity score** based on:
 - **n-gram precision** (usually for 1, 2, 3 and 4-grams)
 - Plus a penalty for too-short system translations

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$$BLEU = \min \left(1, \frac{\text{len}(\text{output})}{\text{len}(\text{reference})} \right) \left(\prod_{i=1}^4 \text{precision}_i \right)^{1/4}$$

Bilingual Evaluation Understudy (BLEU)

SYSTEM A: Israeli officials responsibility of airport safety
2-GRAM MATCH 1-GRAM MATCH

REFERENCE: Israeli officials are responsible for airport security

SYSTEM B: airport security Israeli officials are responsible
2-GRAM MATCH 4-GRAM MATCH

Metric	System A	System B
precision (1gram)	3/6	6/6
precision (2gram)	1/5	4/5
precision (3gram)	0/4	2/4
precision (4gram)	0/3	1/3
brevity penalty	6/7	6/7
BLEU	0%	52%

How do we evaluate Machine Translation?

- BLEU is **useful** but **imperfect**
 - There are many valid ways to translate a sentence
 - So a good translation can get a poor BLEU score because it has low n-gram overlap with the human translation

- Many other metrics
 - GLEU
 - NIST
 - CHRF
 - METEOR
 - ...