## Knowledge Graph Tutorial



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## Knowledge Graph Primer

## TOPICS:

What is a Knowledge Graph?
Why are Knowledge Graphs Important?
Where do Knowledge Graphs come from?
Knowledge Representation Choices
Problem Overview

## Knowledge Graph Primer

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## Knowledge Graph

Essentially, KG is a sematic network, which models the entities (including properties) and the relation between each other.


What is a knowledge graph?

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- Knowledge in graph form!


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 between entities


## Example knowledge graph

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## Why knowledge graphs?

- Humans:
- Combat information overload
- Explore via intuitive structure
- Tool for supporting knowledge-driven tasks
- Als:
- Key ingredient for many Al tasks
- Bridge from data to human semantics
- Use decades of work on graph analysis


## Interdisciplinary Research

Database<br>RDF Database<br>Data Integration , Knowledge Fusion

Natural Language Processing Information Extraction Semantic Parsing



Machine Learning Knowledge Representation (Graph Embedding)

Knowledge Engineering<br>KB construction<br>Rule-based Reasoning

## Knowledge Graphs \& Industry

- Google Knowledge Graph
- Google Knowledge Vault
- Amazon Product Graph
- Facebook Graph API
- IBM Watson
- Microsoft Satori
- Project Hanover/Literome
- LinkedIn Knowledge Graph
- Yandex Object Answer

- Diffbot, GraphIQ, Maana, ParseHub, Reactor Labs, SpazioDati


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Where do knowledge graphs come from?

## Where do knowledge graphs come from?

## - Structured Text

- Wikipedia Infoboxes, tables, databases, social nets



## Where do knowledge graphs come from?

- Structured Text
- Wikipedia Infoboxes, tables, databases, social nets
- Unstructured Text
- WWW, news, social media, reference articles


## Beatles last live performance

Published: Thursday January 26th 2017 5:24 am PST
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Written by Jim Eftink, Producer CONNECT


## Where do knowledge graphs come from?

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## Where do knowledge graphs come from?

- Structured Text
- Wikipedia Infoboxes, tables, databases, social nets
- Unstructured Text
- WWW, news, social media, reference articles
- Images
- Video
- YouTube, video feeds


## The Beatles - Topic



BED PEACE starring John Lennon \& Yoko Ono
Yoko Onola
852,022 views

## Knowledge Representation

- Decades of research into knowledge representation
- Most knowledge graph implementations use RDF triples
- <rdf:subject, rdf:predicate, rdf:object> : r(s,p,o)
- Temporal scoping, reification, and skolemization...
- ABox (assertions) versus TBox (terminology)
- Common ontological primitives
- rdfs:domain, rdfs:range, rdf:type, rdfs:subClassOf, rdfs:subPropertyOf, ...
- owl:inverseOf, owl:TransitiveProperty, owl:FunctionalProperty, ...


## Resource Description Framework (RDF)

- RDF is an de facto standard for Knowledge Graph (KG).
- RDF is a language for the conceptual modeling of information about web resources
- A building block of semantic web
- Make the information on the web and the interrelationships among
 them "Machine Understandable"


## RDF and Semantic Web

- RDF is a language for the conceptual modeling of information about web resources
- A building block of semantic web
- Facilitates exchange of information
- Search engines can retrieve more relevant information
- Facilitates data integration (mashes)
- Machine understandable
- Understand the information on the web and the interrelationships among them


## RDF Uses

- Yago and DBPedia extract facts from Wikipedia \& represent as RDF $\rightarrow$ structural queries
- Communities build RDF data
- E.g., biologists: Bio2RDF and Uniprot RDF
- Web data integration
- Linked Data Cloud


## RDF Data Volumes ...

- . . . are growing - and fast
- Linked data cloud currently consists of 325 datasets with $>25$ B triples
- Size almost doubling every year


April '14:
1091 datasets, ???
triples

Max Schmachtenberg, Christian Bizer, and Heiko Paulheim: Adoption of Linked Data Best Practices in Different Topical Domains. In Proc. ISWC, 2014.

## RDF Introduction

- Everything is an uniquely named resource
- Namespaces can be used to scope the names
- Properties of resources can be defined
- Relationships with other resources can be defined
- Resources can be contributed by different people/groups and can be located anywhere in the web
- Integrated web "database"


Abraham_Lincoln:hasName "Abraham Lincoln" Abraham_Lincoln:BфrnOnDate: "1809-02-12" Abraham_Lincoln:DiedOnDate: "1865-04-15"

Abraham_Lincoln:Diedln
y :Washington_DC

## RDF Data Model

- Triple: Subject, Predicate (Property), Object ( $s, p, o$ )

Subject: the entity that is described (URI or blank node)
Predicate: a feature of the entity (URI) Object: value of the feature (URI, blank node or literal)

- $(s, p, o) \in(U \cup B) \times U \times(U \cup B \cup L)$

- Set of RDF triples is called an RDF graph

| Subject | Predicate | Object |
| :--- | :--- | :--- |
| Abraham_Lincoln | hasName | "Abraham Lincoln" |
| Abraham_Lincoln | BornOnDate | "1809-02-12" |
| Abraham_Lincoln | DiedOnDate | "1865-04-15" |

## RDF Example Instance

Prefix: y=http://en.wikipedia.org/wiki


## RDF Graph



## A Distributed RDF Graph



## Representative graph processing systems

|  |  | Property graphs | Online query | Data sharding | In-memory storage | Atomicity \& Transaction |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| * | Neo4j | Yes | Yes | No | No | Yes |
| + | Trinity | Yes | Yes | Yes | Yes | Atomicity |
| + | Horton | Yes | Yes | Yes | Yes | No |
| + | HyperGraphDB | No | Yes | No | No | Yes |
| + | FlockDB | No | Yes | Yes | No | Yes |
| $\star$ | TinkerGraph | Yes | Yes | No | Yes | No |
| + | InfiniteGraph | Yes | Yes | Yes | No | Yes |
| * | Cayley | Yes | Yes | SB | SB | Yes |
| $\star$ | Titan | Yes | Yes | SB | SB | Yes |
| * | MapReduce | No | No | Yes | No | No |
| * | PEGASUS | No | No | Yes | No | No |
| + | Pregel | No | No | Yes | No | No |
| * | Giraph | No | No | Yes | No | No |
| * | GraphLab | No | No | Yes | No | No |
| * | GraphChi | No | No | No | No | No |
| $\star$ | GraphX | No | No | Yes | No | No |

## DB-Engines Ranking of Graph

 DBMS- Cypher query language is used by Neo4j.
- Gremlin is used by most of graph DBMSs.
- GSQL is used by TigerGraph.

| Rank | DBMS | Database Model | Score |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Sep Aug Sep 201820182017 |  |  |  |  | $\begin{gathered} \text { Sep } \\ 2017 \end{gathered}$ |
| 1. 1. 1. | Neo4j ${ }_{\text {H }}$ | Graph DBMS | 40.10 |  | +1.67 |
| 2. 2. 2. | Microsoft Azure Cosmos DB $\dagger$ | Multi-model [i] | 19.18 |  | +7.95 |
| 3. 3. | Datastax Enterprise ${ }_{\text {+ }}$ | Multi-model $\mathbf{7}^{\text {I }}$ |  |  |  |
| 4. 4. $\downarrow 3$. | OrientDB [ | Multi-model [i] $^{\text {a }}$ | 5.48 |  | $-0.42$ |
| 5. 5. 5. | ArangoDB | Multi-model [i] | 4.05 | +0.71 | +1.05 |
| 6. 6. 6. | Virtuoso | Multi-model [i] |  |  | -0.17 |
| 7. $\uparrow 8$. | Amazon Neptune | Multi-mode [i] | 1.12 | +0.31 |  |
| 8. $\downarrow 7 . \downarrow 7$. | Giraph | Graph DBMS | 1.02 |  | $-0.05$ |
| 9. $\uparrow 11 . \uparrow 16$. | JanusGraph | Graph DBMS |  | +0.36 | +0.68 |
| 10. 10. $\downarrow 9$. | GraphDB ${ }_{\text {H }}$ | Multi-model [i] $^{\text {a }}$ | 0.63 | +0.06 | +0.02 |
| 11. $\downarrow 9 . \downarrow 8$. | AllegroGraph $\dagger$ | Multi-model $\mathbf{7}^{\text {I }}$ |  |  |  |
| 12. 12. $\downarrow 10$. | Stardog | Multi-model [i] |  |  | $-0.04$ |
| 13. $\uparrow 17.13$. | Dgraph | Graph DBMS | 0.41 | +0.17 | +0.14 |
| 14. $\uparrow 15 . \uparrow 15$. | Blazegraph | Multi-model [i] $^{\text {a }}$ | 0.36 | +0.08 | +0.12 |
| 15. $\downarrow 13 . \downarrow 11$. | Sqrrl | Multi-model [i] $^{\text {a }}$ | 0.34 |  |  |
| 16. $16 . \downarrow 14$. | Graph Engine | Multi-model [i] $^{\text {a }}$ | 0.29 | +0.02 | +0.02 |
| 17. $\downarrow 14 . \downarrow 12$. | InfiniteGraph | Graph DBMS | 0.28 | -0.02 | $-0.01$ |
| 18. 18. | TigerGraph \# | Graph DBMS |  |  |  |
| 19. 19. 19. | FaunaDB \# | Multi-model [i] | 0.17 | +0.02 | $+0.00$ |
| 20. $\uparrow$ 21. $\uparrow 22$. | Velocity DB | Multi-model [i] | 0.14 | +0.01 | +0.03 |

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 between entities


## Basic problems



## Basic problems

- Who are the entities (nodes) in the graph?



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- What are their attributes and types (labels)?



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- How are they related (edges)?



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## Knowledge Graph Construction



## Two perspectives

|  | Extraction graph | Knowledge graph |
| :---: | :---: | :---: |
| Who are the entities? (nodes) | - Named Entity Recognition <br> - Entity Coreference | - Entity Linking <br> - Entity Resolution |
| What are their attributes? (labels) | - Entity Typing | - Collective classification |
| How are they related? (edges) | - Semantic role labeling <br> - Relation Extraction | - Link prediction |

## What is NLP?



Unstructured
Ambiguous
Lots and lots of it!

Humans can read them, but
... very slowly
... can't remember all
... can't answer questions


Structured
Precise, Actionable
Specific to the task

Can be used for downstream applications, such as creating Knowledge Graphs!

## Knowledge Extraction

John was born in Liverpool, to Julia and Alfred Lennon.


## Breaking it Down

Entity resolution, Entity linking, Relation extraction...

Lennon.. John Lennon...
the Pool
Mrs. Lennon.. his father .. his mother .. he Alfred


Dependency Parsing, Part of speech tagging, Named entity recognition...


John was born in Liverpool, to Julia and Alfred Lennon.

## Tagging the Parts of Speech

| NNP | VBo | veo | w | NNP | To | NNP | cc | NNP | NNP |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |

John was born in Liverpool, to Julia and Alfred Lennon.

Nouns are entities
Verbs are relations

- Common approaches include CRFs, CNNs, LSTMs


## Detecting Named Entities

Person<br>Person<br>Person<br>John was born in Liverpool, to Julia and Alfred Lennon.

- Structured prediction approaches
- Capture entity mentions and entity types


## NLP annotations $\rightarrow$ features for IE

Combine tokens, dependency paths, and entity types to define rules.


Bill Gates, the CEO of Microsoft, said ...
Mr. Jobs, the brilliant and charming CEO of Apple Inc., said ...
... announced by Steve Jobs, the CEO of Apple.
... announced by Bill Gates, the director and CEO of Microsoft.
... mused Bill, a former CEO of Microsoft.
and many other possible instantiations...

## Entity Names: Two Main Problems

## Entities with Same Name

Same type of entities share names
Kevin Smith, John Smith, Springfield, ...

Things named after each other Clinton, Washington, Paris, Amazon, Princeton, Kingston, ...

## Partial Reference

First names of people, Location instead of team name, Nick names

## Different Names for Entities

## Nick Names

Bam Bam, Drumpf, ...

Typos/Misspellings
Baarak, Barak, Barrack, ...

Inconsistent References
MSFT, APPL, GOOG...

## Entity Linking Approach

## Washington drops 10 points after game with UCLA Bruins.

## Candidate Generation

## Entity Types LOC/ORG

Coreference
UWashington, Huskies

Coherence

Washington DC, George Washington, Washington state, Lake Washington, Washington Huskies, Denzel Washington, University of Washington, Washington High School, ...

Washington DC, George Washington, Washington state, Lake Washington, Washington Huskies, Denzel Washington, University of Washington, Washington High School, ...

Washington DC, George Washington, Washington state, take Washington, Washington Huskies, Denzel Washington, University of Washington, Washington High School, ...

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## Information Extraction



## Information Extraction

3 CONCRETE SUB-PROBLEMS

Defining domain
Learning extractors
Scoring the facts

## 3 LEVELS OF SUPERVISION

Supervised

Semi-supervised

Unsupervised
$x$


## IE systems in practice

|  | Defining domain | Learning extractors | Scoring candidate facts | Fusing extractors |
| :---: | :---: | :---: | :---: | :---: |
| ConceptNet | $8$ | $8$ | $8$ |  |
| NELL | $88$ | $\frac{80}{x}$ |  | Heuristic rules |
| Knowledge Vault |  |  | $80$ | Classifier |
| OpenIE | (旬) | (気) | $\frac{80}{31}$ |  |

## Knowledge Extraction: Key Points

- Built on the foundation of NLP techniques
- Part-of-speech tagging, dependency parsing, named entity recognition, coreference resolution...
- Challenging problems with very useful outputs
- Information extraction techniques use NLP to:
- define the domain
- extract entities and relations
- score candidate outputs
- Trade-off between manual \& automatic methods


## Knowledge Graph Construction



# Knowledge Graph Construction 

## TOPICS:

Problem Setting

Probabilistic Models
Embedding Techniques

# Knowledge Graph Construction 

TOPICS:
Problem Setting
Probabilistic Models
Embedding Techniques

## Reminder: Basic problems

- Who are the entities (nodes) in the graph?
- What are their attributes and types (labels)?
- How are they related (edges)?



## Graph Construction Issues

## Extracted knowledge is:

- ambiguous:
- Ex: Beetles, beetles, Beatles
- Ex: citizenOf, livedIn, bornIn



## Graph Construction Issues

## Extracted knowledge is:

- ambiguous
- incomplete
- Ex: missing relationships
- Ex: missing labels
- Ex: missing entities



## Graph Construction Issues

## Extracted knowledge is:

- ambiguous
- incomplete
- inconsistent
- Ex: Cynthia Lennon, Yoko Ono
- Ex: exclusive labels (alive, dead)
- Ex: domain-range constraints



## Graph Construction Issues

Extracted knowledge is:

- ambiguous
- incomplete
- inconsistent



## Graph Construction approach

- Graph construction cleans and completes extraction graph
- Incorporate ontological constraints and relational patterns
- Discover statistical relationships within knowledge graph


# Knowledge Graph Construction 

TOPICS:
Problem Setting
Probabilistic Models
Embedding Techniques

## Graph Construction Probabilistic Models

TOPICS:
Overview
Graphical models
Random Walk Methods

## Graph Construction Probabilistic Models

TOPICS:
OVERVIEW
Graphical models
Random Walk Methods

## Beyond Pure Reasoning



- Classical AI approach to knowledge: reasoning

Lbl(Socrates, Man) \& Sub(Man, Mortal) -> Lbl(Socrates, Mortal)

## Beyond Pure Reasoning



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- Reasoning difficult when extracted knowledge has errors


## Beyond Pure Reasoning



- Classical AI approach to knowledge: reasoning

Lbl(Socrates, Man) \& Sub(Man, Mortal) -> Lbl(Socrates, Mortal)

- Reasoning difficult when extracted knowledge has errors
- Solution: probabilistic models

P(Lbl(Socrates, Mortal)|Lbl(Socrates,Man)=0.9)

# Graph Construction Probabilistic Models 

TOPICS:
Overview
Graphical models
Random Walk Methods

## Graphical Models: Overview

- Define joint probability distribution on knowledge graphs
- Each candidate fact in the knowledge graph is a variable
- Statistical signals, ontological knowledge and rules parameterize the dependencies between variables
- Find most likely knowledge graph by optimization/sampling


## Knowledge Graph Identification

Define a graphical model to perform all three of these tasks simultaneously!

- Who are the entities (nodes) in the graph?
- What are their attributes and types (labels)?
- How are they related (edges)?



## Knowledge Graph Identification



## Probabilistic Models

- Use dependencies between facts in KG
- Probability defined jointly over facts



## What determines probability?

- Statistical signals from text extractors and classifiers


## What determines probability?

- Statistical signals from text extractors and classifiers
- $P(R($ John,Spouse,Yoko) $)=0.75 ; ~ P(R($ John,Spouse,Cynthia) $)=0.25$
- LevenshteinSimilarity(Beatles, Beetles) $=0.9$


## What determines probability?

- Statistical signals from text extractors and classifiers
- Ontological knowledge about domain


## What determines probability?

- Statistical signals from text extractors and classifiers
- Ontological knowledge about domain
- Functional(Spouse) \& R(A,Spouse,B) -> !R(A,Spouse,C)
- Range(Spouse, Person) \& R(A,Spouse,B) -> Type(B, Person)


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- R(A, Spouse, B) \& R(A, Lives, L) -> R(B, Lives, L)
- R(A, Spouse, B) \& R(A, Child, C) -> R(B, Child, C)


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- $P(R($ John,Spouse,Yoko $))=0.75 ; P(R($ John,Spouse,Cynthia) $)=0.25$
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- Rules and patterns mined from data
- R(A, Spouse, B) \& R(A, Lives, L) -> R(B, Lives, L)
- R(A, Spouse, B) \& R(A, Child, C) -> R(B, Child, C)


## Example: The Fab Four

## BEATLES



## Illustration of KG Identification

Uncertain Extractions:<br>.5: Lbl(Fab Four, novel)<br>.7: Lbl(Fab Four, musician)<br>.9: Lbl(Beatles, musician)<br>.8: Rel(Beatles,AlbumArtist, Abbey Road)

## Illustration of KG Identification

| Uncertain Extractions: |
| :--- |
| .5: Lbl(Fab Four, novel) |
| .7: Lbl(Fab Four, musician) |
| .9: Lbl(Beatles, musician) |
| .8: Rel(Beatles,AlbumArtist, |
| Abbey Road) |
|  |
|  |
|  |
|  |
|  |
|  |

(Annotated) Extraction Graph


## Illustration of KG Identification

Uncertain Extractions:<br>.5: Lbl(Fab Four, novel)<br>.7: Lbl(Fab Four, musician)<br>.9: Lbl(Beatles, musician)<br>.8: Rel(Beatles,AlbumArtist, Abbey Road)<br>Ontology:<br>Dom(albumArtist, musician) Mut(novel, musician)

Extraction Graph


## Illustration of KG Identification

Uncertain Extractions:<br>.5: Lbl(Fab Four, novel)<br>.7: Lbl(Fab Four, musician)<br>.9: Lbl(Beatles, musician)<br>.8: Rel(Beatles,AlbumArtist, Abbey Road)<br>Ontology:<br>Dom(albumArtist, musician)<br>Mut(novel, musician)<br>Entity Resolution:<br>SameEnt(Fab Four, Beatles)

(Annotated) Extraction Graph


## Illustration of KG Identification



## Probabilistic graphical model for KG



## Defining graphical models

- Many options for defining a graphical model
- We focus on two approaches, MLNs and PSL, that use rules
- MLNs treat facts as Boolean, use sampling for satisfaction
- PSL infers a "truth value" for each fact via optimization


## Rules for KG Model

| 100: | Subsumes (L1, L2) | \& Label(E, L1) | -> | Label(E, L2) |
| :---: | :---: | :---: | :---: | :---: |
| 100: | Exclusive(L1, L2) | \& Label(E,L1) | -> | ! Label(E, L2) |
| 100: | Inverse(R1, R2) | \& Relation(R1, E, 0) | -> | Relation(R2, 0, E) |
| 100: | Subsumes (R1, R2) | \& Relation(R1, E, 0) | -> | Relation(R2, E, 0) |
| 100: | Exclusive(R1, R2) | \& Relation(R1, E, 0) | -> | !Relation(R2, E, O) |
| 100: | $\operatorname{Domain}(R, L)$ | \& Relation( $\mathrm{R}, \mathrm{E}, 0$ ) | -> | Label(E, L) |
| 100: | Range (R,L) | \& Relation( $\mathrm{R}, \mathrm{E}, 0$ ) | -> | Label(0, L) |
| 10: | SameEntity (E1, E2) | \& Label(E1, L) | -> | Label(E2, L) |
| 10: | SameEntity(E1, E2) | \& Relation(R, E1, 0) | -> | Relation(R, E2, 0) |
| 1: | Label_OBIE (E, L) |  | -> | Label(E, L) |
| 1: | Label_OpenIE (E, L) |  | -> | Label(E, L) |
| 1: | Relation_Pattern(R, | R, E, O) | -> | Relation(R, E, O) |
| 1: |  |  |  | !Relation(R, E, O) |
| 1: |  |  |  | ! Label(E, L) |

## Rules to Distributions

-Rules are grounded by substituting literals into formulas $\mathbf{w}_{\mathbf{r}}$ : SAmEEnt(Fab Four, Beatles) $\wedge$

LbL(Beatles, musician) $\Rightarrow$ LbL(Fab Four, musician)

- Each ground rule has a weighted satisfaction derived from the formula's truth value
$P(G \mid E)=\frac{1}{Z} \exp$

- Together, the ground rules provide a joint probability distribution over knowledge graph facts, conditioned on the extractions


## Probability Distribution over KGs

$$
P(G \mid E)=\frac{1}{Z} \exp \left[-\sum_{r \in R} w_{r} \varphi_{r}(G)\right]
$$

$\left\{\begin{array}{l}\text { CAndLBL }_{T} \text { (FabFour, novel) } \\ \text { Mut(novel, musician) } \\ \text { SAMEEnT(Beatles, FabFour) }\end{array}\right.$
$\Rightarrow$ LBL(FabFour, novel)
$\wedge$ LBL(Beatles, novel)
$\Rightarrow \neg$ LBL(Beatles, musician)
$\wedge$ LBL(Beatles,musician)
$\Rightarrow$ LBL(FabFour,musician)


## How do we get a knowledge graph?

Have: $P(K G)$ forall KGs


Need: best KG


MAP inference: optimizing over distribution to find the best knowledge graph

## Inference and KG optimization

- Finding the best KG satisfying weighed rules: NP Hard
- MLNs [discrete]: Monte Carlo sampling methods
- Solution quality dependent on burn-in time, iterations, etc.
-PSL [continuous]: optimize convex linear surrogate
- Fast optimization, $3 / 4$-optimal MAX SAT lower bound


## Graphical Models Experiments

Data: $\sim 1.5 \mathrm{M}$ extractions, $\sim 70 \mathrm{~K}$ ontological relations, $\sim 500$ relation/label types
Task: Collectively construct a KG and evaluate on 25 K target facts

## Comparisons:

Extract Average confidences of extractors for each fact in the NELL candidates
Rules Default, rule-based heuristic strategy used by the NELL project
MLN Jiang+, ICDM12 - estimates marginal probabilities with MC-SAT
PSL Pujara+, ISWC13 - convex optimization of continuous truth values with ADMM
Running Time: Inference completes in 10 seconds, values for 25 K facts

|  | AUC | F1 |
| :--- | :---: | :--- |
| Extract | .873 | .828 |
| Rules | .765 | .673 |
| MLN (Jiang, 12) | .899 | .836 |
| PSL (Pujara, 13) | .904 | .853 |

## Graphical Models: Pros/Cons

## BENEFITS

- Define probability distribution over KGs
- Easily specified via rules
- Fuse knowledge from many different sources


## DRAWBACKS

- Requires optimization over all KG facts - overkill
- Dependent on rules from ontology/expert
- Require probabilistic semantics - unavailable


# Graph Construction Probabilistic Models 

TOPICS:
Overview
Graphical models
Random Walk Methods

## Random Walk Overview

- Given: a query of an entity and relation
- Starting at the entity, randomly walk the KG
- Random walk ends when reaching an appropriate goal
- Learned parameters bias choices in the random walk
- Output relative probabilities of goal states


## Random Walk Illustration

Query: R(Lennon, PlaysInstrument, ?)

## Random Walk Illustration

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## Random Walk Illustration

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## Random Walk Illustration

Query Q: R(Lennon, PlaysInstrument, ?)


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Query Q: R(Lennon, PlaysInstrument, ?)


## Random Walk Illustration

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$\mathrm{P}\left(\mathrm{Q} \mid \pi=<\right.$ albumArtist,hasinstrument>) $\mathbf{W}_{\boldsymbol{\pi}}$

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## Recent Random Walk Methods

## PRA: Path Ranking Algorithm

- Performs random walk of imperfect knowledge graph
- Estimates transition probabilities using KG
- For each relation, learns parameters for paths through the KG


## ProPPR: Programming with Personalized PageRank

- Constructs proof graph
- Nodes are partially-ground clauses with one or more facts
- Edges are proof-transformations
- Parameters are learned for each ground entity and rule


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## PRA in a nutshell

$$
\operatorname{score}(q . s \rightarrow e ; q)=\sum_{\pi_{i} \in \Pi_{b}} P\left(q . s \rightarrow e ; \pi_{i}\right) W_{\pi_{i}}
$$

## PRA in a nutshell

$$
\operatorname{score}(q . s \rightarrow e ; q)=\sum_{\pi_{i} \in \operatorname{(TB)}} P\left(q . s \rightarrow e ; \pi_{i}\right) W_{\pi_{i}}
$$

Filter paths based on HITS and accuracy

## PRA in a nutshell

$$
\operatorname{score}(q . s \rightarrow e ; q)=\sum_{\pi_{i} \in\left(\Pi_{b}\right)} P\left(q . s \rightarrow e ; \pi_{i}\right) W_{\pi_{i}}
$$

Estimate probabilities efficiently with dynamic programming

## PRA in a nutshell

$$
\begin{aligned}
& \quad \operatorname{score}(q . s \rightarrow e ; q)=\sum_{\pi_{i} \in\left(\Pi_{b}\right)} P\left(q . s \rightarrow e ; \pi_{i}\right) W_{\pi_{i}} \\
& \text { Filter paths based on HITS and accuracy }
\end{aligned}
$$

Estimate probabilities efficiently with dynamic programming

Path weights are learned with logistic regression

## Recent Random Walk Methods

## PRA: Path Ranking Algorithm

- Performs random walk of imperfect knowledge graph
- Estimates transition probabilities using KG
- For each relation, learns parameters for paths through the KG


## ProPPR: ProbLog + Personalized PageRank

- Constructs proof graph
- Nodes are partially-ground clauses with one or more facts
- Edges are proof-transformations
- Parameters are learned for each ground entity and rule


## ProPPR-ized PRA example

Query Q: R(Lennon, PlaysInstrument, ?)


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$R($ B
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## ProPPR-ized PRA example

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## ProPPR-ized PRA example

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## ProPPR in a nutshell

$$
\min _{\mathbf{w}}-\left(\sum_{k \in+} \log \mathbf{p}_{\nu_{0}}\left[u_{+}^{k}\right]+\sum_{k \in-} \log \left(1-\mathbf{p}_{\nu_{0}}\left[u_{-}^{k}\right]\right)+\mu\|\mathbf{w}\|_{2}^{2}\right.
$$

- Input:queries positive answers, negative answers
- Goal: $\mathbf{p}_{\nu_{0}}\left[u_{+}^{k}\right] \geq \mathbf{p}_{\nu_{0}}\left[u_{-}^{k}\right]$ (page rank from RW)
- Learn: random walk weights
- Train via stochastic gradient descent


## Results from PRA and ProPPR

- Task:
- 1M extractions for 3 domains;
- ~100s of training queries
- ~1000s of test queries
- AUC of extractions alone is 0.7



## Random Walks: Pros/Cons

## BENEFITS

- KG query estimation independent of KG size
- Model training produces interpretable, logical rules


## DRAWBACKS

- Full KG completion task inefficient
- Training data difficult to obtain at scale
- Robust to noisy extractions through probabilistic form
- Input must follow probabilistic semantics


## Two classes of Probabilistic Models

GRAPHICAL MODELS

- Possible facts in KG are variables
- Logical rules relate facts
- Probability $\propto$ satisfied rules
- Universally-quantified

RANDOM WALK METHODS

- Possible facts posed as queries
- Random walks of the KG constitute "proofs"
- Probability $\propto$ path lengths/transitions
- Locally grounded


# Embedding-Based Techniques 

MATRICES, TENSORS, AND NEURAL NETWORKS

## Probabilistic Models: Downsides

## Embeddings

## Limitation to Logical Relations

- Representation restricted by manual design
- Clustering? Assymetric implications?
- Information flows through these relations
- Difficult to generalize to unseen entities/relations


## Computational Complexity of Algorithms

- Complexity depends on explicit dimensionality
- Often NP-Hard, in size of data
- More rules, more expensive inference
- Query-time inference is sometimes NP-Hard
- Not trivial to parallelize, or use GPUs
- Everything as dense vectors
- Can capture many relations
- Learned from data
- Complexity depends on latent dimensions
- Learning using stochastic gradient, back-propagation
- Querying is often cheap
- GPU-parallelism friendly


## Two Related Tasks



## Two Related Tasks



## What is NLP?

John was born in Liverpool, to Julia and Alfred Lennon.

Natural Language
Processing


Lennon..
John Lennon...


Mrs. Lennon..

his father |  | Location | Person |
| :---: | :---: | :---: |
| $\begin{array}{ll}\text { Person } & \text { he } \\ \text { John was born in Liverpool, to Julia and Alfred Lennon. } \\ \text { Jorson }\end{array}$ |  |  |




## What is Information Extraction?



## Relation Extraction From Text

John was born in Liverpool, to Julia and Alfred Lennon.


## Relation Extraction From Text

John was born in Liverpool, to Julia and Alfred Lennon.


## "Distant" Supervision



No direct supervision gives us this information.
Supervised: Too expensive to label sentences
Rule-based: Too much variety in language
Both only work for a small set of relations, i.e. 10s, not 100s


## Relation Extraction as a Matrix

John was born in Liverpool, to Julia and Alfred Lennon.


John Lennon, Liverpool
John Lennon, Julia Lennon
John Lennon, Alfred Lennon
Julia Lennon, Alfred Lennon

Barack Obama, Hawaii
Barack Obama, Michelle Obama
1


## Matrix Factorization



## Training: Stochastic Updates

relations

relations


Pick an observed cell, $R(i, j)$ :

- Update $\mathbf{p}_{i j} \& \mathbf{r}_{R}$ such that $R(i, j)$ is higher

Pick any random cell, assume it is negative:

- Update $\mathbf{p}_{x y} \& \mathbf{r}_{R^{\prime}}$ such that $R^{\prime}(x, y)$ is lower


## Relation Embeddings



## Embeddings ~ Logical Relations

## Relation Embeddings, w

- Similar embedding for 2 relations denote they are paraphrases
- is married to, spouseOf( $\mathrm{X}, \mathrm{Y}$ ), /person/spouse
- One embedding can be contained by another
- w(topEmployeeOf) $\subset w(e m p l o y e e O f)$
- topEmployeeOf(X,Y) $\rightarrow$ employeeOf(X,Y)
- Can capture logical patterns, without needing to specify them!


## Entity Pair Embeddings, v

Similar entity pairs denote similar relations between them
Entity pairs may describe multiple "relations"
independent foundedBy and employeeOf
relations

## Similar Embeddings

similar underlying embedding
$X$ own percentage of $Y \quad X$ buy stake in $Y$


Successfully predicts "Volvo owns percentage of Scania A.B." from "Volvo bought a stake in Scania A.B."

## Implications

$X$ historian at $Y \rightarrow X$ professor at $Y$
$X$ professor at $Y \quad X$ historian at $Y$

| (Freeman, Harvard) <br> $\rightarrow$ (Boyle,OhioState) | Ohio State |
| :---: | :---: |
|  | R. Freeman <br> Harvard |



Learns asymmetric entailment:
PER historian at UNIV $\rightarrow$ PER professor at UNIV
But,
PER professor at UNIV $\rightarrow$ PER historian at UNIV

## Two Related Tasks



## Graph Completion



## Graph Completion



## Tensor Formulation of KG



## Factorize that Tensor



$$
S(r(a, b))=f\left(\mathbf{v}_{r}, \mathbf{v}_{a}, \mathbf{v}_{b}\right)
$$

## Many Different Factorizations

## CANDECOMP/PARAFAC-Decomposition

$$
S(r(a, b))=\sum_{k} R_{r, k} \cdot e_{a, k} \cdot e_{b, k}
$$

## Tucker2 and RESCAL Decompositions

$$
S(r(a, b))=\left(\mathbf{R}_{r} \times \mathbf{e}_{a}\right) \times \mathbf{e}_{b}
$$

## Model E

$$
S(r(a, b))=\mathbf{R}_{r, 1} \cdot \mathbf{e}_{a}+\mathbf{R}_{r, 2} \cdot \mathbf{e}_{b}
$$

Holographic Embeddings

Not tensor factorization
(per se)

$$
S(r(a, b))=\mathbf{R}_{r} \times\left(\mathbf{e}_{a} \star \mathbf{e}_{b}\right)
$$

## Translation Embeddings

## TransE



$$
S(r(a, b))=-\left\|\mathbf{e}_{a}+\mathbf{R}_{r}-\mathbf{e}_{b}\right\|_{2}^{2}
$$

## TransH

$$
\begin{gathered}
S(r(a, b))=-\left\|\mathbf{e}_{a}^{\perp}+\mathbf{R}_{r}-\mathbf{e}_{b}^{\perp}\right\|_{2}^{2} \\
\mathbf{e}_{a}^{\perp}=\mathbf{e}_{a}-\mathbf{w}_{r}^{T} \mathbf{e}_{a} \mathbf{w}_{r}
\end{gathered}
$$

TransR
$S(r(a, b))=-\left\|\mathbf{e}_{a} \mathbf{M}_{r}+\mathbf{R}_{r}-\mathbf{e}_{b} \mathbf{M}_{r}\right\|_{2}^{2}$

## Parameter Estimation



Observed cell: increase score

$$
S(r(a, b))
$$

Unobserved cell: decrease score

$$
S\left(r^{\prime}(x, y)\right)
$$

## Matrix vs Tensor Factorization



- Vectors for each entity pair
- Can only predict for entity pairs that appear in text together
- No sharing for same entity in different entity pairs

- Vectors for each entity
- Assume entity pairs are "low-rank"
- But many relations are not!
- Spouse: you can have only ~1
- Cannot learn pair specific information


## What they can, and can't, do..



- Red: deterministically implied by Black
- needs pair-specific embedding
- Only F is able to generalize
- Green: needs to estimate entity types
- needs entity-specific embedding
- Tensor factorization generalizes, F doesn't

- Blue: implied by Red and Green
- Nothing works much better than random


## Joint Extraction+Completion



## Compositional Neural Models

So far, we're learning vectors for each entity/surface pattern/relation..
But learning vectors independently ignores "composition"

## Composition in Surface Patterns

- Every surface pattern is not unique
- Synonymy:
A is B's spouse.

$$
\mathrm{A} \text { is married to } \mathrm{B} \text {. }
$$

- Inverse: $X$ is $\mathrm{Y}^{\prime}$ s parent.

$$
\mathbf{Y} \text { is one of } \mathrm{X}^{\prime} \text { s children. }
$$

- Can the representation learn this?


## Composition in Relation Paths

- Every relation path is not unique
- Explicit: A parent B, B parent C

A grandparent $\mathbf{C}$

- Implicit:

```
X bornInCity Y, Y cityInState Z
    X "bornInState" Z
```

- Can the representation capture this?


## Composing Dependency Paths

... was born to ..

\parentsOf
(never appears in training data)

But we don't need linked data to know they mean similar things...
Use neural networks to produce the embeddings from text!

... was born to ...

... 's parents are ...

\parentsOf

## Composing Relational Paths



## Review: Embedding Techniques

Two Related Tasks:

- Relation Extraction from Text
- Graph (or Link) Completion

Relation Extraction:

- Matrix Factorization Approaches


## Graph Completion:

- Tensor Factorization Approaches

Compositional Neural Models

- Compose over dependency paths
- Compose over relation paths

$\Rightarrow$ Symbolic Reasoning

The evolution of knowledge representation

## Why is a big knowledge graph not enough?

- Large knowledge graphs have billions of facts
- However, it doesn't provide much help in logic reasoning
- The knowledge is not symbolized logic knowledge
- Lack of reasoning rules allow machines to do reasoning automatically
- More importantly, lack of common sense


## The pyramid of knowledge



## Knowledge in symbolic logic form

- Symbols are abstract identifiers can be manipulated in an algebra system
- Variables
- Functions
- Symbolic expression is a finite combination of symbols
- Symbolic transformation: a symbolic expression can be transformed into another symbolic expression according to the rules of a predefined reasoning algebra
- An inference engine tries to derive answers for a logic question by performing logical deductions

Represents Satori facts and common sense knowledge in RHHG


## Functions and relations are just hyperedges!

- $f(x, y, z)$ is just a hyperedge $f$ connecting three nodes $x, y, z$.
- A logical expression $a$ AND $b$ AND $c$ can be written as $\operatorname{AND}(a, b, c)$.


Hyperedges

- Symbolic transformation is just graph pattern matching and graph transformation!



# Use graph transformation to do logic deduction 



The logical deduction of a transitive relation


Graph transformation: whenever we see a graph $G_{a}$ with a certain pattern $p$, replace it with a graph $G_{b}$.

## Our "shallow" yet reasonable answer

- Why can Albert Einstein think, computer can't
- [brain] is Capable Of [think]
- [person] have [brain]
- [Albert Einstein] is a [person]
- [think] requires [brain]
- [computer] does not have [brain]


## Multimodal KB Embeddings



## Knowledge as Supervision



## (2) Future research directions: Online KG Construction

- One shot KG construction $\rightarrow$ Online KG construction
- Consume online stream of data
- Temporal scoping of facts
- Discovering new concepts automatically
- Self-correcting systems


## (2) Future research directions: Online KG Construction

- Continuously learning and self-correcting systems
- [Selecting Actions for Resource-bounded Information Extraction using Reinforcement Learning, Kanani and McCallum, WSDM 2012]
- Presented a reinforcement learning framework for budget constrained information extraction
- [Never-Ending Learning, Mitchell et al. AAAI 2015]
- Tom Mitchell says "Self reflection and an explicit agenda of learning subgoals" is an important direction of future research for continuously learning systems.

