# **Knowledge Graph Tutorial**



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# Knowledge Graph Primer

#### TOPICS:

- What is a Knowledge Graph?
- Why are Knowledge Graphs Important?
- Where do Knowledge Graphs come from?
- Knowledge Representation Choices
- Problem Overview

# Knowledge Graph Primer

#### TOPICS:

WHAT IS A KNOWLEDGE GRAPH?

Why are Knowledge Graphs Important?

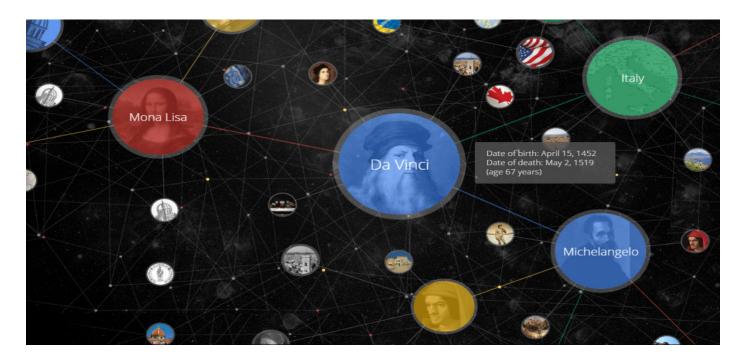
Where do Knowledge Graphs come from?

Knowledge Representation Choices

Problem Overview

### **Knowledge Graph**

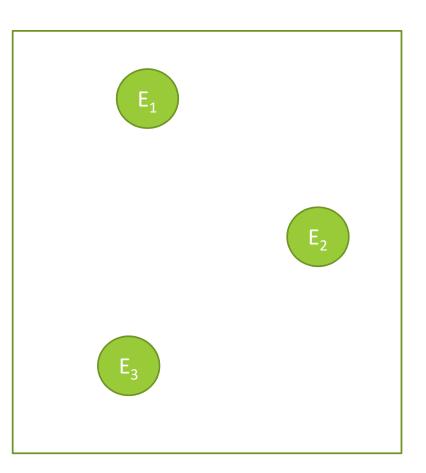
Essentially, KG is a sematic network, which models the entities (including properties) and the relation between each other.



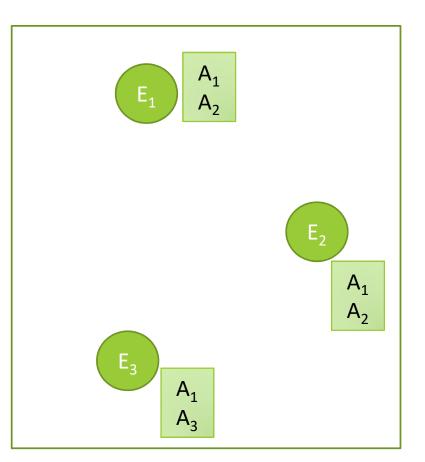
• Knowledge in graph form!

- Knowledge in graph form!
- Captures entities, attributes, and relationships

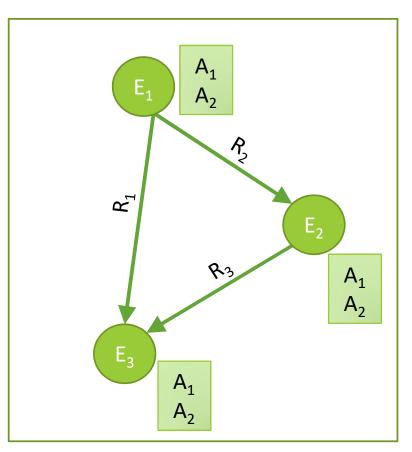
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- Nodes are entities



- Knowledge in graph form!
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- Nodes are entities
- Nodes are labeled with attributes (e.g., types)

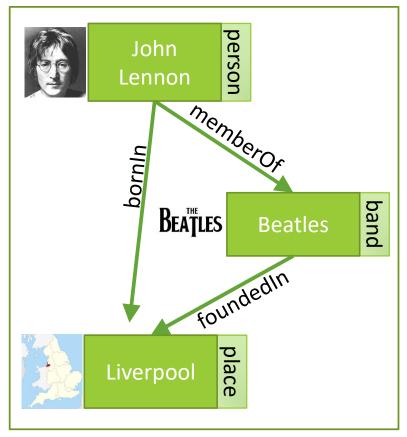


- Knowledge in graph form!
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- Typed edges between two nodes capture a relationship between entities



## Example knowledge graph

- Knowledge in graph form!
- Captures entities, attributes, and relationships
- Nodes are entities
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- Typed edges between two nodes capture a relationship between entities



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## Why knowledge graphs?

#### • Humans:

- Combat information overload
- Explore via intuitive structure
- Tool for supporting knowledge-driven tasks

#### • Als:

- Key ingredient for many AI tasks
- Bridge from data to human semantics
- Use decades of work on graph analysis

### **Interdisciplinary Research**

#### Database

**RDF Database Data Integration 、 Knowledge Fusion** 

#### Natural Language Processing Information Extraction Semantic Parsing

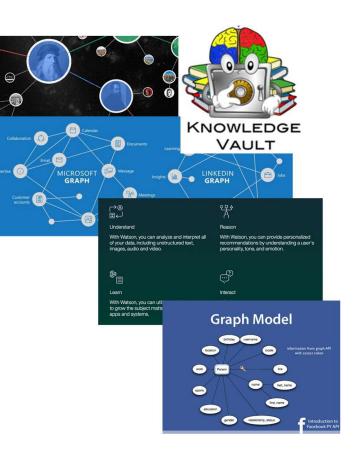


Machine Learning Knowledge Representation (Graph Embedding)

Knowledge Engineering KB construction Rule-based Reasoning

## Knowledge Graphs & Industry

- Google Knowledge Graph
  - Google Knowledge Vault
- Amazon Product Graph
- Facebook Graph API
- IBM Watson
- Microsoft Satori
  - Project Hanover/Literome
- LinkedIn Knowledge Graph
- Yandex Object Answer
- Diffbot, GraphIQ, Maana, ParseHub, Reactor Labs, SpazioDati



# Knowledge Graph Primer

TOPICS:

What is a Knowledge Graph?

Why are Knowledge Graphs Important?

WHERE DO KNOWLEDGE GRAPHS COME FROM?

KNOWLEDGE REPRESENTATION CHOICES

Problem Overview

- Structured Text
  - Wikipedia Infoboxes, tables, databases, social nets



10000		Tue 31st	00:55	07:43	13:14	20:10	
C. Color	655		9.18m H	1.36m L	9.49m H	1.25m L	
ne l		Wed 1st	01:33	08:21	13:53	20:47	
		Feb 2017	9.10m H	1.51m L	9.37m H	1.42m L	
		Thu 2nd	02:14	08:59	14:36	21:27	
		10000	8.91m H	1.76m L	9.15m H	1.70m L	
		Fri 3rd	03:00	09:42	15:24	22:12	
			8.63m H	2.08m L	8.84m H	2.04m L	
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and the second	at the second se	0	8.27m H	2.43m L	8.45m H	2.39m L	
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		Mon 6th	00:24	2.71m L 06:20	8.13m H 13:09	18:57	
		MON 6th	2.63m L	7.82m H	2.73m L	8.06m H	
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Back	ground information	Thu 9th	04:08	09:47	16:45	22:14	
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Drigin	Liverpool, England, United	Fri 10th	05:03	10:36	17:38	23:01	
	Kingdom		1.44m L	9.34m H	0.99m L	9.35m H	
ienres	Rock · pop	Sat 11th	05:51	11:21	18:24	23:44	
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ears active	1960-1970 The Beatles Total Album Sales S	Statistics			0.044.000	Data	
abels	EMI . Polyc Total number of Beatles albums so	bld				2,303,500,000	
	Swan · Vee Total Albums Sold on iTunes						
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	Sales By Available Markets						
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	Preston · P Canada	P Canada					
Vebsite	thebeatles, United Kingdom					7.5 Million	
	Germany					7.5 Million 7.3 Million	
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	Germany					7.3 Million	
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	Germany John Lenne France Paul McCa Australia					7.3 Million 3.1 Million 2.8 Million	
	Germany John Lennt <sub>France</sub> Paul McCa Australia George Ha Japan					7.3 Million 3.1 Million 2.8 Million 1.9 Million	
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07:06

12:36

9.15m H 1.34m L 9.50m H 1.20m L

19:32

Mon 30th 00:18

Jan 2017

Total weeks on chart	1,278 weeks
Total number ones	15
Total weeks at number one	175 weeks
Album with longest time spent at number one ('Please Please Me')	30 weeks

- Structured Text
  - Wikipedia Infoboxes, tables, databases, social nets
- Unstructured Text
  - WWW, news, social media, reference articles

#### **Beatles last live performance**

Published: Thursday, January 26th 2017, 5:24 am PST Updated: Monday, January 30th 2017, 4:06 am PST Written by Jim Eftink, Producer CONNECT



(KFVS) - How about a little Beatles history. It was on this date in 1969, the band performed their last live public performance.

Allan Williams, First Manager of the Beatles, Dies at 86

(Source: Stock ime By ALLAN KOZINN DEC. 31, 2016

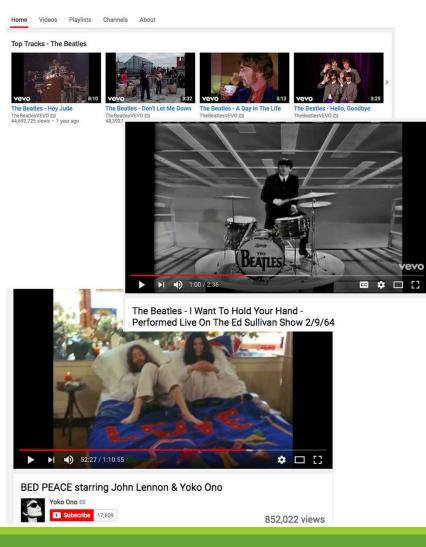


- Structured Text
  - Wikipedia Infoboxes, tables, databases, social nets
- Unstructured Text
  - WWW, news, social media, reference articles
- Images



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- Unstructured Text
  - WWW, news, social media, reference articles
- Images
- Video
  - YouTube, video feeds

#### The Beatles - Topic



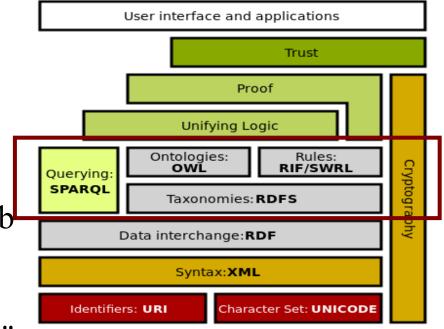
## Knowledge Representation

Decades of research into knowledge representation

- Most knowledge graph implementations use RDF triples
  - <rdf:subject, rdf:predicate, rdf:object> : r(s,p,o)
  - Temporal scoping, reification, and skolemization...
- ABox (assertions) versus TBox (terminology)
- Common ontological primitives
  - rdfs:domain, rdfs:range, rdf:type, rdfs:subClassOf, rdfs:subPropertyOf, ...
  - owl:inverseOf, owl:TransitiveProperty, owl:FunctionalProperty, ...

### **Resource Description Framework (RDF)**

- RDF is an **de facto standard** for Knowledge Graph (KG).
- RDF is a **language** for the conceptual modeling of information about web resources
- A building block of semantic web
- Make the information on the web and the interrelationships among them "**Machine Understandable**"



#### RDF and Semantic Web

- RDF is a language for the conceptual modeling of information about web resources
- A building block of semantic web
  - Facilitates exchange of information
  - Search engines can retrieve more relevant information

- Facilitates data integration (mashes)
- Machine understandable
  - Understand the information on the web and the interrelationships among them

#### **RDF** Uses

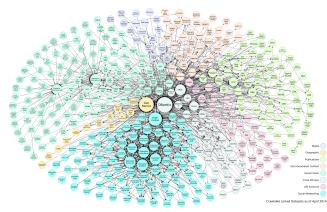
 Yago and DBPedia extract facts from Wikipedia & represent as RDF → structural queries

- Communities build RDF data
  - ► E.g., biologists: Bio2RDF and Uniprot RDF
- Web data integration
  - Linked Data Cloud

▶ ...

#### RDF Data Volumes ...

- ...are growing and fast
  - Linked data cloud currently consists of 325 datasets with >25B triples
  - Size almost doubling every year



April '14: 1091 datasets, ??? triples

▲□▶ ▲□▶ ▲□▶ ▲□▶ □ のQ@

Max Schmachtenberg, Christian Bizer, and Heiko Paulheim: Adoption of Linked Data Best Practices in Different Topical Domains. In *Proc. ISWC*, 2014.

#### **RDF** Introduction

- Everything is an uniquely named resource
- Namespaces can be used to scope the names
- Properties of resources can be defined
- Relationships with other resources can be defined
- Resources can be contributed by different people/groups and can be located anywhere in the web
  - Integrated web "database"

xmlns:y=http://en.wikipedia.org/wiki y:Abraham\_Lincoln



Abraham\_Lincoln:hasName "Abraham Lincoln" Abraham\_Lincoln:BornOnDate: "1809-02-12" Abraham\_Lincoln:DiedOnDate: "1865-04-15"

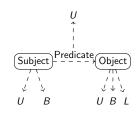
Abraham\_Lincoln:DiedIn



y:Washington\_DC

#### RDF Data Model

 Triple: Subject, Predicate (Property), Object (s, p, o)
 Subject: the entity that is described (URI or blank node)
 Predicate: a feature of the entity (URI)
 Object: value of the feature (URI, blank node or literal)



►  $(s, p, o) \in (U \cup B) \times U \times (U \cup B \cup L)$ 

U: set of URIs

- B: set of blank nodes
- L: set of literals

Set of RDF triples is called an RDF graph

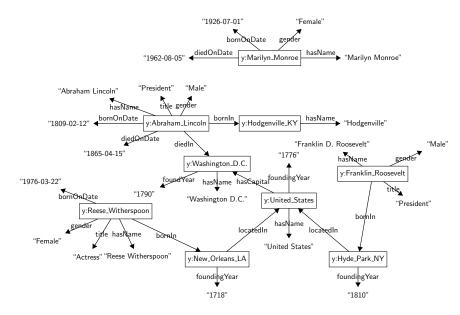
Subject	Predicate	Object
Abraham_Lincoln	hasName	"Abraham Lincoln"
Abraham_Lincoln	BornOnDate	"1809-02-12"
$Abraham_Lincoln$	DiedOnDate	"1865-04-15"

#### **RDF** Example Instance

Prefix: y=http://en.wikipedia.org/wiki Subject Predicate Object v: Abraham\_Lincoln basName "Abraham Lincoln" Literal v: Abraham\_Lincoln BornOnDate "1809-02-12" v: Abraham\_Lincoln DiedOnDate "1865-04-15" UR v:Abraham\_Lincoln bornIn v:Hodgenville\_KY v: Abraham Lincoln DiedIn y: Washington\_DC y:Abraham\_Lincoln title "President" y:Abraham\_Lincoln gender "Male" v: Washington\_DC hasName "Washington D.C." URI y:Washington\_DC foundingYear "1790" y:Hodgenville\_KY hasName "Hodgenville" y:United\_States hasName "United States" y:United\_States hasCapital < y:Washington\_DC y:United\_States foundingYear "1776" y:Reese\_Witherspoon bornOnDate "1976-03-22" y:Reese\_Witherspoon bornIn y:New\_Orleans\_LA y:Reese\_Witherspoon hasName "Reese Witherspoon" y:Reese\_Witherspoon gender "Female" y:Reese\_Witherspoon title "Actress" v:New\_Orleans\_LA foundingYear "1718" v:New\_Orleans\_LA locatedIn v:United\_States v:Franklin\_Roosevelt hasName "Franklin D. Roosevelt" v:Franklin\_Roosevelt v:Hvde\_Park\_NY bornIn v:Franklin\_Roosevelt title "President" v:Franklin\_Roosevelt "Male" gender v:Hvde\_Park\_NY foundingYear "1810" v:Hvde\_Park\_NY locatedIn v:United\_States v:Marilvn\_Monroe "Female" gender v:Marilvn\_Monroe hasName "Marilyn Monroe" v:Marilvn\_Monroe hornOnDate "1926-07-01" v:Marilvn\_Monroe diedOnDate "1962-08-05" 

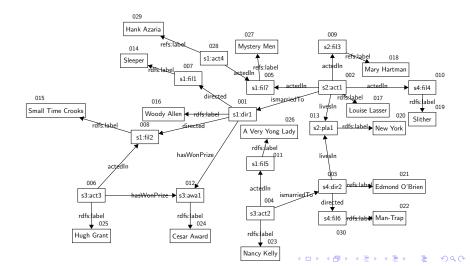
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#### **RDF** Graph



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#### A Distributed RDF Graph



### Representative graph processing systems

		Property graphs	Online query	Data sharding	In-memory storage	Atomicity & Transaction
$\star$	Neo4j	Yes	Yes	No	No	Yes
$\star$	Trinity	Yes	Yes	Yes	Yes	Atomicity
$\star$	Horton	Yes	Yes	Yes	Yes	No
$\star$	HyperGraphDB	No	Yes	No	No	Yes
$\star$	FlockDB	No	Yes	Yes	No	Yes
$\star$	TinkerGraph	Yes	Yes	No	Yes	No
$\star$	InfiniteGraph	Yes	Yes	Yes	No	Yes
$\star$	Cayley	Yes	Yes	SB	SB	Yes
$\star$	Titan	Yes	Yes	SB	SB	Yes
$\star$	MapReduce	No	No	Yes	No	No
$\star$	PEGASUS	No	No	Yes	No	No
$\star$	Pregel	No	No	Yes	No	No
$\star$	Giraph	No	No	Yes	No	No
$\star$	GraphLab	No	No	Yes	No	No
$\star$	GraphChi	No	No	No	No	No
$\star$	GraphX	No	No	Yes	No	No

#### DB-Engines Ranking of Graph DBMS 31 systems in ranking, September 2018 Rank Score

- Cypher query language is used by Neo4j.
- Gremlin is used by most of graph DBMSs.
- GSQL is used by TigerGraph.

				· · · · · · · · · · · · · · · · · · ·	W/ COLOR		
	Rank	1			Score		
Sep 2018	Aug 2018	Sep 2017	DBMS	Database Model	Sep 2018	Aug 2018	Sep 2017
1.	1.	1.	Neo4j 🗄	Graph DBMS	40.10	-0.83	+1.67
2.	2.	2.	Microsoft Azure Cosmos DB 🗄	Multi-model 🚺	19.18	-0.35	+7.95
3.	3.		Datastax Enterprise 🗄	Multi-model 🚺	7.76	+0.46	
4.	4.	↓3.	OrientDB 🗄	Multi-model 🚺	5.48	+0.57	-0.42
5.	5.	5.	ArangoDB	Multi-model 🚺	4.05	+0.71	+1.05
6.	6.	6.	Virtuoso	Multi-model 🚺	2.06	+0.01	+0.17
7.	<b>^</b> 8.		Amazon Neptune	Multi-model 🚺	1.12	+0.31	
8.	<b>4</b> 7.	<b>4</b> 7.	Giraph	Graph DBMS	1.02	+0.03	-0.05
9.	<b>†</b> 11.	<b>个</b> 16.	JanusGraph	Graph DBMS	0.90	+0.36	+0.68
10.	10.	<b>4</b> 9.	GraphDB 🗄	Multi-model 🚺	0.63	+0.06	+0.02
11.	<b>4</b> 9.	♦ 8.	AllegroGraph 🗄	Multi-model ፤	0.60	+0.02	-0.04
12.	12.	<b>4</b> 10.	Stardog	Multi-model 🚺	0.54	+0.01	-0.04
13.	<b>1</b> 7.	13.	Dgraph	Graph DBMS	0.41	+0.17	+0.14
14.	<b>†</b> 15.	<b>个</b> 15.	Blazegraph	Multi-model ፤	0.36	+0.08	+0.12
15.	<b>4</b> 13.	<b>4</b> 11.	Sqrrl	Multi-model 🚺	0.34	-0.00	-0.17
16.	16.	<b>4</b> 14.	Graph Engine	Multi-model 🚺	0.29	+0.02	+0.02
17.	<b>4</b> 14.	<b>4</b> 12.	InfiniteGraph	Graph DBMS	0.28	-0.02	-0.01
18.	18.		TigerGraph 🗄	Graph DBMS	0.22	+0.02	
19.	19.	19.	FaunaDB 🗄	Multi-model 🚺	0.17	+0.02	+0.00
20.	<b>†</b> 21.	<b>1</b> 22.	VelocityDB	Multi-model 🚺	0.14	+0.01	+0.03

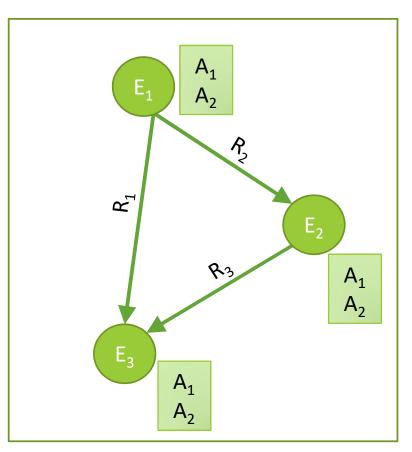
# Knowledge Graph Primer

#### TOPICS:

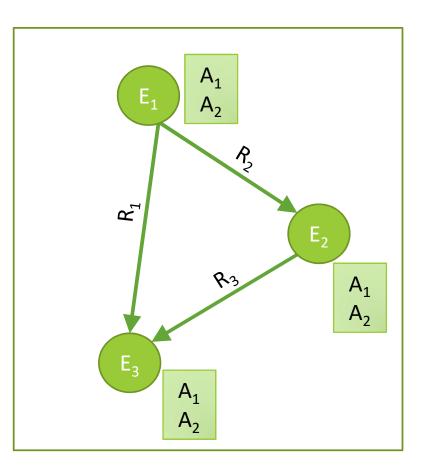
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- Where do Knowledge Graphs come from?
- Knowledge Representation Choices

PROBLEM OVERVIEW

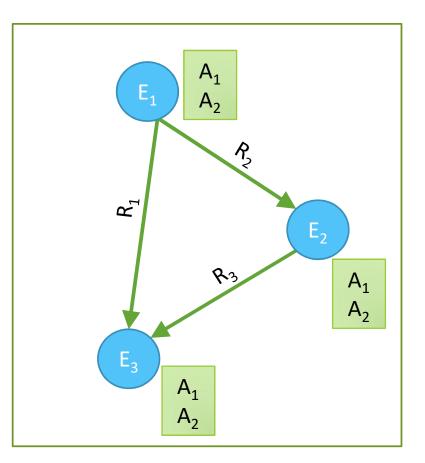
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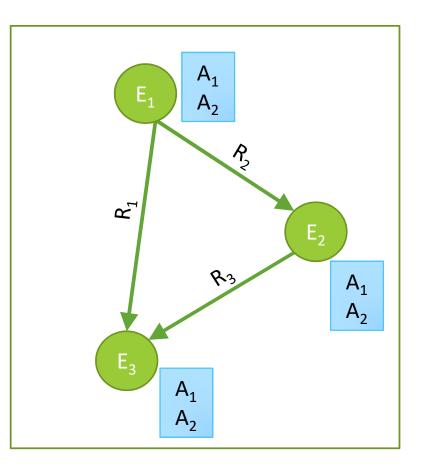
## Basic problems



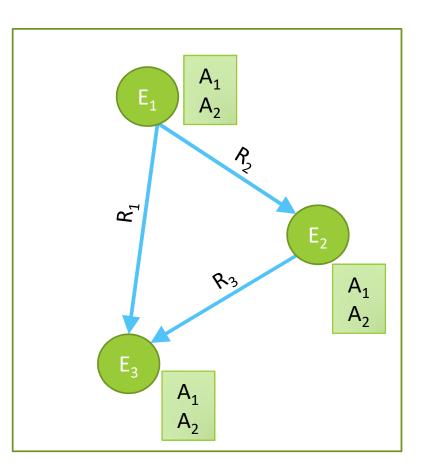
• Who are the entities (nodes) in the graph?



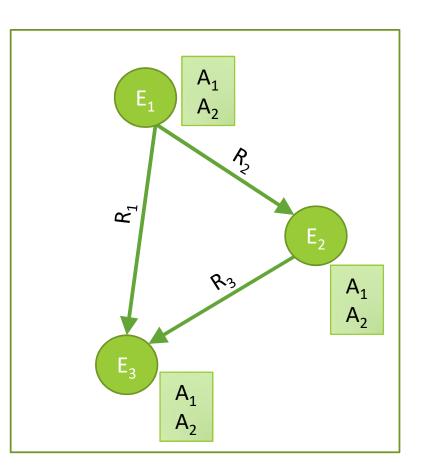
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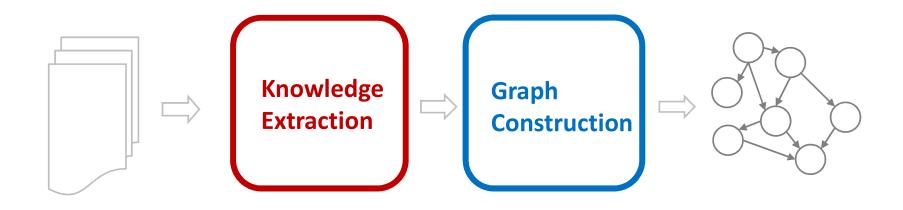
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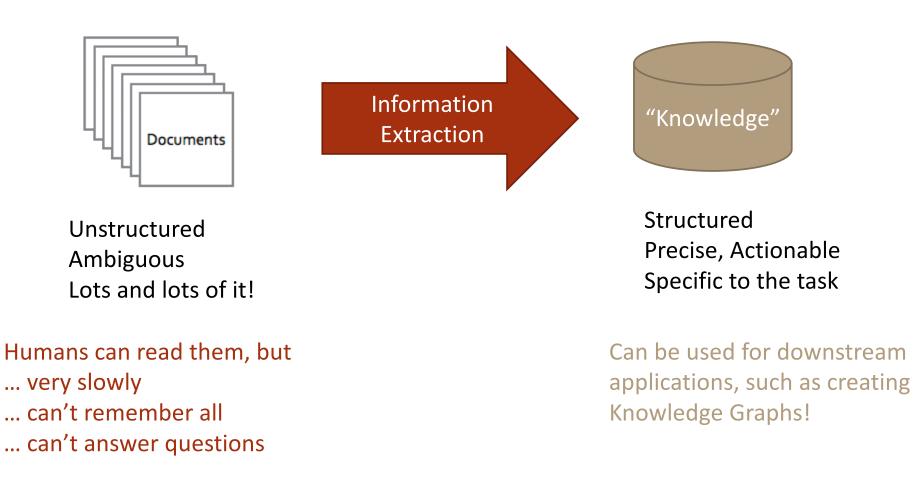
### Knowledge Graph Construction



## Two perspectives

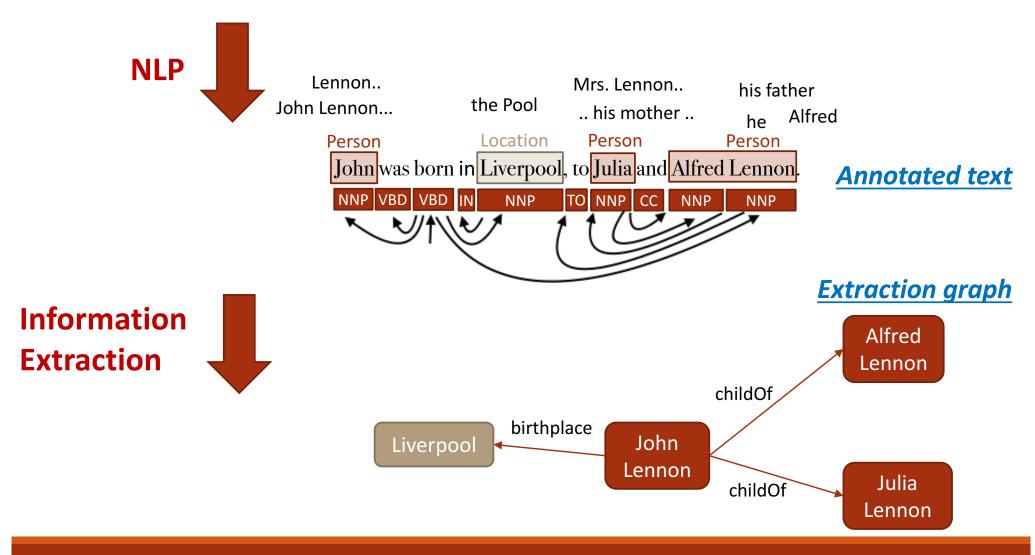
	Extraction graph	Knowledge graph	
Who are the entities? (nodes)	<ul> <li>Named Entity Recognition</li> <li>Entity Coreference</li> </ul>	<ul><li>Entity Linking</li><li>Entity Resolution</li></ul>	
What are their attributes? (labels)	<ul> <li>Entity Typing</li> </ul>	Collective     classification	
How are they related? (edges)	<ul><li>Semantic role labeling</li><li>Relation Extraction</li></ul>	Link prediction	

# What is NLP?



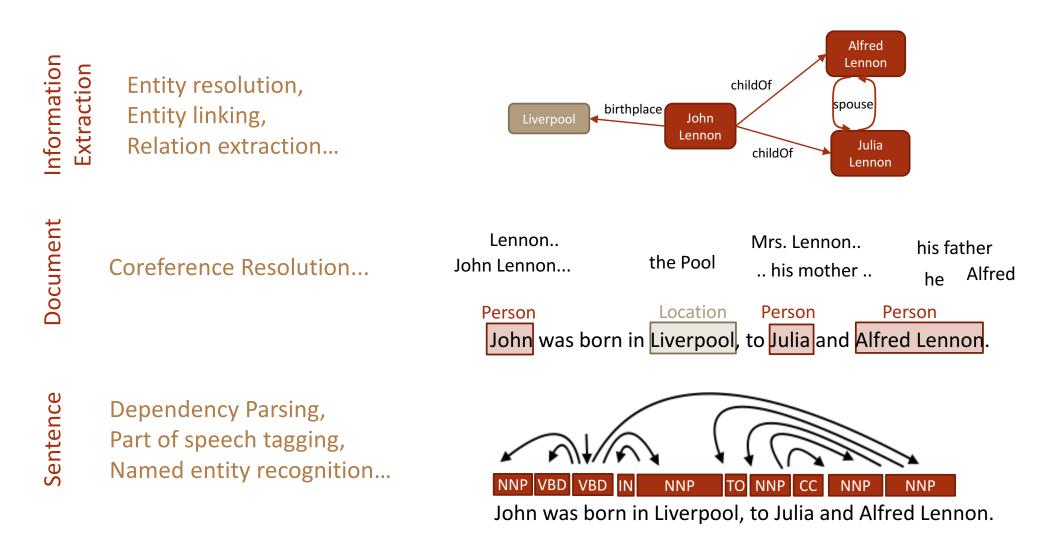
# **Knowledge Extraction**

John was born in Liverpool, to Julia and Alfred Lennon.

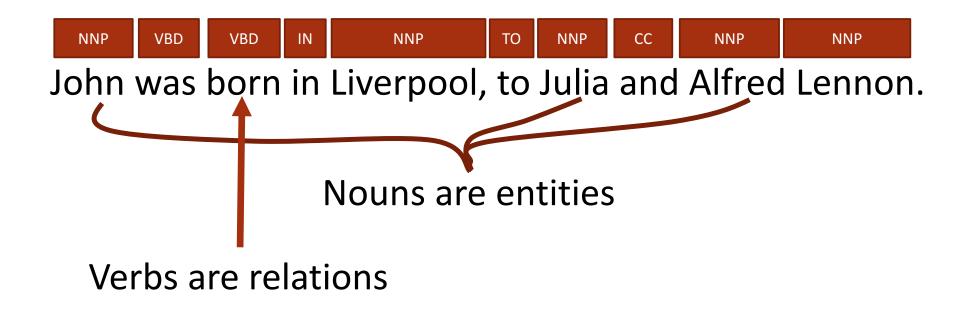


Text

# Breaking it Down



# Tagging the Parts of Speech



• Common approaches include CRFs, CNNs, LSTMs

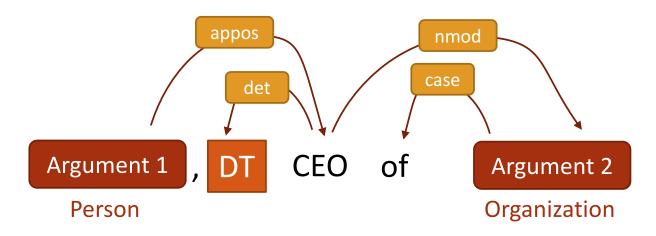
# **Detecting Named Entities**



- Structured prediction approaches
- Capture entity mentions and entity types

### NLP annotations $\rightarrow$ features for IE

Combine tokens, dependency paths, and entity types to define rules.



Bill Gates, the CEO of Microsoft, said ...

Mr. Jobs, the brilliant and charming CEO of Apple Inc., said ...

... announced by Steve Jobs, the CEO of Apple.

... announced by Bill Gates, the director and CEO of Microsoft.

... mused Bill, a former CEO of Microsoft.

and many other possible instantiations...

## Entity Names: Two Main Problems

#### **Entities with Same Name**

#### Same type of entities share names

Kevin Smith, John Smith, Springfield, ...

#### Things named after each other

Clinton, Washington, Paris, Amazon, Princeton, Kingston, ...

#### **Partial Reference**

First names of people, Location instead of team name, Nick names

#### **Different Names for Entities**

#### Nick Names

Bam Bam, Drumpf, ...

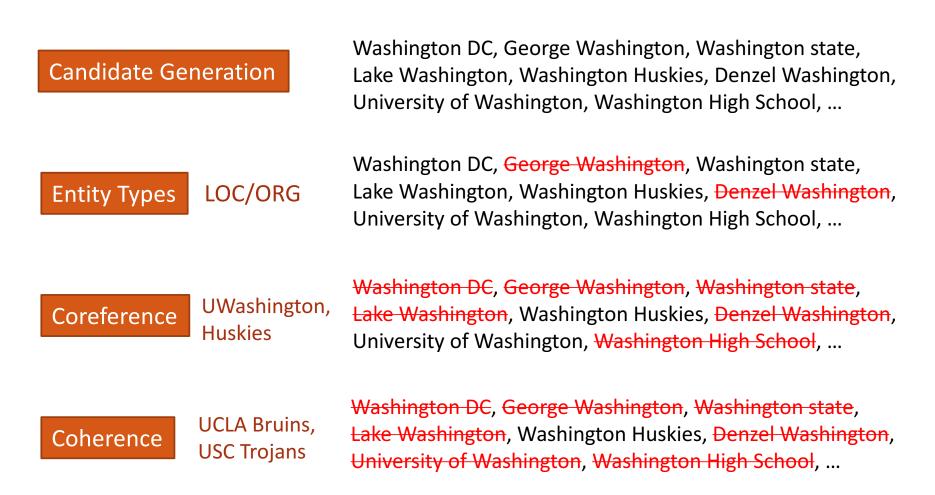
Typos/Misspellings Baarak, Barak, Barrack, ...

**Inconsistent References** 

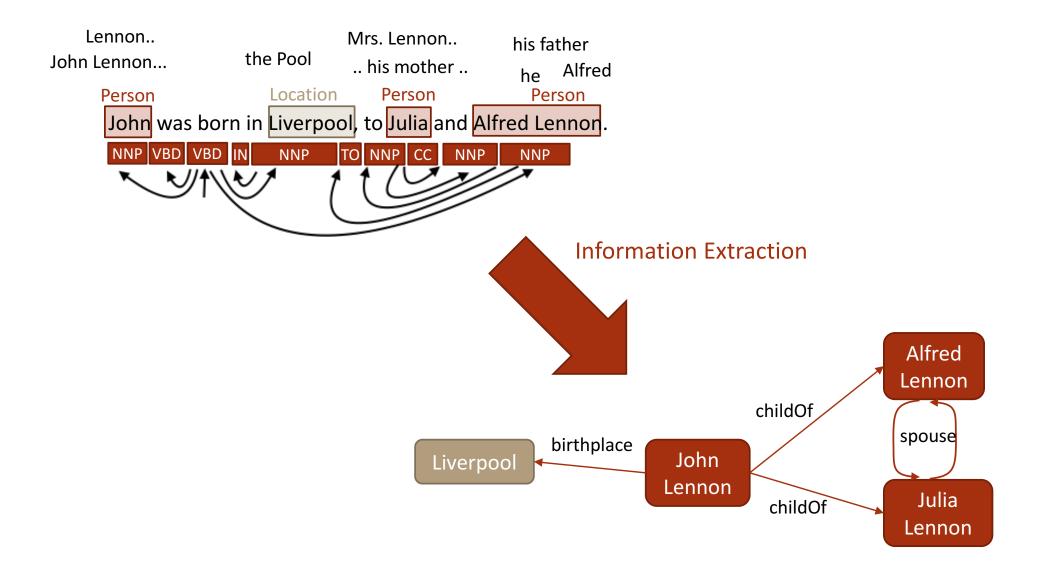
MSFT, APPL, GOOG...

# Entity Linking Approach

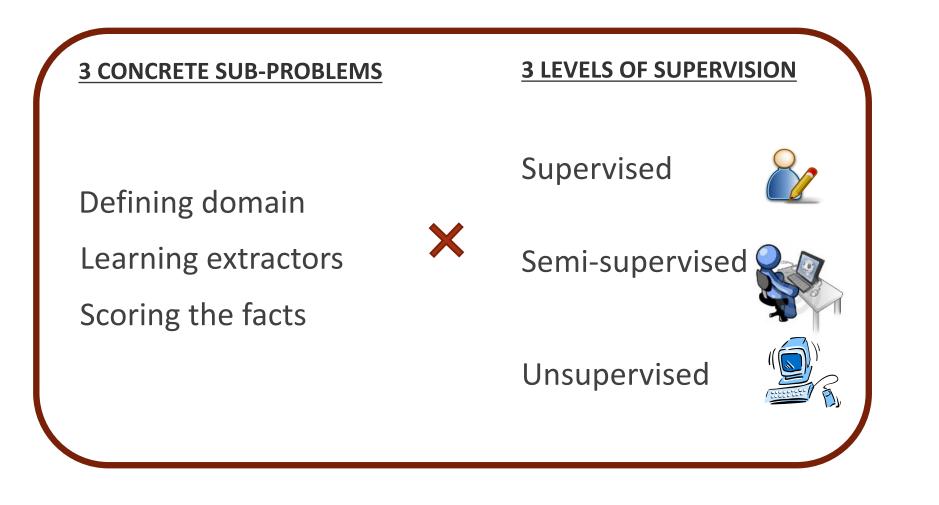
Washington drops 10 points after game with UCLA Bruins.



# Information Extraction



# Information Extraction



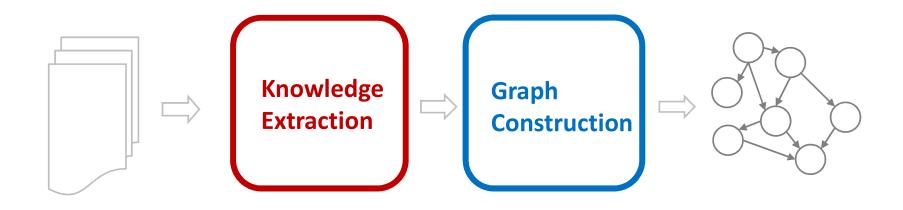
## IE systems in practice

	Defining domain	Learning extractors	Scoring candidate facts	Fusing extractors
ConceptNet		22	22	
NELL	22			Heuristic rules
Knowledge Vault				Classifier
OpenIE				

## Knowledge Extraction: Key Points

- Built on the foundation of NLP techniques
  - Part-of-speech tagging, dependency parsing, named entity recognition, coreference resolution...
  - Challenging problems with very useful outputs
- Information extraction techniques use NLP to:
  - define the domain
  - extract entities and relations
  - score candidate outputs
- Trade-off between manual & automatic methods

### Knowledge Graph Construction



# Knowledge Graph Construction

TOPICS:

- PROBLEM SETTING
- PROBABILISTIC MODELS
- Embedding Techniques

# Knowledge Graph Construction

TOPICS:

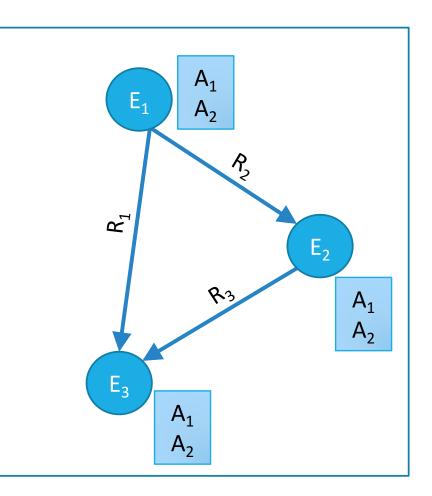
PROBLEM SETTING

Probabilistic Models

Embedding Techniques

## Reminder: Basic problems

- Who are the entities (nodes) in the graph?
- What are their attributes and types (labels)?
- **How** are they related (edges)?

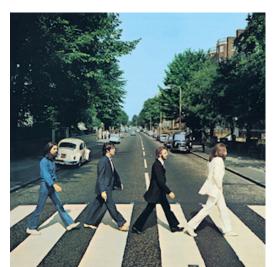


### Extracted knowledge is:

- ambiguous:
  - Ex: Beetles, beetles, Beatles
  - Ex: citizenOf, livedIn, bornIn







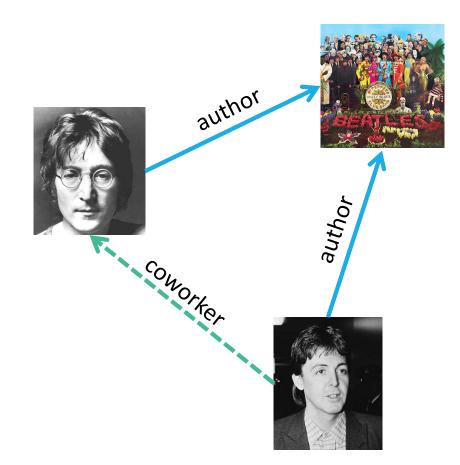




### Extracted knowledge is:

• ambiguous

- incomplete
  - Ex: missing relationships
  - Ex: missing labels
  - Ex: missing entities

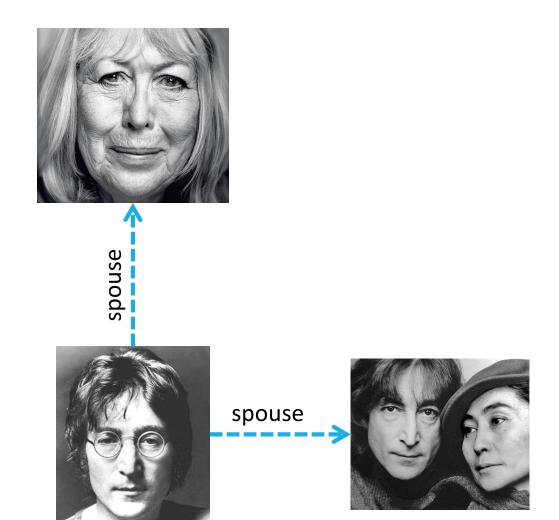


### Extracted knowledge is:

• ambiguous

• incomplete

- inconsistent
  - Ex: Cynthia Lennon, Yoko Ono
  - Ex: exclusive labels (alive, dead)
  - Ex: domain-range constraints

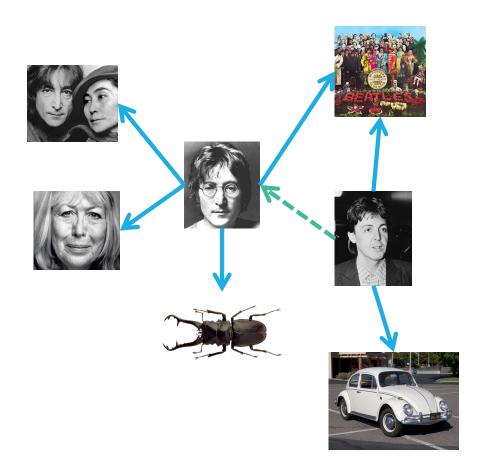


### Extracted knowledge is:

ambiguous

• incomplete

• inconsistent



# Graph Construction approach

• Graph construction cleans and completes extraction graph

Incorporate ontological constraints and relational patterns

• Discover statistical relationships within knowledge graph

# Knowledge Graph Construction

TOPICS:

PROBLEM SETTING

PROBABILISTIC MODELS

Embedding Techniques

# Graph Construction Probabilistic Models

TOPICS:

Overview

GRAPHICAL MODELS

Random Walk Methods

# Graph Construction Probabilistic Models

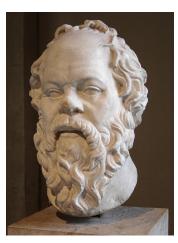
TOPICS:

OVERVIEW

GRAPHICAL MODELS

Random Walk Methods

# **Beyond Pure Reasoning**





### Classical AI approach to knowledge: reasoning

Lbl(Socrates, Man) & Sub(Man, Mortal) -> Lbl(Socrates, Mortal)

# **Beyond Pure Reasoning**





- Classical AI approach to knowledge: reasoning
- Lbl(Socrates, Man) & Sub(Man, Mortal) -> Lbl(Socrates, Mortal)
- Reasoning difficult when extracted knowledge has errors

# **Beyond Pure Reasoning**





Classical AI approach to knowledge: reasoning

Lbl(Socrates, Man) & Sub(Man, Mortal) -> Lbl(Socrates, Mortal)

- Reasoning difficult when extracted knowledge has errors
- Solution: probabilistic models

P(Lbl(Socrates, Mortal)|Lbl(Socrates, Man)=0.9)

# Graph Construction Probabilistic Models

TOPICS:

Overview

**GRAPHICAL MODELS** 

Random Walk Methods

# Graphical Models: Overview

• Define joint probability distribution on knowledge graphs

• Each candidate fact in the knowledge graph is a **variable** 

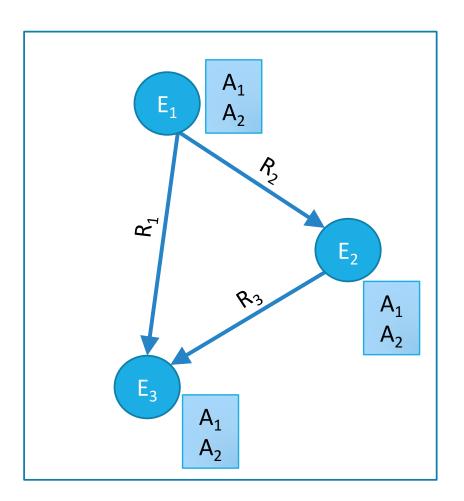
• Statistical signals, ontological knowledge and rules parameterize the **dependencies** between variables

• Find most likely knowledge graph by **optimization/sampling** 

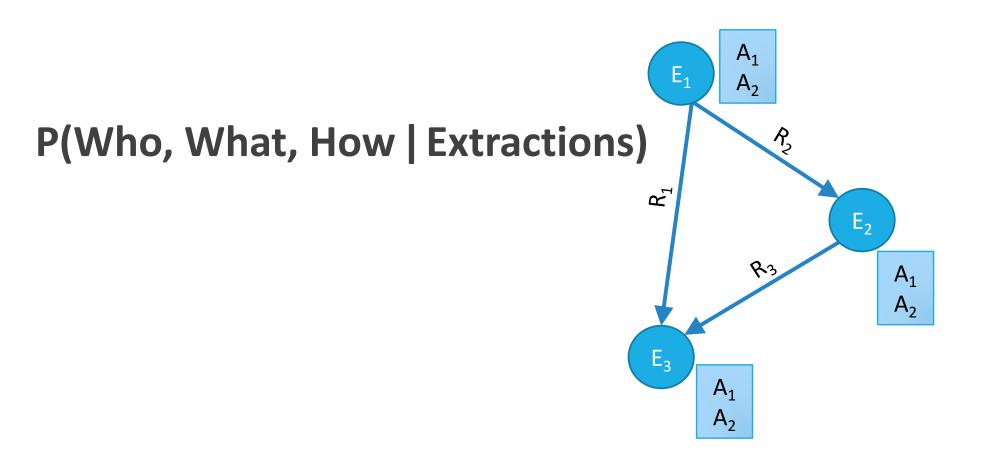
## Knowledge Graph Identification

Define a graphical model to perform all three of these tasks simultaneously!

- Who are the entities (nodes) in the graph?
- What are their attributes and types (labels)?
- **How** are they related (edges)?



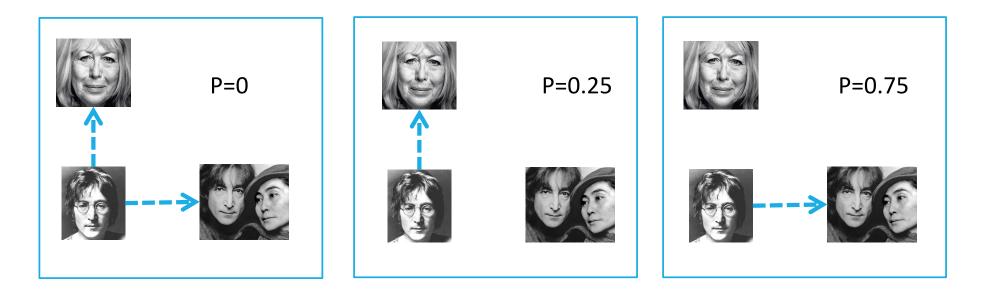
## Knowledge Graph Identification



## Probabilistic Models

• Use dependencies between facts in KG

• Probability defined *jointly* over facts



Statistical signals from text extractors and classifiers

## Statistical signals from text extractors and classifiers

- P(R(John,Spouse,Yoko))=0.75; P(R(John,Spouse,Cynthia))=0.25
- LevenshteinSimilarity(Beatles, Beetles) = 0.9

• Statistical signals from text extractors and classifiers

Ontological knowledge about domain

Statistical signals from text extractors and classifiers

## Ontological knowledge about domain

- Functional(Spouse) & R(A,Spouse,B) -> !R(A,Spouse,C)
- Range(Spouse, Person) & R(A,Spouse,B) -> Type(B, Person)

Statistical signals from text extractors and classifiers

Ontological knowledge about domain

## Rules and patterns mined from data

• Statistical signals from text extractors and classifiers

Ontological knowledge about domain

## Rules and patterns mined from data

- R(A, Spouse, B) & R(A, Lives, L) -> R(B, Lives, L)
- R(A, Spouse, B) & R(A, Child, C) -> R(B, Child, C)

## Statistical signals from text extractors and classifiers

- P(R(John,Spouse,Yoko))=0.75; P(R(John,Spouse,Cynthia))=0.25
- LevenshteinSimilarity(Beatles, Beetles) = 0.9

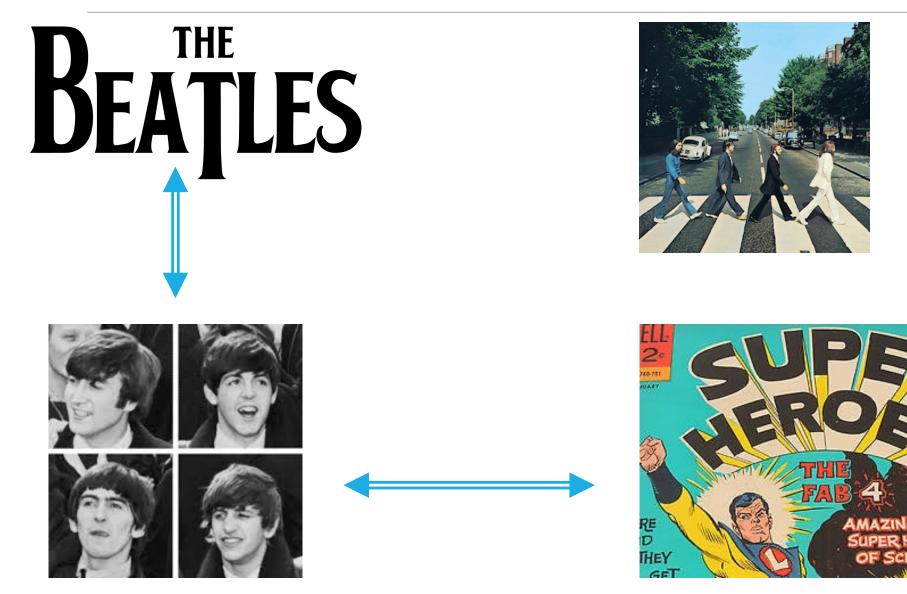
## Ontological knowledge about domain

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## Rules and patterns mined from data

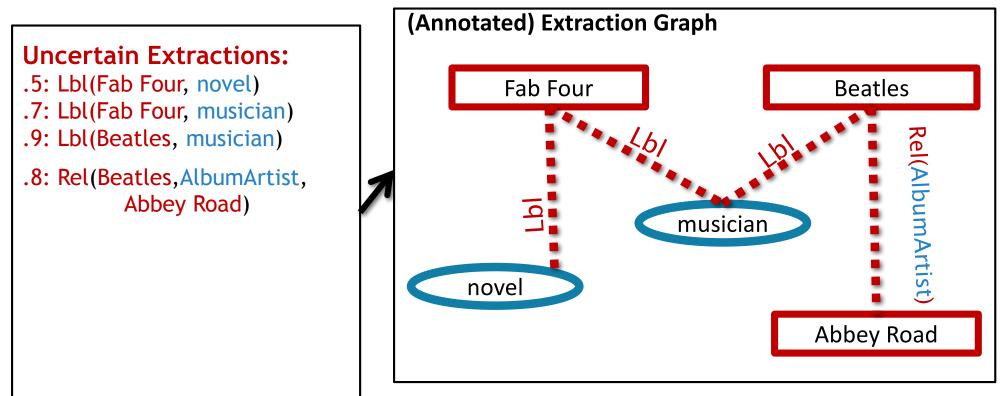
- R(A, Spouse, B) & R(A, Lives, L) -> R(B, Lives, L)
- R(A, Spouse, B) & R(A, Child, C) -> R(B, Child, C)

## Example: The Fab Four

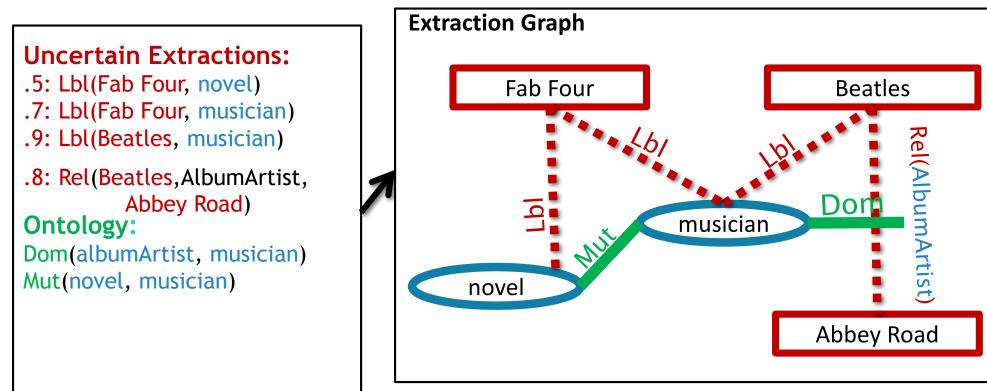


#### **Uncertain Extractions:**

- .5: Lbl(Fab Four, novel)
- .7: Lbl(Fab Four, musician)
- .9: Lbl(Beatles, musician)
- .8: Rel(Beatles, AlbumArtist, Abbey Road)



PUJARA+ISWC13; PUJARA+AIMAG15

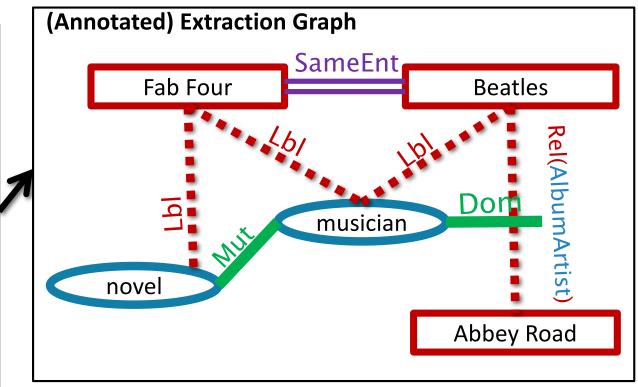


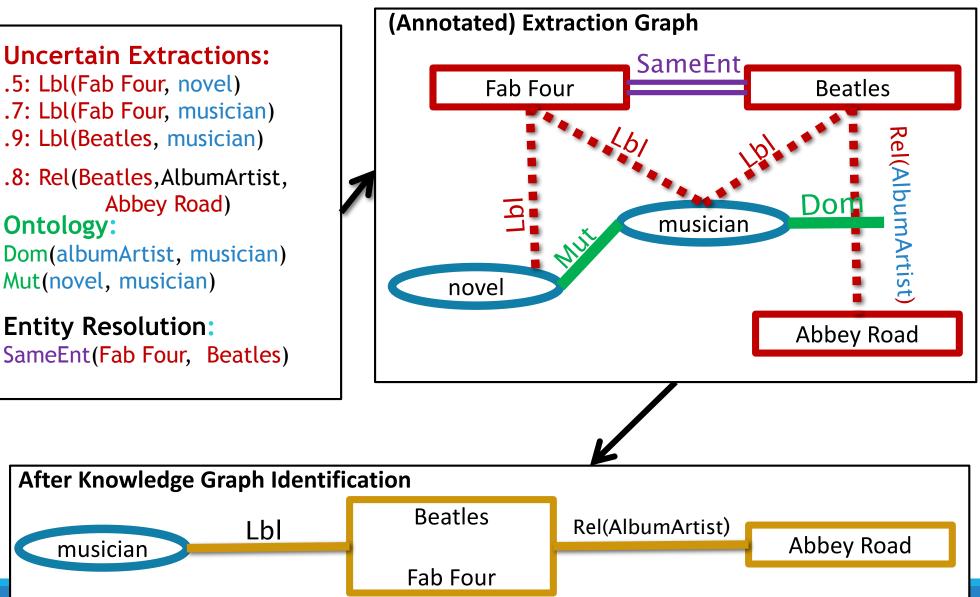
PUJARA+ISWC13; PUJARA+AIMAG15

#### Uncertain Extractions: .5: Lbl(Fab Four, novel) .7: Lbl(Fab Four, musician)

- .9: Lbl(Beatles, musician)
- .8: Rel(Beatles,AlbumArtist, Abbey Road) Ontology: Dom(albumArtist, musician) Mut(novel, musician)

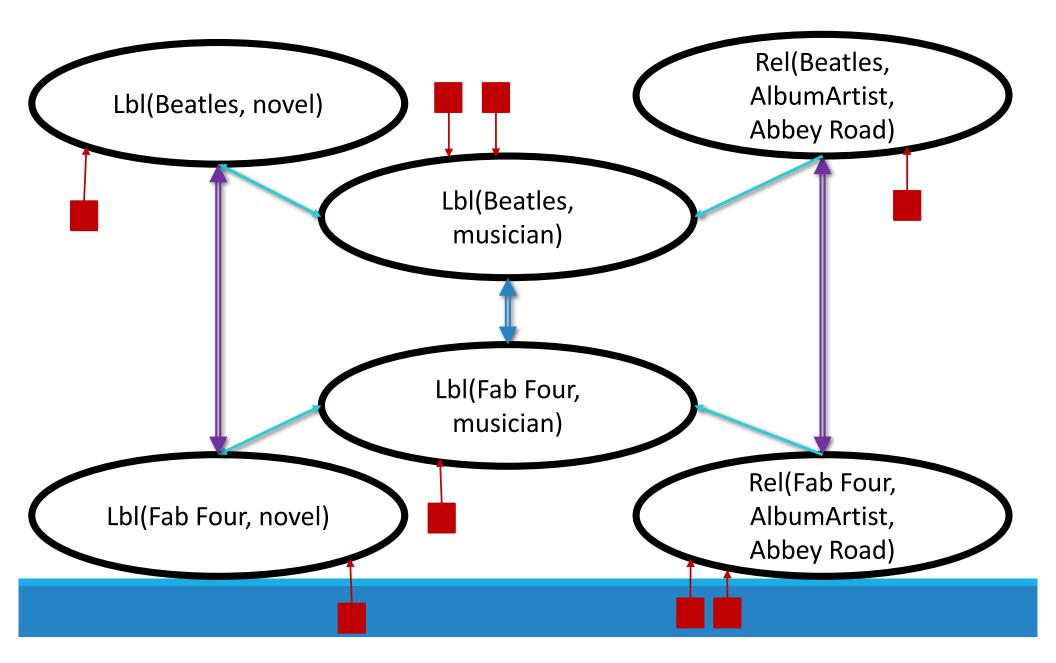
Entity Resolution: SameEnt(Fab Four, Beatles)





PUJARA+ISWC13; PUJARA+AIMAG15

## Probabilistic graphical model for KG



# Defining graphical models

Many options for defining a graphical model

- We focus on two approaches, MLNs and PSL, that use **rules**
- MLNs treat facts as Boolean, use sampling for satisfaction
- **PSL** infers a "truth value" for each fact via optimization

## Rules for KG Model

100: 100:	<pre>Subsumes(L1,L2) Exclusive(L1,L2)</pre>		Label(E,L1) Label(E,L1)		Label(E,L2) !Label(E,L2)
100: 100: 100:	<pre>Inverse(R1,R2) Subsumes(R1,R2) Exclusive(R1,R2)</pre>	&	Relation(R1,E,O)	->	<pre>Relation(R2,0,E) Relation(R2,E,0) !Relation(R2,E,0)</pre>
100: 100:	<pre>Domain(R,L) Range(R,L)</pre>		<pre>Relation(R,E,O) Relation(R,E,O)</pre>		Label(E,L) Label(O,L)
10: 10:	<pre>SameEntity(E1,E2) SameEntity(E1,E2)</pre>		* * *		Label(E2,L) Relation(R,E2,O)
1: 1: 1: 1: 1:	<pre>Label_OBIE(E,L) Label_OpenIE(E,L) Relation_Pattern(R,E,O)</pre>		->	<pre>Label(E,L) Label(E,L) Relation(R,E,O) !Relation(R,E,O) !Label(E,L)</pre>	

## Rules to Distributions

•Rules are *grounded* by substituting literals into formulas  $\mathbf{w_r} : SAMEENT(Fab Four, Beatles) \land$ 

 $LBL(Beatles, musician) \Rightarrow LBL(Fab Four, musician)$ 

 $r \in R$ 

 $w_r \phi_r$ 

G, E)

•Each ground rule has a weighted *satisfaction* derived from the formula's truth value

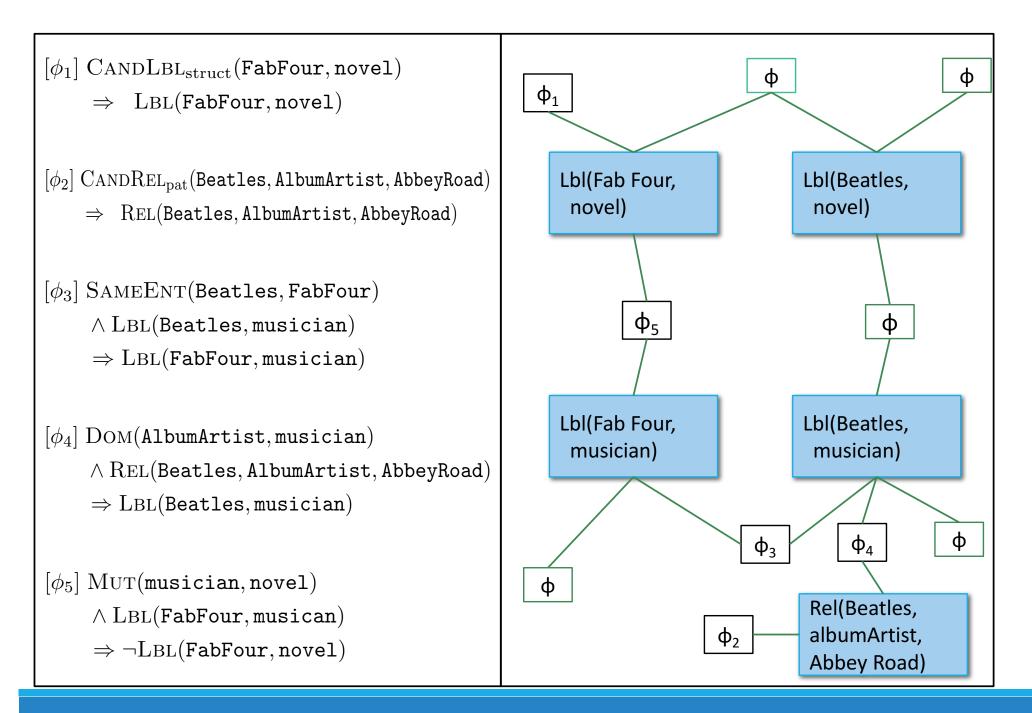
exp

 Together, the ground rules provide a joint probability distribution over knowledge graph facts, conditioned on the extractions

JIANG+ICDM12; PUJARA+ISWC13

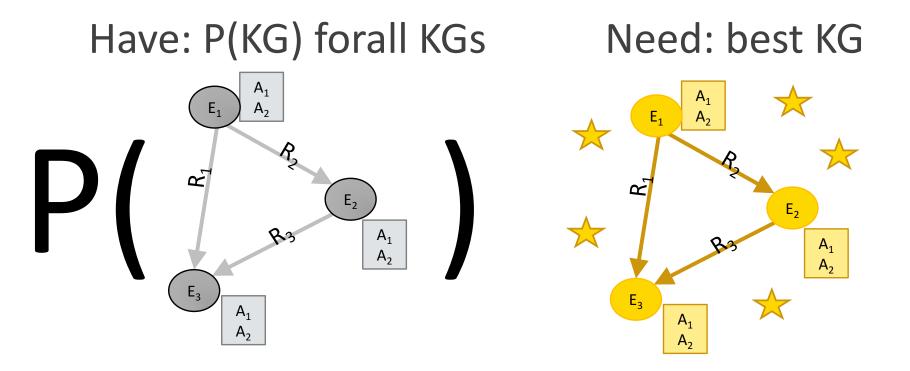
## Probability Distribution over KGs

 $P(G \mid E) = \frac{1}{Z} \exp\left[-\sum_{r \in R} w_r \varphi_r(G)\right]$  $\operatorname{CANDLBL}_T(\texttt{FabFour},\texttt{novel})$  $\Rightarrow$  LBL(FabFour, novel) Mut(novel, musician) $\wedge$  LBL(Beatles, novel)  $\Rightarrow \neg LBL(Beatles, musician)$ SAMEENT(Beatles, FabFour)  $\wedge$  LBL(Beatles, musician)  $\Rightarrow$  LBL(FabFour,musician)



PUJARA+ISWC13; PUJARA+AIMAG15

## How do we get a knowledge graph?



MAP inference: optimizing over distribution to find the best knowledge graph

## Inference and KG optimization

• Finding the best KG satisfying weighed rules: NP Hard

MLNs [discrete]: Monte Carlo sampling methods
Solution quality dependent on burn-in time, iterations, etc.

PSL [continuous]: optimize convex linear surrogate
 Fast optimization, ¾-optimal MAX SAT lower bound

# Graphical Models Experiments

**Data:** ~1.5M extractions, ~70K ontological relations, ~500 relation/label types **Task:** Collectively construct a KG and evaluate on 25K target facts

#### **Comparisons:**

- **Extract** Average confidences of extractors for each fact in the NELL candidates
- **Rules** Default, rule-based heuristic strategy used by the NELL project
- MLN Jiang+, ICDM12 estimates marginal probabilities with MC-SAT
- **PSL** Pujara+, ISWC13 convex optimization of continuous truth values with ADMM

#### **Running Time:** Inference completes in 10 seconds, values for 25K facts

	AUC	F1
Extract	.873	.828
Rules	.765	.673
MLN (Jiang, 12)	.899	.836
PSL (Pujara, 13)	.904	.853

# Graphical Models: Pros/Cons

## BENEFITS

 Define probability distribution over KGs

## DRAWBACKS

 Requires optimization over all KG facts - overkill

- Easily specified via rules
- Fuse knowledge from many different sources
- Dependent on rules from ontology/expert
- Require probabilistic semantics - unavailable

# Graph Construction Probabilistic Models

TOPICS:

Overview

GRAPHICAL MODELS

RANDOM WALK METHODS

## Random Walk Overview

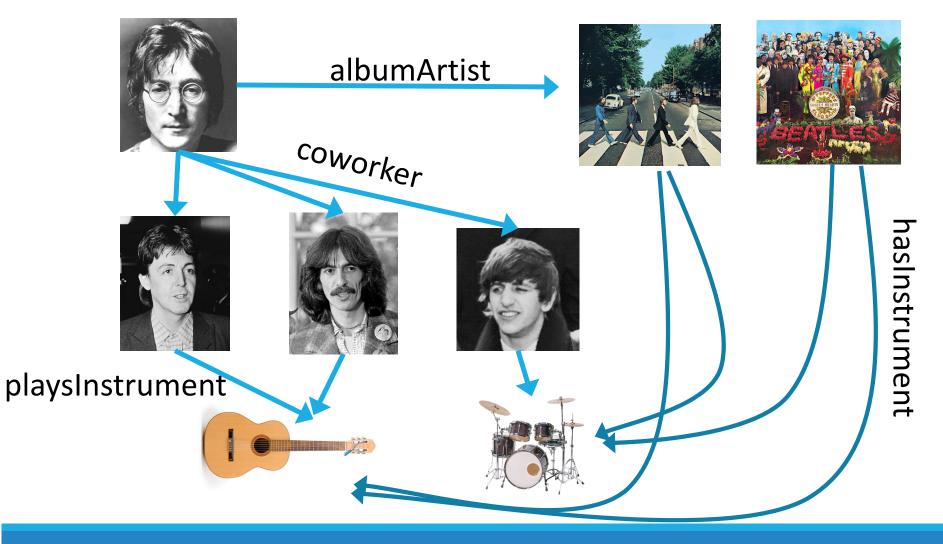
• Given: a query of an **entity** and **relation** 

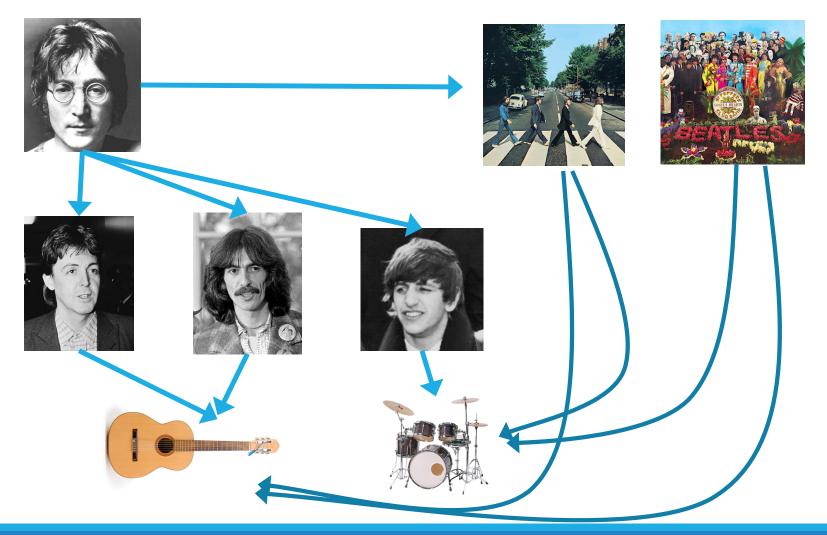
• Starting at the entity, **randomly walk** the KG

• Random walk ends when reaching an appropriate goal

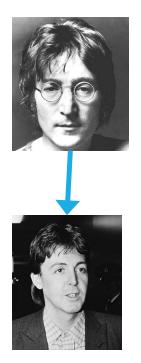
• Learned **parameters** bias choices in the random walk

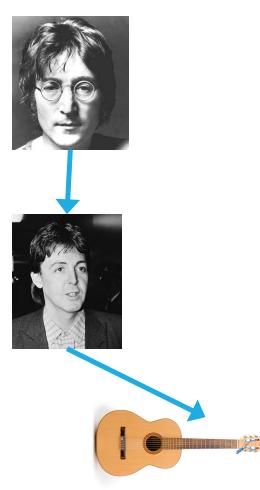
• Output **relative probabilities** of goal states

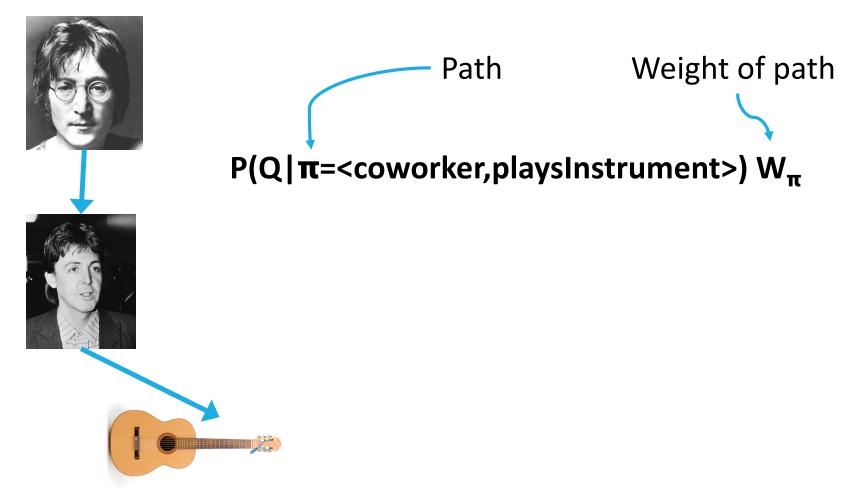


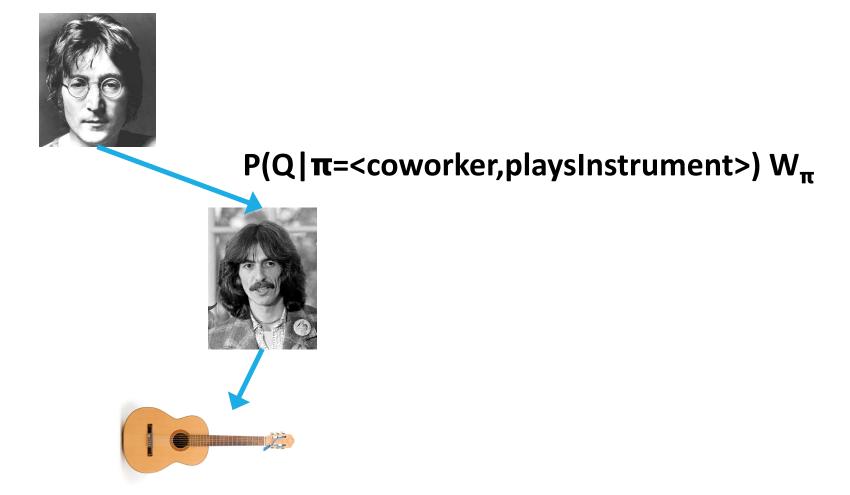


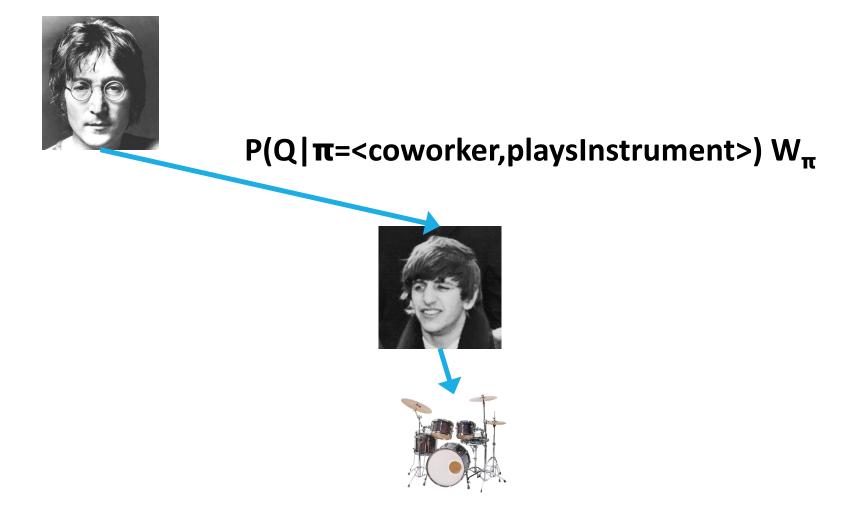


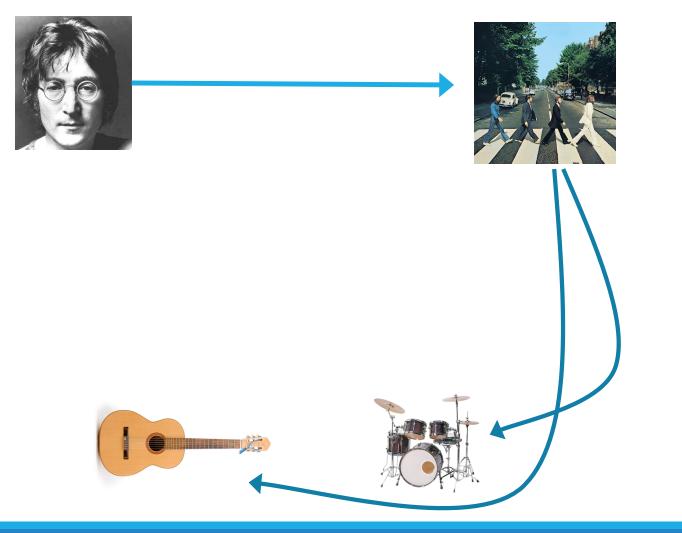


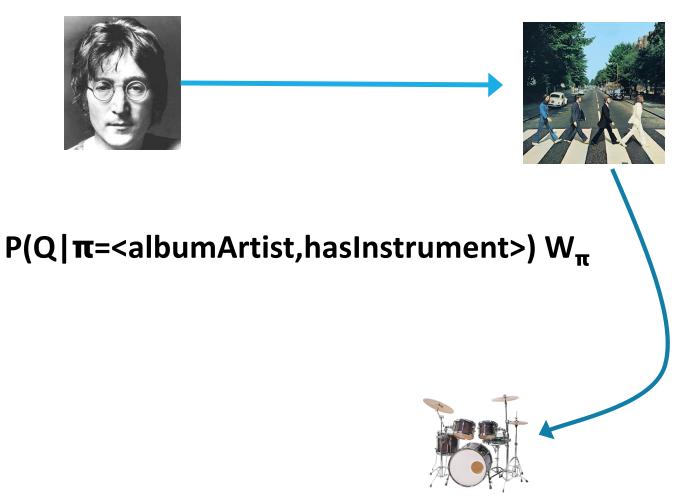


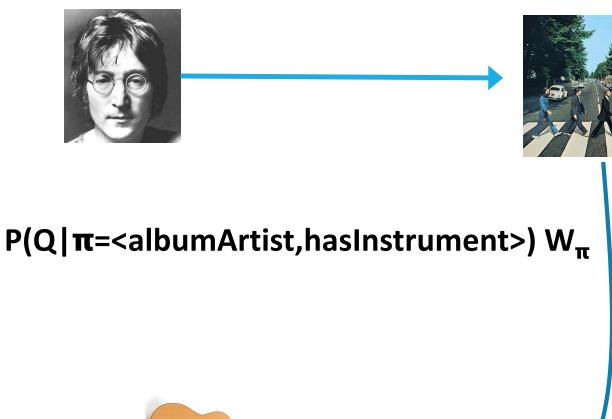




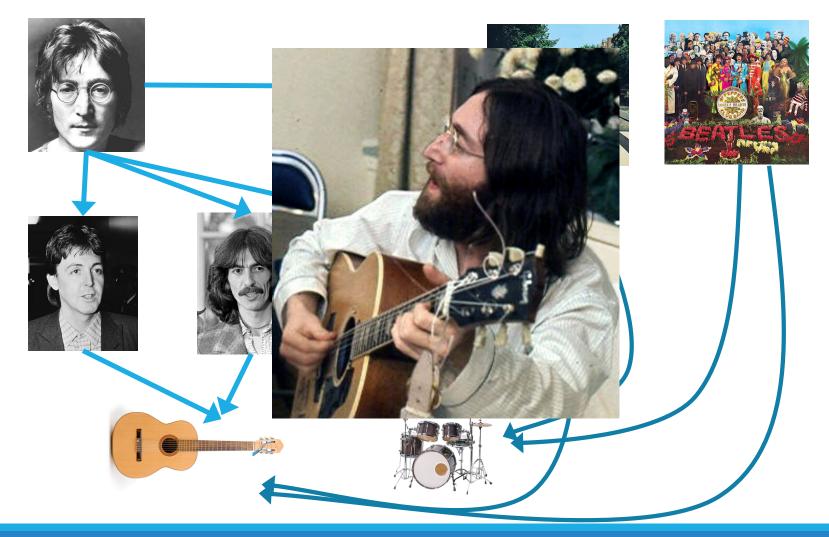












### Recent Random Walk Methods

#### **PRA: Path Ranking Algorithm**

- Performs random walk of imperfect knowledge graph
- Estimates transition probabilities using KG
- For each relation, learns **parameters for paths** through the KG

#### **ProPPR: Programming with Personalized PageRank**

- Constructs proof graph
  - Nodes are partially-ground clauses with one or more facts
  - Edges are proof-transformations
- Parameters are learned for each ground entity and rule

### Recent Random Walk Methods

#### **PRA: Path Ranking Algorithm**

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# PRA in a nutshell

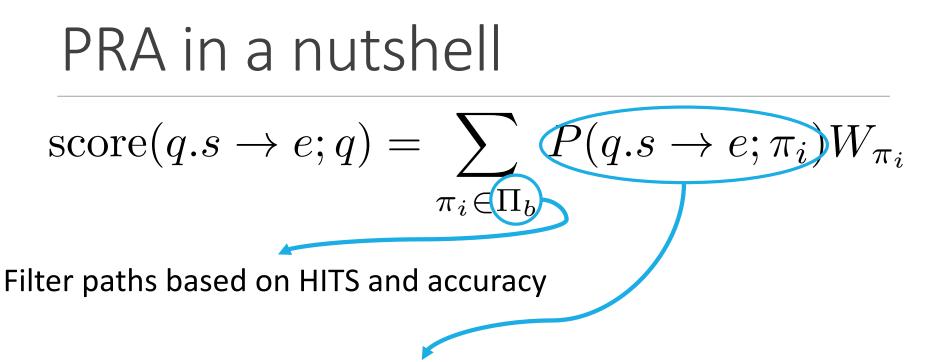
score
$$(q.s \to e; q) = \sum_{\pi_i \in \Pi_b} P(q.s \to e; \pi_i) W_{\pi_i}$$

LAO+EMNLP11

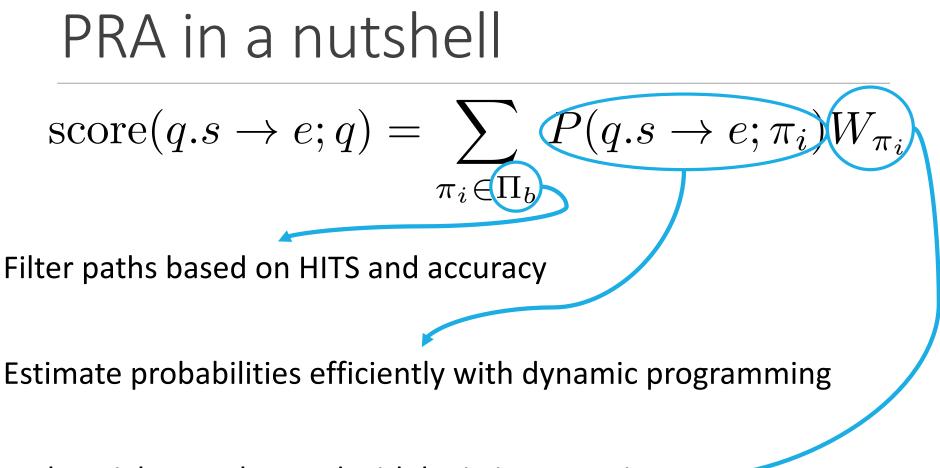
PRA in a nutshell  

$$\operatorname{score}(q.s \to e; q) = \sum_{\pi_i \in \Pi_b} P(q.s \to e; \pi_i) W_{\pi_i}$$

Filter paths based on HITS and accuracy



Estimate probabilities efficiently with dynamic programming



Path weights are learned with logistic regression

# Recent Random Walk Methods

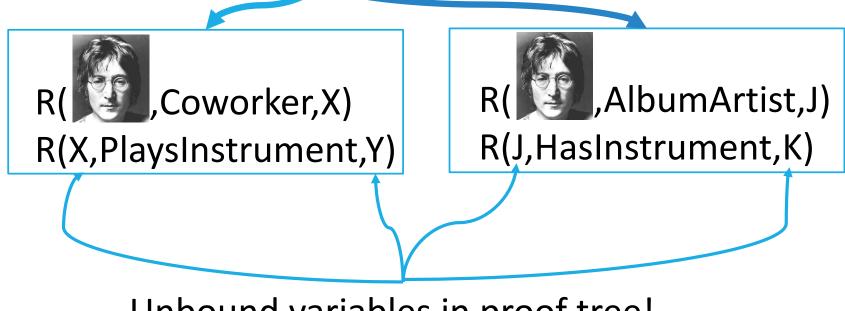
#### **PRA: Path Ranking Algorithm**

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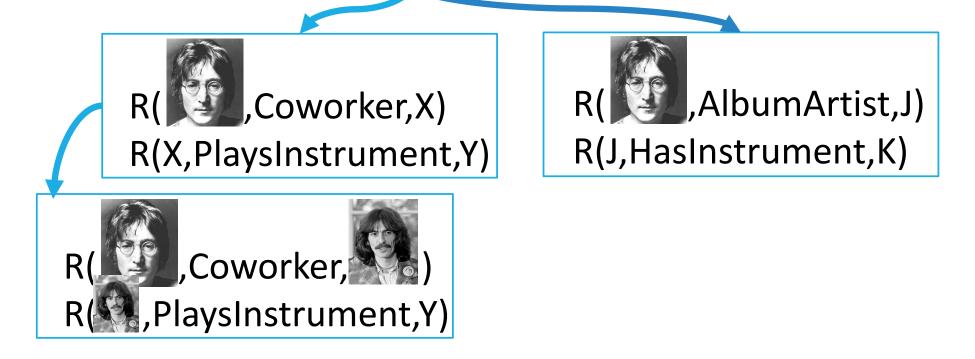
#### **ProPPR: ProbLog + Personalized PageRank**

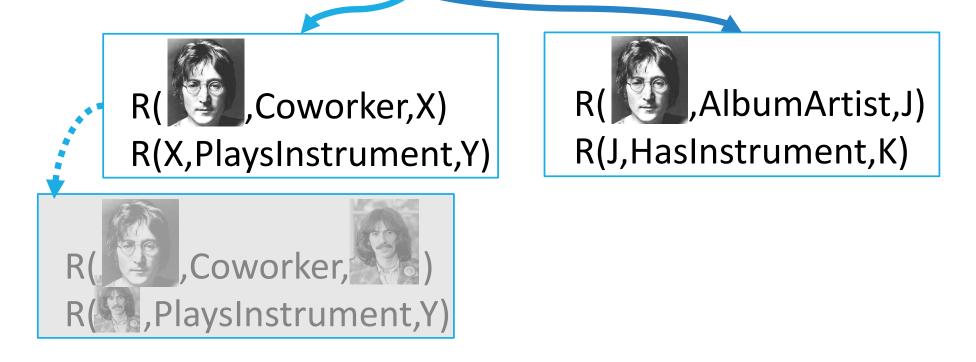
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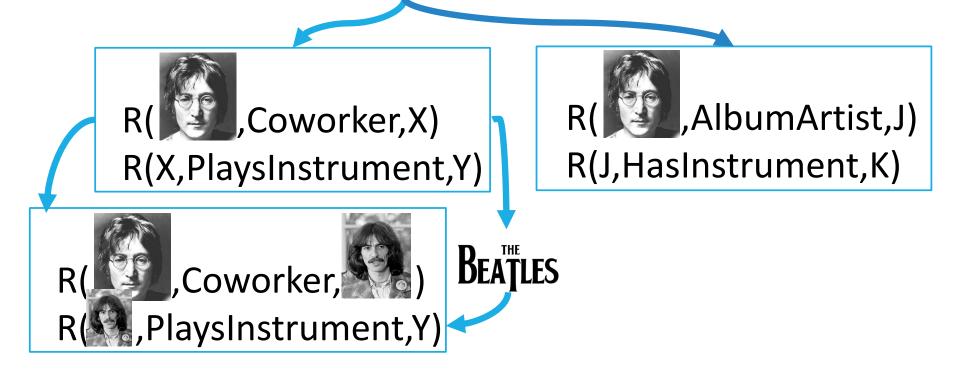
Query Q: R(Lennon, PlaysInstrument, ?)

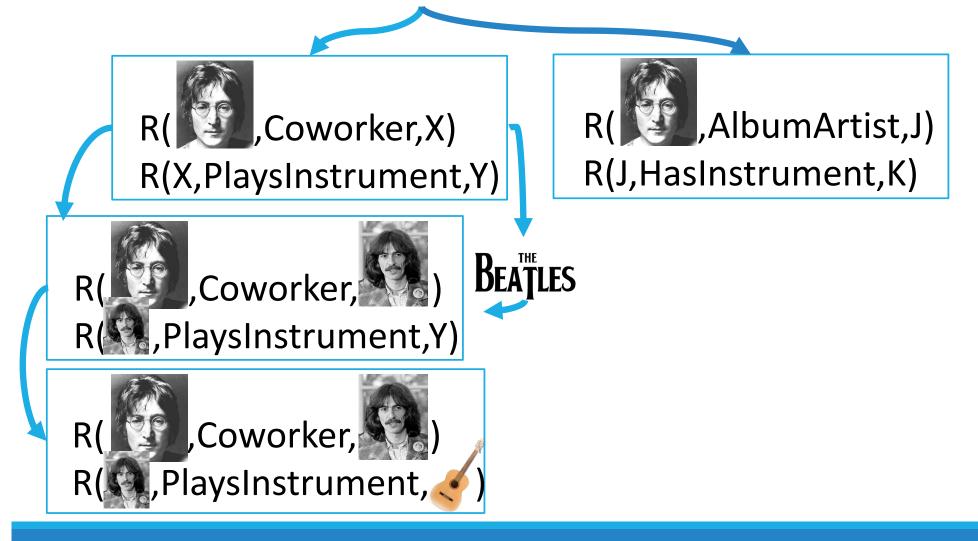


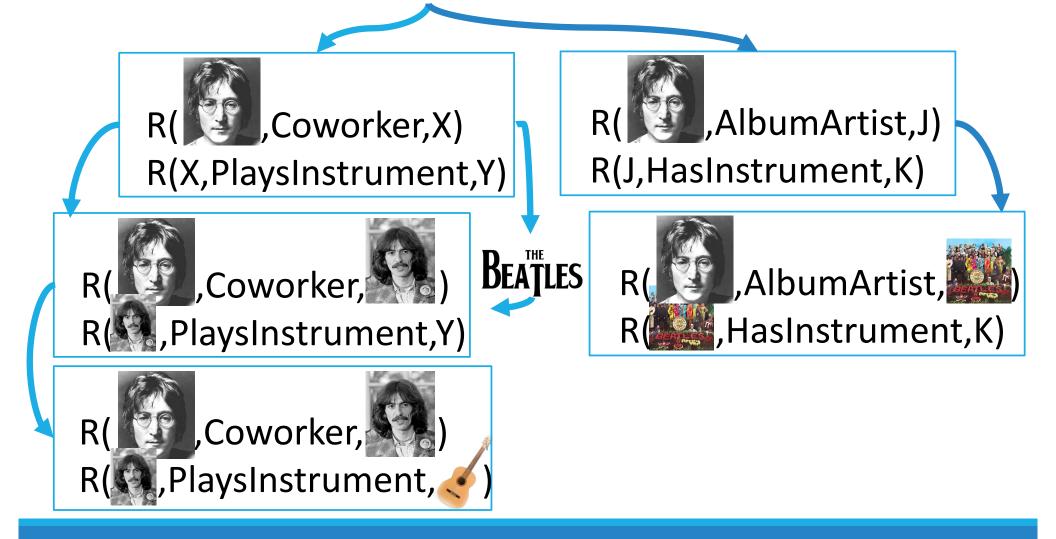
Unbound variables in proof tree!

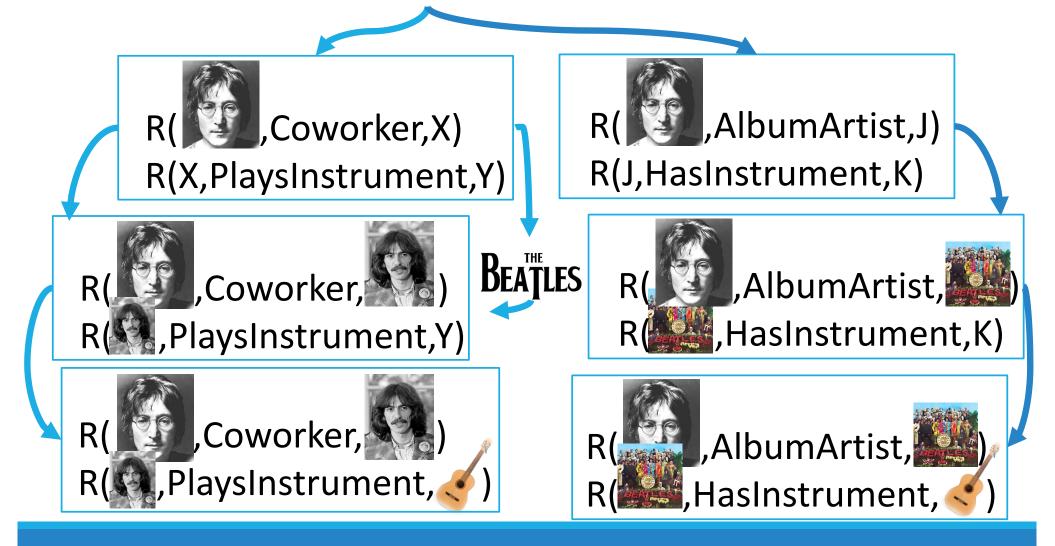






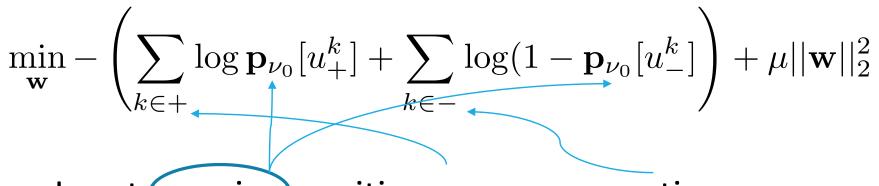








# ProPPR in a nutshell

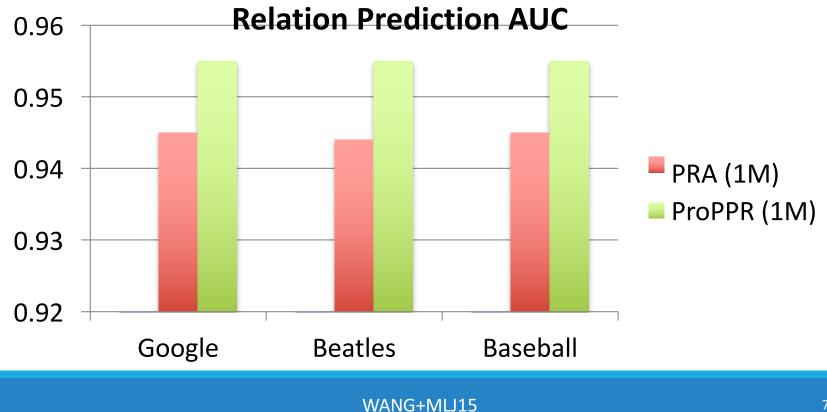


- Input: queries positive answers, negative answers
- Goal:  $\mathbf{p}_{
  u_0}[u_+^k] \geq \mathbf{p}_{
  u_0}[u_-^k]$  (page rank from RW)
- Learn: random walk weights
- Train via stochastic gradient descent

# Results from PRA and ProPPR

• Task:

- 1M extractions for 3 domains;
- ~100s of training queries
- ~1000s of test queries
- AUC of extractions alone is 0.7



# Random Walks: Pros/Cons

#### BENEFITS

• KG query estimation independent of KG size

#### DRAWBACKS

• Full KG completion task inefficient

- Model training produces interpretable, logical rules
- Training data difficult to obtain at scale

- Robust to noisy extractions through probabilistic form
- Input must follow probabilistic semantics

### Two classes of Probabilistic Models

#### **GRAPHICAL MODELS**

- Possible facts in KG are variables
- Logical rules relate facts

- Universally-quantified

#### RANDOM WALK METHODS

- Possible facts posed as queries
- Random walks of the KG constitute "proofs"
- Probability ∝ path lengths/transitions
- Locally grounded

# Embedding-Based Techniques

MATRICES, TENSORS, AND NEURAL NETWORKS

### Probabilistic Models: Downsides

#### Limitation to Logical Relations

- Representation restricted by manual design
  - Clustering? Assymetric implications?
  - Information flows through these relations
- Difficult to generalize to unseen entities/relations

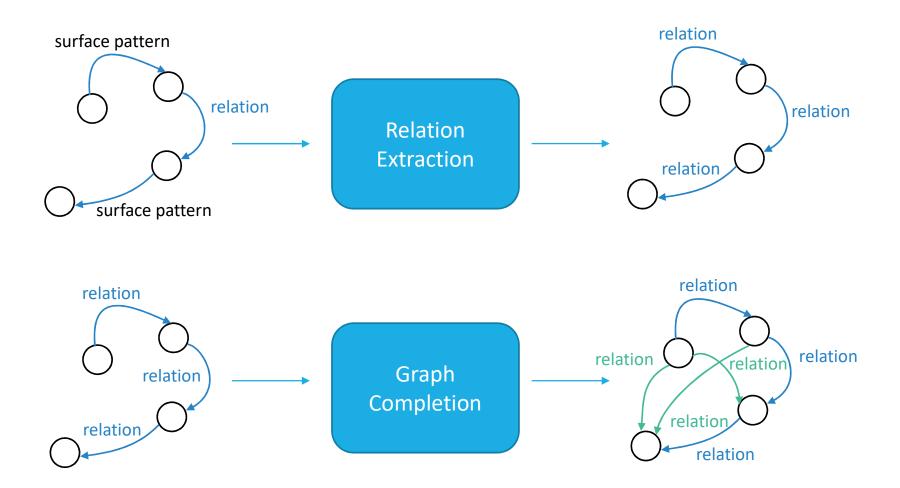
#### Computational Complexity of Algorithms

- Complexity depends on explicit dimensionality
  - Often NP-Hard, in size of data
  - More rules, more expensive inference
- Query-time inference is sometimes NP-Hard
- Not trivial to parallelize, or use GPUs

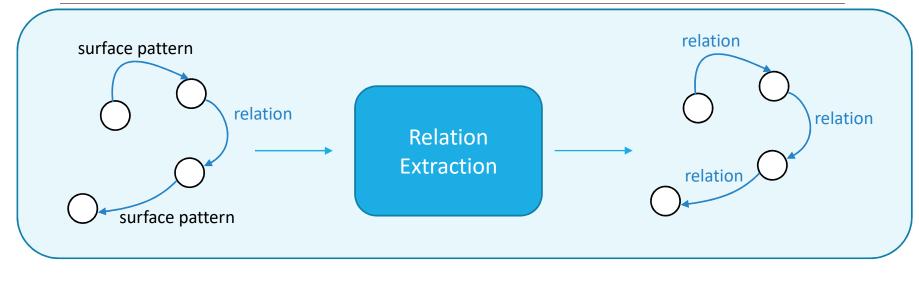
#### Embeddings

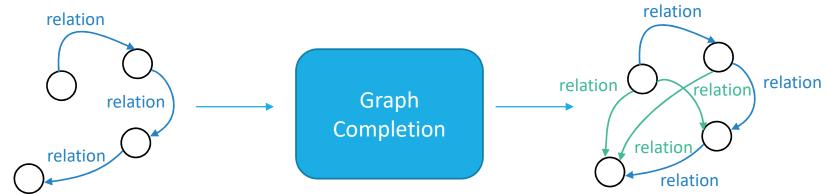
- Everything as dense vectors
- Can capture many relations
- Learned from data
- Complexity depends on latent dimensions
- Learning using stochastic gradient, back-propagation
- Querying is often cheap
- GPU-parallelism friendly

### Two Related Tasks



### Two Related Tasks

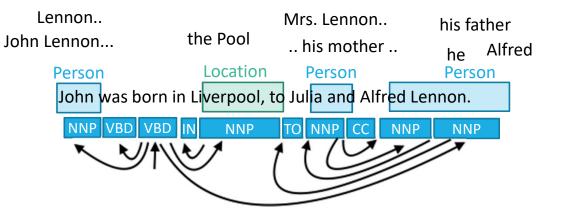




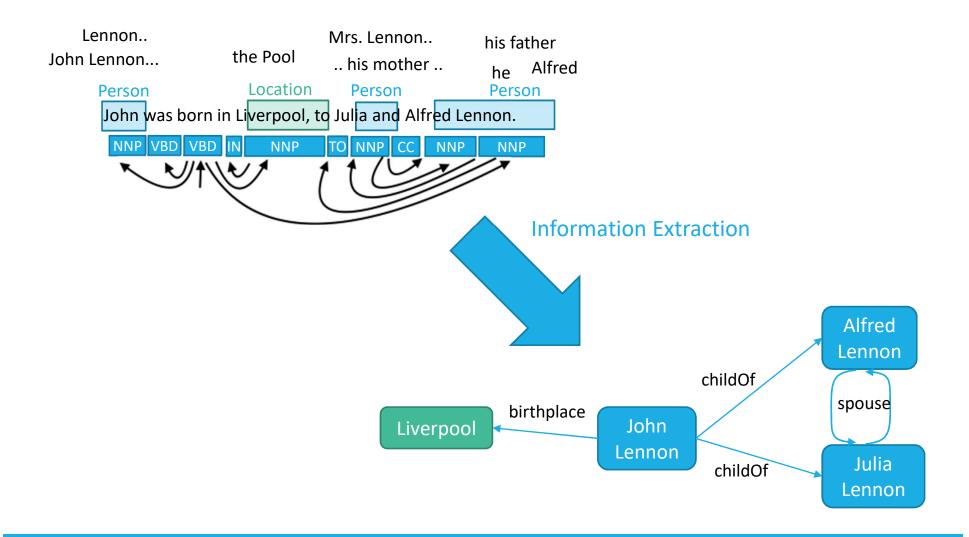
### What is NLP?

John was born in Liverpool, to Julia and Alfred Lennon.



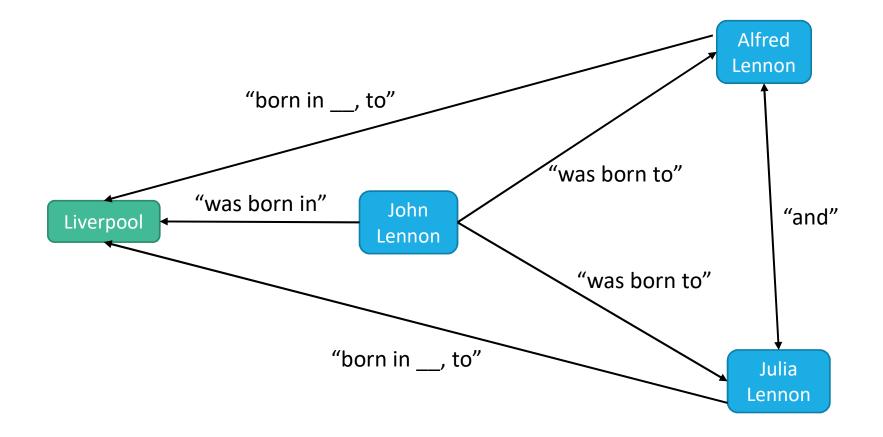


### What is Information Extraction?



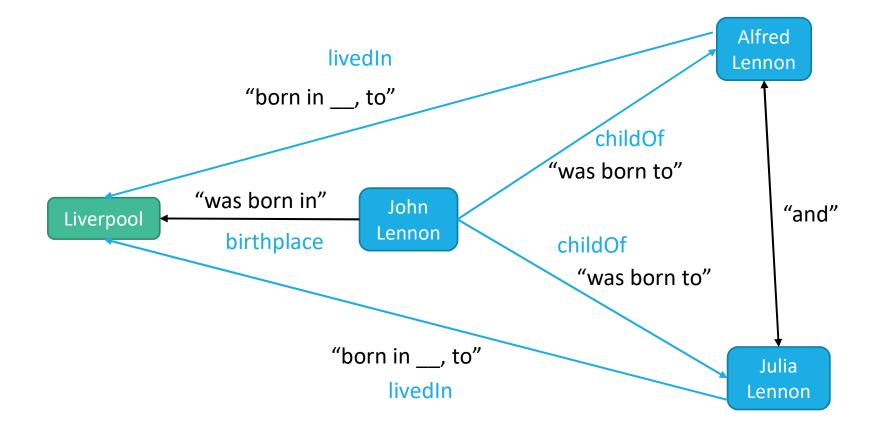
### **Relation Extraction From Text**

John was born in Liverpool, to Julia and Alfred Lennon.

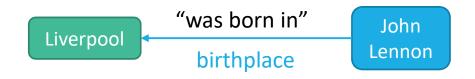


### **Relation Extraction From Text**

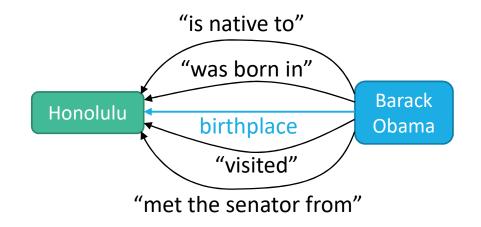
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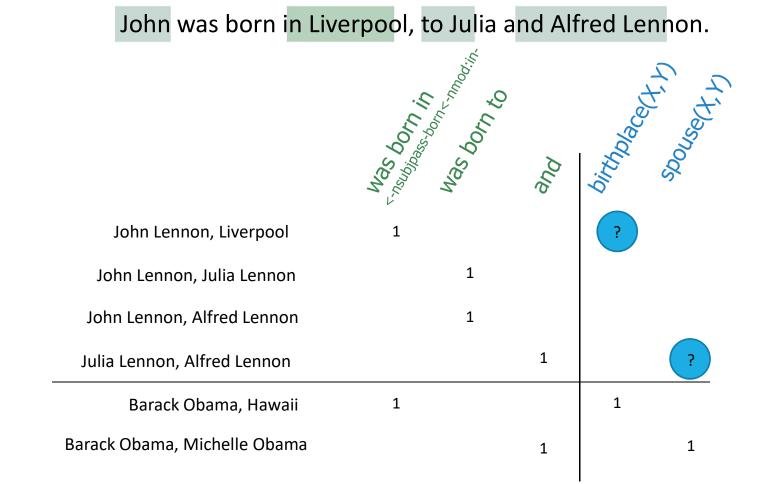
# "Distant" Supervision



No direct supervision gives us this information. Supervised: Too expensive to label sentences Rule-based: Too much variety in language Both only work for a small set of relations, i.e. 10s, not 100s



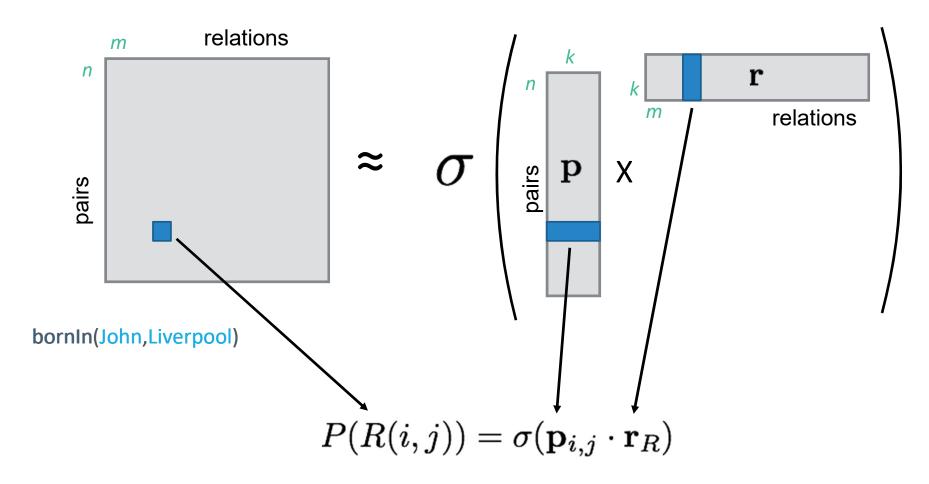
### Relation Extraction as a Matrix



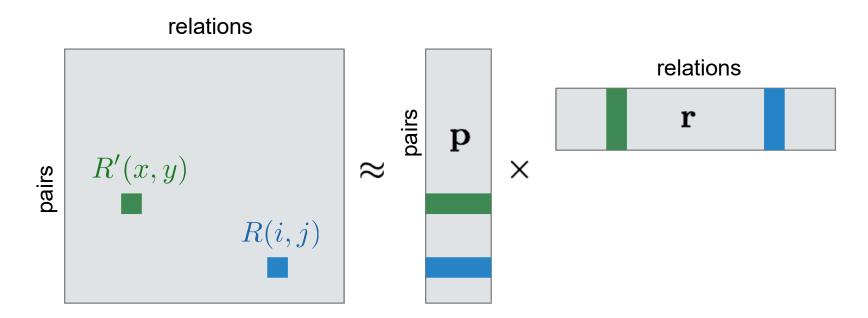
Entity Pairs

Universal Schema, Riedel et al, NAACL (2013)

### Matrix Factorization



# Training: Stochastic Updates



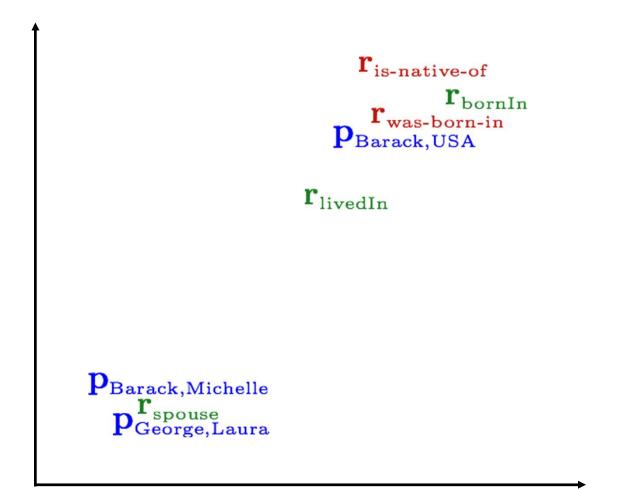
Pick an observed cell, R(i, j):

• Update  $\mathbf{p}_{ij}$  &  $\mathbf{r}_R$  such that R(i,j) is higher

Pick any random cell, assume it is negative:

• Update  $\mathbf{p}_{xy}$  &  $\mathbf{r}_{R'}$  such that R'(x,y) is lower

### **Relation Embeddings**



### Embeddings ~ Logical Relations

### Relation Embeddings, w

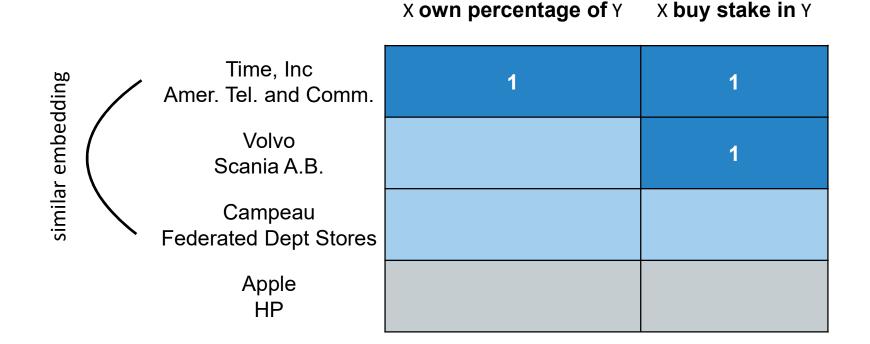
- Similar embedding for 2 relations denote they are paraphrases
  - is married to, spouseOf(X,Y), /person/spouse
- One embedding can be contained by another
  - w(topEmployeeOf)  $\subset$  w(employeeOf)
  - topEmployeeOf(X,Y)  $\rightarrow$  employeeOf(X,Y)
- Can capture logical patterns, without needing to specify them!

### Entity Pair Embeddings, v

Similar entity pairs denote similar relations between them Entity pairs may describe multiple "relations" independent foundedBy and employeeOf relations

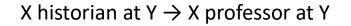
# Similar Embeddings

similar underlying embedding

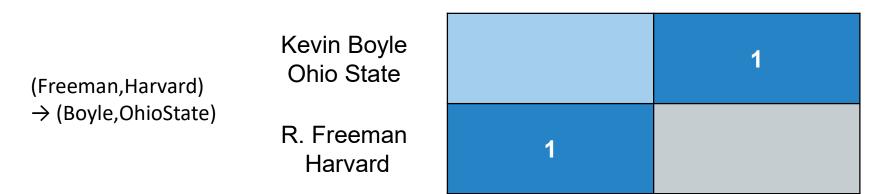


Successfully predicts "Volvo owns percentage of Scania A.B." from "Volvo bought a stake in Scania A.B."

## Implications



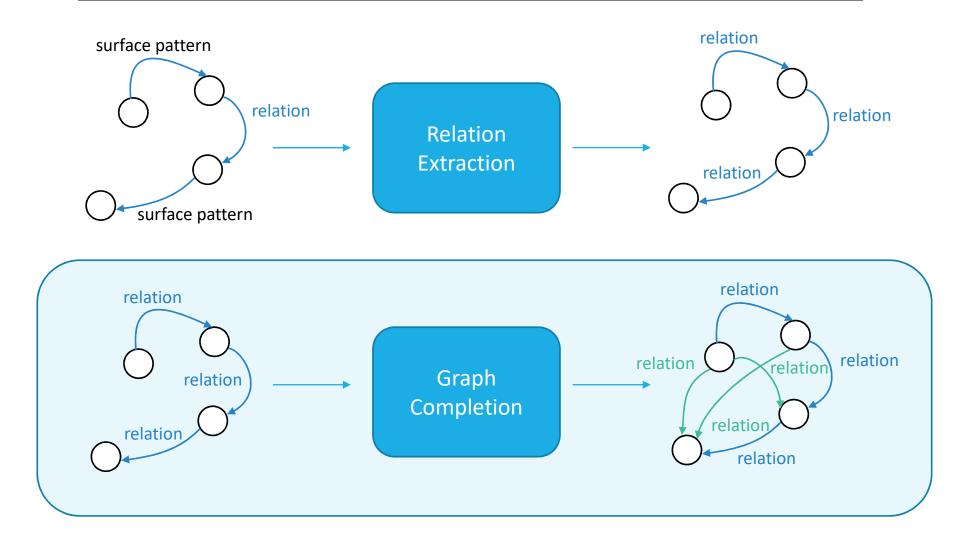
X professor at Y X historian at Y



Learns asymmetric entailment: PER historian at UNIV → PER professor at UNIV But,

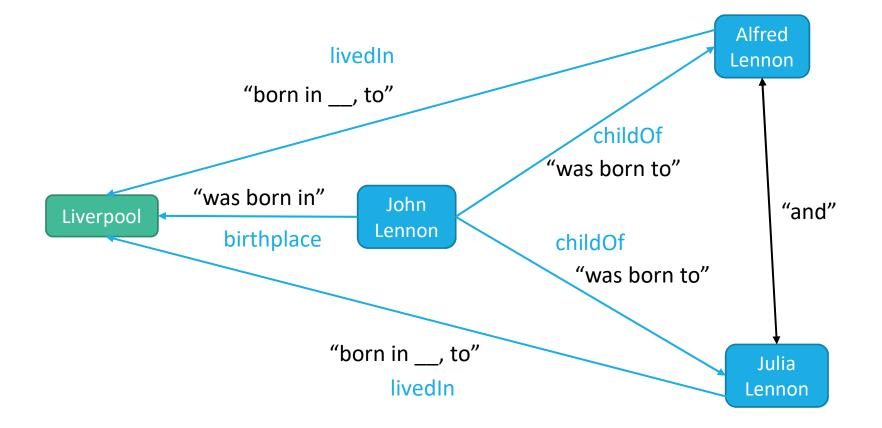
PER professor at UNIV → PER historian at UNIV

## Two Related Tasks

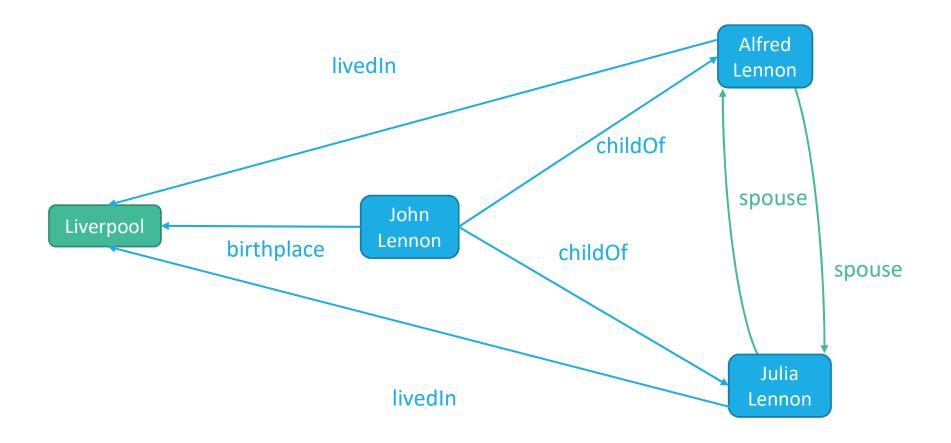




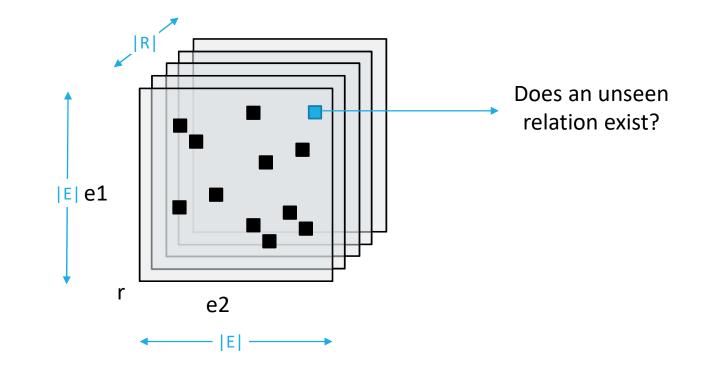
# Graph Completion



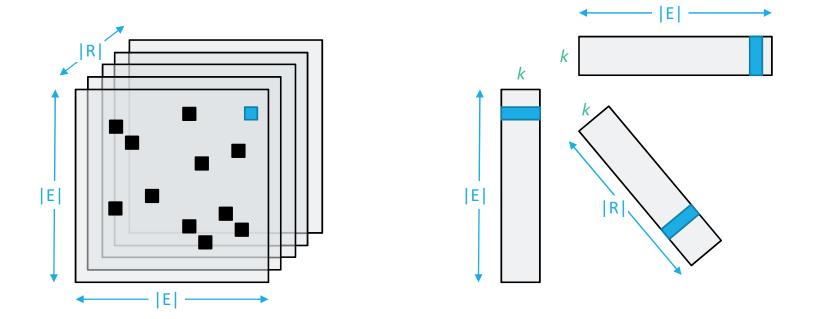
# Graph Completion



## Tensor Formulation of KG



### Factorize that Tensor



$$S(r(a,b)) = f(\mathbf{v}_r, \mathbf{v}_a, \mathbf{v}_b)$$

## Many Different Factorizations

CANDECOMP/PARAFAC-Decomposition

$$S(r(a,b)) = \sum_{k} R_{r,k} \cdot e_{a,k} \cdot e_{b,k}$$

Tucker2 and RESCAL Decompositions

$$S(r(a,b)) = (\mathbf{R}_r \times \mathbf{e}_a) \times \mathbf{e}_b$$

Model E

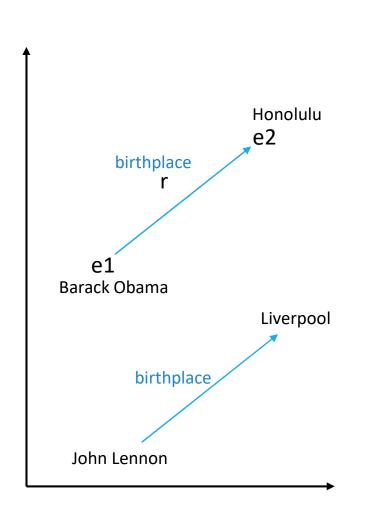
$$S(r(a,b)) = \mathbf{R}_{r,1} \cdot \mathbf{e}_a + \mathbf{R}_{r,2} \cdot \mathbf{e}_b$$

Not tensor factorization (per se)

Holographic Embeddings

$$S(r(a,b)) = \mathbf{R}_r \times (\mathbf{e}_a \star \mathbf{e}_b)$$

## **Translation Embeddings**



### TransE

$$S(r(a,b)) = -\|\mathbf{e}_a + \mathbf{R}_r - \mathbf{e}_b\|_2^2$$

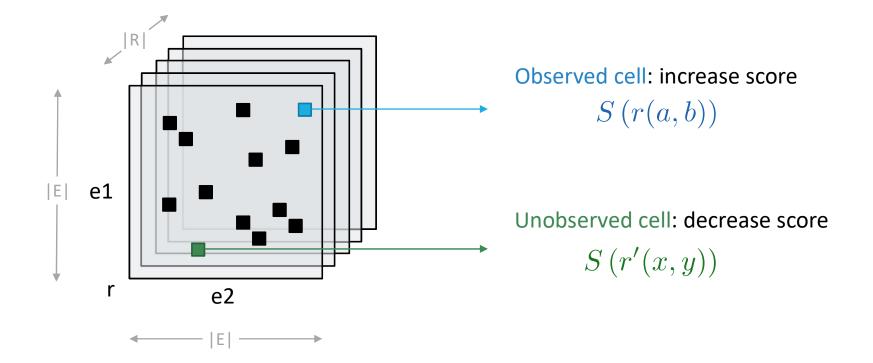
### TransH

$$S(r(a,b)) = -\|\mathbf{e}_a^{\perp} + \mathbf{R}_r - \mathbf{e}_b^{\perp}\|_2^2$$
$$\mathbf{e}_a^{\perp} = \mathbf{e}_a - \mathbf{w}_r^T \mathbf{e}_a \mathbf{w}_r$$

#### TransR

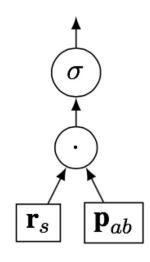
$$S(r(a,b)) = -\|\mathbf{e}_a\mathbf{M}_r + \mathbf{R}_r - \mathbf{e}_b\mathbf{M}_r\|_2^2$$

### Parameter Estimation

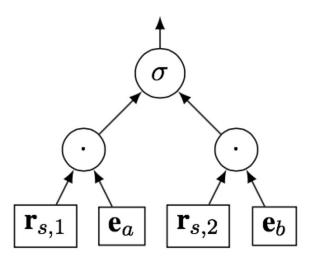




## Matrix vs Tensor Factorization

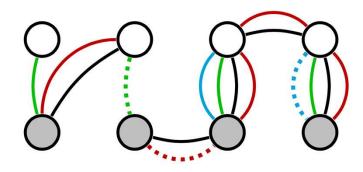


- Vectors for each entity pair
- Can only predict for entity pairs that appear in text together
- No sharing for same entity in different entity pairs

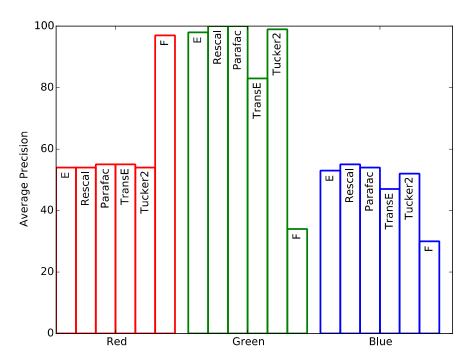


- Vectors for each entity
- Assume entity pairs are "low-rank"
  - But many relations are not!
  - Spouse: you can have only ~1
- Cannot learn pair specific information

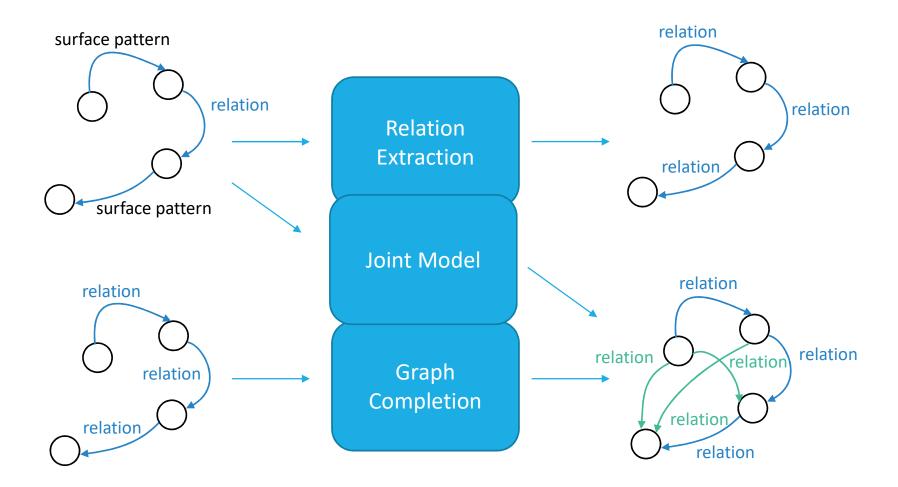
# What they can, and can't, do..



- Red: deterministically implied by Black
  - needs pair-specific embedding
  - Only F is able to generalize
- Green: needs to estimate entity types
  - needs entity-specific embedding
  - Tensor factorization generalizes, F doesn't
- Blue: implied by Red and Green
  - Nothing works much better than random



## Joint Extraction+Completion





# Compositional Neural Models

So far, we're learning vectors for each entity/surface pattern/relation..

But learning vectors independently ignores "composition"

#### Composition in Surface Patterns

- Every surface pattern is not unique
- Synonymy:
- A is B's spouse. A is married to B.
- Inverse: X is Y's parent.
   Y is one of X's children.
- Can the representation learn this?

#### Composition in Relation Paths

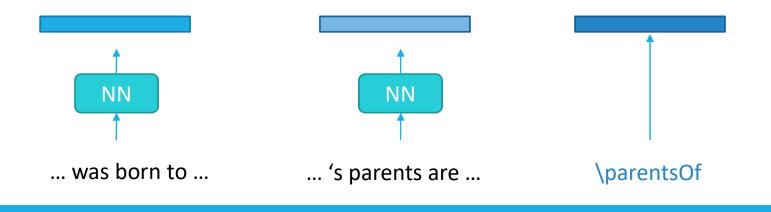
- Every relation path is not unique
- Explicit: A parent B, B parent C A grandparent C
- Implicit: X bornInCity Y, Y cityInState Z X "bornInState" Z
- Can the representation capture this?

# Composing Dependency Paths

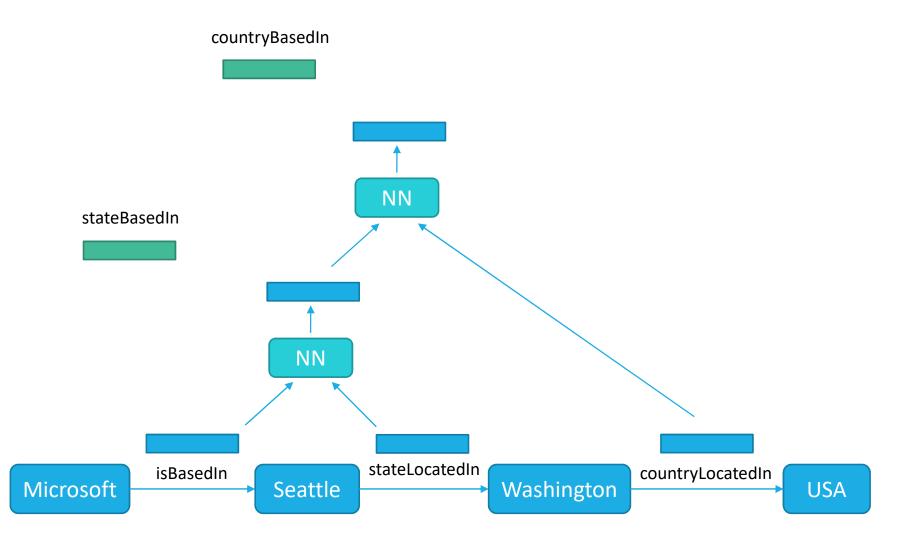


But we don't need linked data to know they mean similar things...

Use neural networks to produce the embeddings from text!



# **Composing Relational Paths**



Neelakantan et al (2015), http://www.aaai.org/ocs/index.php/SSS/SSS15/paper/viewFile/10254/10032 Lin et al, EMNLP (2015), https://arxiv.org/pdf/1506.00379.pdf

### Review: Embedding Techniques

### Two Related Tasks:

- Relation Extraction from Text
- Graph (or Link) Completion

### **Relation Extraction:**

• Matrix Factorization Approaches

### Graph Completion:

• Tensor Factorization Approaches

### **Compositional Neural Models**

- Compose over dependency paths
- Compose over relation paths

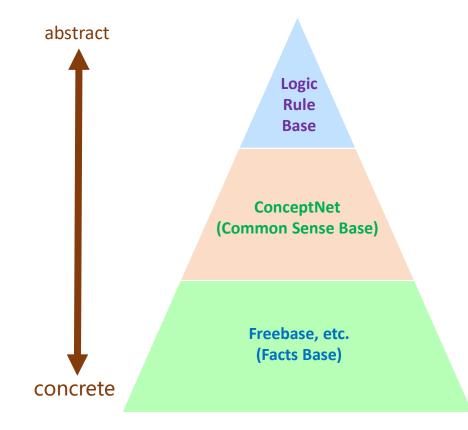
Logic-centric knowledge	✓	serving via reasoning	Symbolic Reasoning
Relation-centric knowledge	✓	serving via graph	Graph serving
Facts-centric knowledge	✓	serving via indexes	Entity serving

The evolution of knowledge representation

### Why is a big knowledge graph not enough?

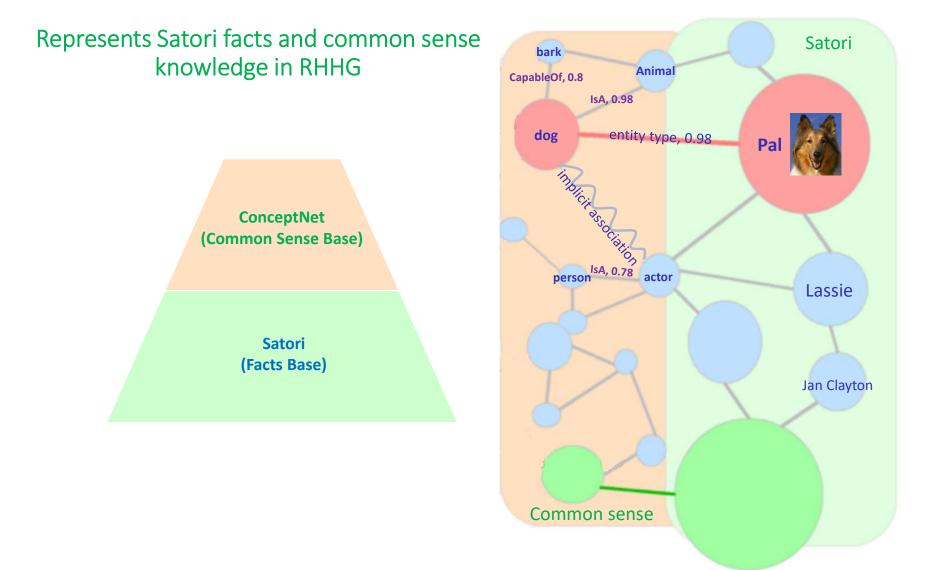
- Large knowledge graphs have billions of facts
- *However*, it doesn't provide much help in logic reasoning
  - The knowledge is not symbolized logic knowledge
  - $\circ~$  Lack of reasoning rules allow machines to do reasoning automatically
  - $\circ~$  More importantly, lack of common sense

### The pyramid of knowledge



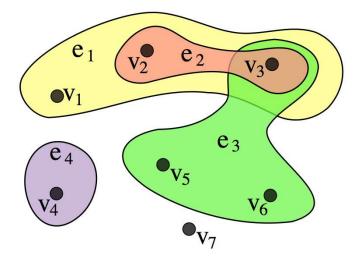
### Knowledge in symbolic logic form

- Symbols are abstract identifiers can be manipulated in an algebra system
  - Variables
  - Functions
- Symbolic **expression** is a finite combination of symbols
- Symbolic transformation: a symbolic expression can be transformed into another symbolic expression according to the rules of a predefined reasoning algebra
  - An inference engine tries to derive answers for a logic question by performing logical deductions

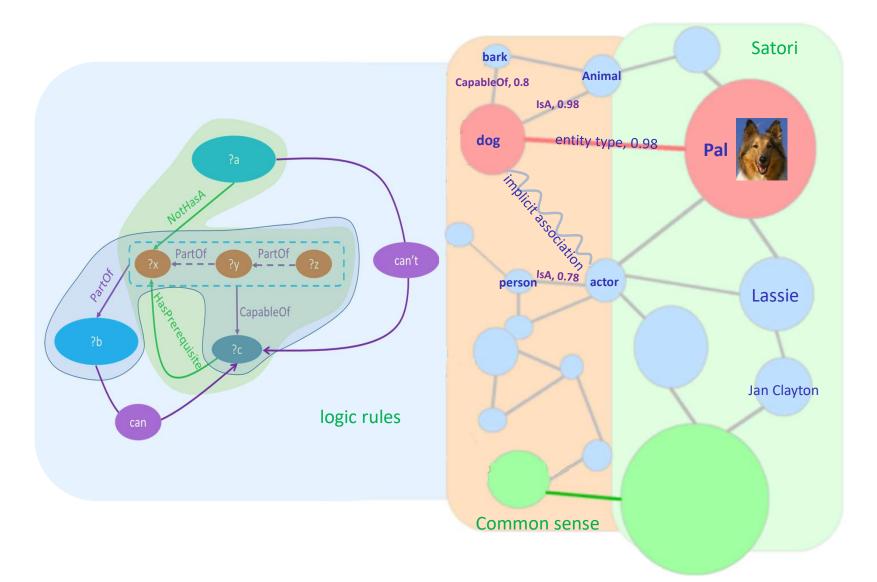


### Functions and relations are just hyperedges!

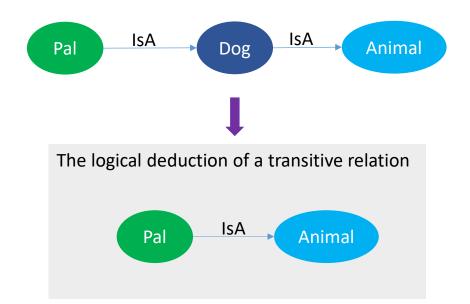
- f(x, y, z) is just a hyperedge f connecting three nodes x, y, z.
- A logical expression *a* AND *b* AND *c* can be written as AND(*a*, *b*, *c*).
- Symbolic transformation is just graph pattern matching and graph transformation!



Hyperedges

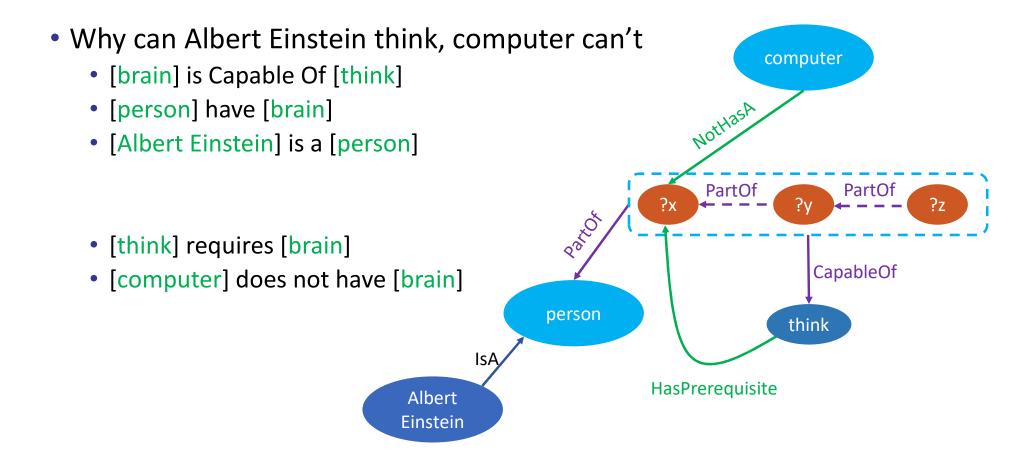


### Use graph transformation to do logic deduction

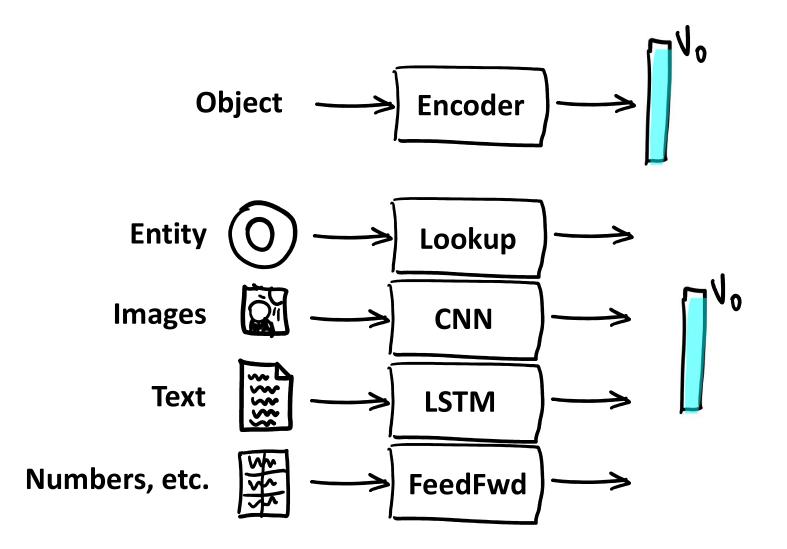


Graph transformation: whenever we see a graph  $G_a$  with a certain pattern p, replace it with a graph  $G_b$ .

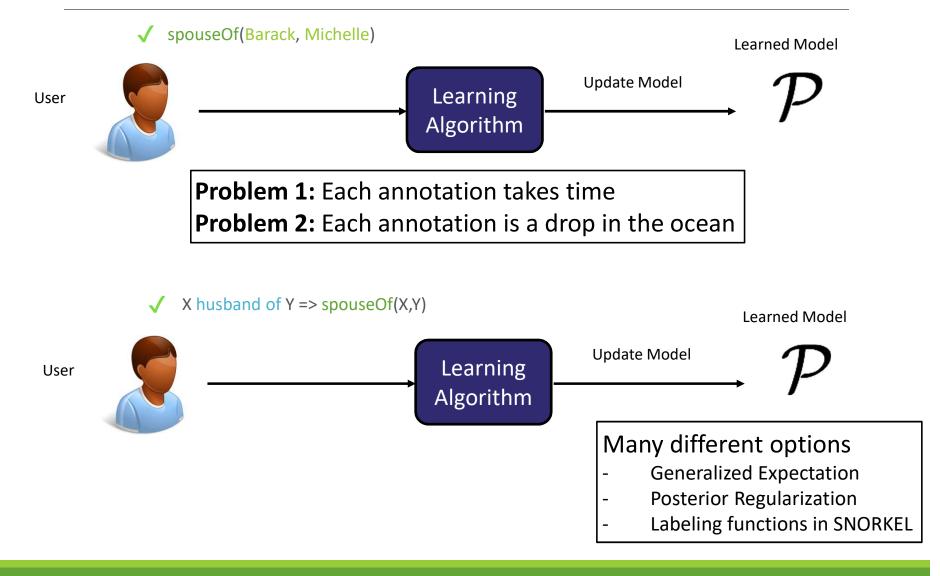
### Our "shallow" yet reasonable answer



## Multimodal KB Embeddings



# Knowledge as Supervision



### (2) Future research directions: Online KG Construction

- One shot KG construction ightarrow Online KG construction
  - Consume online stream of data
  - Temporal scoping of facts
  - Discovering new concepts automatically
  - Self-correcting systems

### (2) Future research directions: Online KG Construction

- Continuously learning and self-correcting systems
  - [Selecting Actions for Resource-bounded Information Extraction using Reinforcement Learning, Kanani and McCallum, WSDM 2012]
    - Presented a reinforcement learning framework for budget constrained information extraction
  - [Never-Ending Learning, Mitchell et al. AAAI 2015]
    - Tom Mitchell says "Self reflection and an explicit agenda of learning subgoals" is an important direction of future research for continuously learning systems.